mmdeploy Documentation

Release 1.3.1

MMDeploy Contributors

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GET STARTED

You can switch between Chinese and English documents in the lower-left corner of the layout.

CHAPTER

ONE

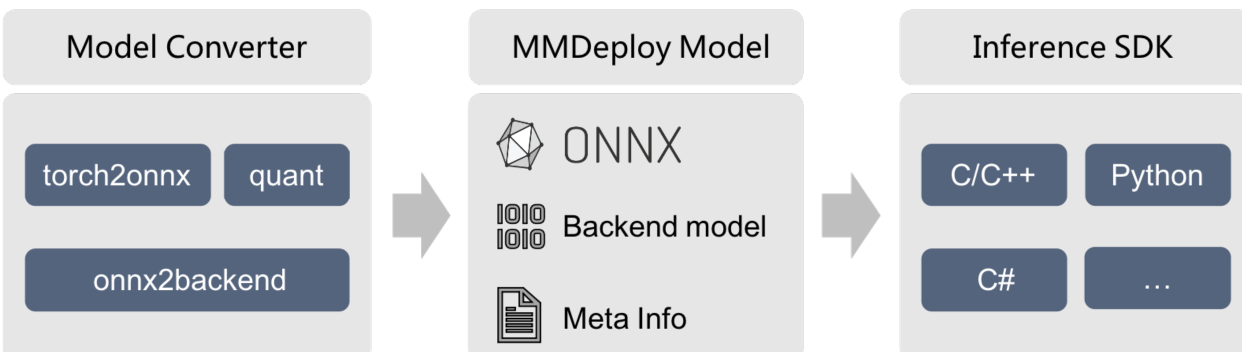
GET STARTED

MMDeploy provides useful tools for deploying OpenMMLab models to various platforms and devices.

With the help of them, you can not only do model deployment using our pre-defined pipelines but also customize your own deployment pipeline.

1.1 Introduction

In MMDeploy, the deployment pipeline can be illustrated by a sequential modules, i.e., Model Converter, MMDeploy Model and Inference SDK.



1.1.1 Model Converter

Model Converter aims at converting training models from OpenMMLab into backend models that can be run on target devices. It is able to transform PyTorch model into IR model, i.e., ONNX, TorchScript, as well as convert IR model to backend model. By combining them together, we can achieve one-click **end-to-end** model deployment.

1.1.2 MMDeploy Model

MMDeploy Model is the result package exported by Model Converter. Beside the backend models, it also includes the model meta info, which will be used by Inference SDK.

1.1.3 Inference SDK

Inference SDK is developed by C/C++, wrapping the preprocessing, model forward and postprocessing modules in model inference. It supports FFI such as C, C++, Python, C#, Java and so on.

1.2 Prerequisites

In order to do an end-to-end model deployment, MMDeploy requires Python 3.6+ and PyTorch 1.8+.

Step 0. Download and install Miniconda from the official website.

Step 1. Create a conda environment and activate it.

```
conda create --name mmdeploy python=3.8 -y
conda activate mmdeploy
```

Step 2. Install PyTorch following official instructions, e.g.

On GPU platforms:

```
conda install pytorch=={pytorch_version} torchvision=={torchvision_version} cudatoolkit=
↪{cudatoolkit_version} -c pytorch -c conda-forge
```

On CPU platforms:

```
conda install pytorch=={pytorch_version} torchvision=={torchvision_version} cpuonly -c␣
↪pytorch
```

Note: On GPU platform, please ensure that {cudatoolkit_version} matches your host CUDA toolkit version. Otherwise, it probably brings in conflicts when deploying model with TensorRT.

1.3 Installation

We recommend that users follow our best practices installing MMDeploy.

Step 0. Install MMCV.

```
pip install -U openmim
mim install mmengine
mim install "mmcv>=2.0.0rc2"
```

Step 1. Install MMDeploy and inference engine

We recommend using MMDeploy precompiled package as our best practice. Currently, we support model converter and sdk inference pypi package, and the sdk c/cpp library is provided here. You can download them according to your target platform and device.

The supported platform and device matrix is presented as following:

Note: if MMDeploy prebuilt package doesn't meet your target platforms or devices, please *build MMDeploy from source*

Take the latest precompiled package as example, you can install it as follows:

```
# 1. install MMDeploy model converter
pip install mmdeploy==1.3.1

# 2. install MMDeploy sdk inference
# you can install one to install according whether you need gpu inference
# 2.1 support onnxruntime
pip install mmdeploy-runtime==1.3.1
# 2.2 support onnxruntime-gpu, tensorrt
pip install mmdeploy-runtime-gpu==1.3.1

# 3. install inference engine
# 3.1 install TensorRT
# !!! If you want to convert a tensorrt model or inference with tensorrt,
# download TensorRT-8.2.3.0 CUDA 11.x tar package from NVIDIA, and extract it to the␣
↪current directory
pip install TensorRT-8.2.3.0/python/tensorrt-8.2.3.0-cp38-none-linux_x86_64.whl
pip install pycuda
export TENSORRT_DIR=$(pwd)/TensorRT-8.2.3.0
export LD_LIBRARY_PATH=${TENSORRT_DIR}/lib:$LD_LIBRARY_PATH
# !!! Moreover, download cuDNN 8.2.1 CUDA 11.x tar package from NVIDIA, and extract it␣
↪to the current directory
export CUDNN_DIR=$(pwd)/cuda
export LD_LIBRARY_PATH=$CUDNN_DIR/lib64:$LD_LIBRARY_PATH

# 3.2 install ONNX Runtime
# you can install one to install according whether you need gpu inference
# 3.2.1 onnxruntime
wget https://github.com/microsoft/onnxruntime/releases/download/v1.8.1/onnxruntime-linux-
↪x64-1.8.1.tgz
tar -zxvf onnxruntime-linux-x64-1.8.1.tgz
export ONNXRUNTIME_DIR=$(pwd)/onnxruntime-linux-x64-1.8.1
export LD_LIBRARY_PATH=$ONNXRUNTIME_DIR/lib:$LD_LIBRARY_PATH
# 3.2.2 onnxruntime-gpu
pip install onnxruntime-gpu==1.8.1
wget https://github.com/microsoft/onnxruntime/releases/download/v1.8.1/onnxruntime-linux-
↪x64-gpu-1.8.1.tgz
tar -zxvf onnxruntime-linux-x64-gpu-1.8.1.tgz
export ONNXRUNTIME_DIR=$(pwd)/onnxruntime-linux-x64-gpu-1.8.1
export LD_LIBRARY_PATH=$ONNXRUNTIME_DIR/lib:$LD_LIBRARY_PATH
```

Please learn its prebuilt package from this guide.

1.4 Convert Model

After the installation, you can enjoy the model deployment journey starting from converting PyTorch model to backend model by running `tools/deploy.py`.

Based on the above settings, we provide an example to convert the Faster R-CNN in MMDetection to TensorRT as below:

```
# clone mmdeploy to get the deployment config. `--recursive` is not necessary
git clone -b main https://github.com/open-mmlab/mmdeploy.git
```

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```
# clone mmdetection repo. We have to use the config file to build PyTorch nn module
git clone -b 3.x https://github.com/open-mmlab/mmdetection.git
cd mmdetection
mim install -v -e .
cd ..

# download Faster R-CNN checkpoint
wget -P checkpoints https://download.openmmlab.com/mmdetection/v2.0/faster_rcnn/faster_
↪rcnn_r50_fpn_1x_coco/faster_rcnn_r50_fpn_1x_coco_20200130-047c8118.pth

# run the command to start model conversion
python mmdeploy/tools/deploy.py \
    mmdeploy/configs/mmdet/detection/detection_tensorrt_dynamic-320x320-1344x1344.py \
    mmdetection/configs/faster_rcnn/faster-rcnn_r50_fpn_1x_coco.py \
    checkpoints/faster_rcnn_r50_fpn_1x_coco_20200130-047c8118.pth \
    mmdetection/demo/demo.jpg \
    --work-dir mmdeploy_model/faster-rcnn \
    --device cuda \
    --dump-info
```

The converted model and its meta info will be found in the path specified by `--work-dir`. And they make up of MMDeploy Model that can be fed to MMDeploy SDK to do model inference.

For more details about model conversion, you can read *how_to_convert_model*. If you want to customize the conversion pipeline, you can edit the config file by following *this* tutorial.

Tip: You can convert the above model to onnx model and perform ONNX Runtime inference just by changing 'detection_tensorrt_dynamic-320x320-1344x1344.py' to 'detection_onnxruntime_dynamic.py' and making '–device' as 'cpu'.

1.5 Inference Model

After model conversion, we can perform inference not only by Model Converter but also by Inference SDK.

1.5.1 Inference by Model Converter

Model Converter provides a unified API named as `inference_model` to do the job, making all inference backends API transparent to users. Take the previous converted Faster R-CNN tensorrt model for example,

```
from mmdeploy.apis import inference_model
result = inference_model(
  model_cfg='mmdetection/configs/faster_rcnn/faster_rcnn_r50_fpn_1x_coco.py',
  deploy_cfg='mmdeploy/configs/mmdet/detection/detection_tensorrt_dynamic-320x320-
↪1344x1344.py',
  backend_files=['mmdeploy_model/faster-rcnn/end2end.engine'],
  img='mmdetection/demo/demo.jpg',
  device='cuda:0')
```

Note: 'backend_files' in this API refers to backend engine file path, which MUST be put in a list, since some inference engines like OpenVINO and ncnn separate the network structure and its weights into two files.

1.5.2 Inference by SDK

You can directly run MMDeploy demo programs in the precompiled package to get inference results.

```
wget https://github.com/open-mmlab/mmdeploy/releases/download/v1.3.1/mmdeploy-1.3.1-
↪linux-x86_64-cuda11.8.tar.gz
tar xf mmdeploy-1.3.1-linux-x86_64-cuda11.8
cd mmdeploy-1.3.1-linux-x86_64-cuda11.8
# run python demo
python example/python/object_detection.py cuda ../mmdeploy_model/faster-rcnn ../
↪mmdetection/demo/demo.jpg
# run C/C++ demo
# build the demo according to the README.md in the folder.
./bin/object_detection cuda ../mmdeploy_model/faster-rcnn ../mmdetection/demo/demo.jpg
```

Note: In the above command, the input model is SDK Model path. It is NOT engine file path but actually the path passed to –work-dir. It not only includes engine files but also meta information like 'deploy.json' and 'pipeline.json'.

In the next section, we will provide examples of deploying the converted Faster R-CNN model talked above with SDK different FFI (Foreign Function Interface).

Python API

```
from mmdeploy_runtime import Detector
import cv2

img = cv2.imread('mmdetection/demo/demo.jpg')

# create a detector
detector = Detector(model_path='mmdeploy_models/faster-rcnn', device_name='cuda', device_
↪id=0)
# run the inference
bboxes, labels, _ = detector(img)
# Filter the result according to threshold
indices = [i for i in range(len(bboxes))]
for index, bbox, label_id in zip(indices, bboxes, labels):
  [left, top, right, bottom], score = bbox[0:4].astype(int),  bbox[4]
  if score < 0.3:
      continue
  cv2.rectangle(img, (left, top), (right, bottom), (0, 255, 0))

cv2.imwrite('output_detection.png', img)
```

You can find more examples from here.

C++ API

Using SDK C++ API should follow next pattern,

Now let's apply this procedure on the above Faster R-CNN model.

```
#include <cstdlib>
#include <opencv2/opencv.hpp>
#include "mmdeploy/detector.hpp"

int main() {
  const char* device_name = "cuda";
  int device_id = 0;
  std::string model_path = "mmdeploy_model/faster-rcnn";
  std::string image_path = "mmdetection/demo/demo.jpg";

  // 1. load model
  mmdeploy::Model model(model_path);
  // 2. create predictor
  mmdeploy::Detector detector(model, mmdeploy::Device{device_name, device_id});
  // 3. read image
  cv::Mat img = cv::imread(image_path);
  // 4. inference
  auto dets = detector.Apply(img);
  // 5. deal with the result. Here we choose to visualize it
  for (int i = 0; i < dets.size(); ++i) {
    const auto& box = dets[i].bbox;
    fprintf(stdout, "box %d, left=%.2f, top=%.2f, right=%.2f, bottom=%.2f, label=%d, score=%.4f\n",
            i, box.left, box.top, box.right, box.bottom, dets[i].label_id, dets[i].score);
    if (dets[i].score < 0.3) {
      continue;
    }
    cv::rectangle(img, cv::Point{(int)box.left, (int)box.top},
                  cv::Point{(int)box.right, (int)box.bottom}, cv::Scalar{0, 255, 0});
  }
  cv::imwrite("output_detection.png", img);
  return 0;
}
```

When you build this example, try to add MMDeploy package in your CMake project as following. Then pass `-DMMDeploy_DIR` to cmake, which indicates the path where `MMDeployConfig.cmake` locates. You can find it in the prebuilt package.

```
find_package(MMDeploy REQUIRED)
target_link_libraries(${name} PRIVATE mmdeploy ${OpenCV_LIBS})
```

For more SDK C++ API usages, please read these samples.

For the rest C, C# and Java API usages, please read C demos, C# demos and Java demos respectively. We'll talk about them more in our next release.

Accelerate preprocessingExperimental

If you want to fuse preprocess for accelerationplease refer to this doc

1.6 Evaluate Model

You can test the performance of deployed model using `tool/test.py`. For example,

```
python ${MMDEPLOY_DIR}/tools/test.py \
    ${MMDEPLOY_DIR}/configs/detection/detection_tensorrt_dynamic-320x320-1344x1344.py \
    ${MMDET_DIR}/configs/faster_rcnn/faster_rcnn_r50_fpn_1x_coco.py \
    --model ${BACKEND_MODEL_FILES} \
    --metrics ${METRICS} \
    --device cuda:0
```

Note: Regarding the –model option, it represents the converted engine files path when using Model Converter to do performance test. But when you try to test the metrics by Inference SDK, this option refers to the directory path of MMDeploy Model.

You can read *how to evaluate a model* for more details.

CHAPTER

TWO

BUILD FROM SOURCE

2.1 Download

```
git clone -b main git@github.com:open-mmlab/mmdeploy.git --recursive
```

Note:

- If fetching submodule fails, you could get submodule manually by following instructions:

```
cd mmdeploy
git clone git@github.com:NVIDIA/cub.git third_party/cub
cd third_party/cub
git checkout c3cceac115

# go back to third_party directory and git clone pybind11
cd ..
git clone git@github.com:pybind/pybind11.git pybind11
cd pybind11
git checkout 70a58c5

cd ..
git clone git@github.com:gabime/spdlog.git spdlog
cd spdlog
git checkout 9e8e52c048
```

- If it fails when `git clone` via SSH, you can try the HTTPS protocol like this:

```
git clone -b main https://github.com/open-mmlab/mmdeploy.git --recursive
```

2.2 Build

Please visit the following links to find out how to build MMDeploy according to the target platform.

- Linux-x86_64
- Windows
- MacOS
- Android-aarch64
- NVIDIA Jetson

- SNPE
- RISC-V
- Rockchip

CHAPTER

THREE

USE DOCKER IMAGE

This document guides how to install mmdeploy with Docker.

3.1 Get prebuilt docker images

MMDeploy provides prebuilt docker images for the convenience of its users on Docker Hub. The docker images are built on the latest and released versions. For instance, the image with tag `openmmlab/mmdeploy:ubuntu20.04-cuda11.8-mmdeploy` is built on the latest mmdeploy and the image with tag `openmmlab/mmdeploy:ubuntu20.04-cuda11.8-mmdeploy1.2.0` is for `mmdeploy==1.2.0`. The specifications of the Docker Image are shown below.

You can select a tag and run `docker pull` to get the docker image:

```
export TAG=openmmlab/mmdeploy:ubuntu20.04-cuda11.8-mmdeploy
docker pull $TAG
```

3.2 Build docker images (optional)

If the prebuilt docker images do not meet your requirements, then you can build your own image by running the following script. The docker file is `docker/Release/Dockerfile`and its building argument is `MMDEPLOY_VERSION`, which can be a tag or a branch from mmdeploy.

```
export MMDEPLOY_VERSION=main
export TAG=mmdeploy-${MMDEPLOY_VERSION}
docker build docker/Release/ -t ${TAG} --build-arg MMDEPLOY_VERSION=${MMDEPLOY_VERSION}
```

3.3 Run docker container

After pulling or building the docker image, you can use `docker run` to launch the docker service:

```
export TAG=openmmlab/mmdeploy:ubuntu20.04-cuda11.8-mmdeploy
docker run --gpus=all -it --rm $TAG
```

3.4 FAQs

1. CUDA error: the provided PTX was compiled with an unsupported toolchain:

   As described here, update the GPU driver to the latest one for your GPU.

2. docker: Error response from daemon: could not select device driver "" with capabilities: [gpu].

```
# Add the package repositories
distribution=$(. /etc/os-release;echo $ID$VERSION_ID)
curl -s -L https://nvidia.github.io/nvidia-docker/gpgkey | sudo apt-key add -
curl -s -L https://nvidia.github.io/nvidia-docker/$distribution/nvidia-docker.list␣
↪| sudo tee /etc/apt/sources.list.d/nvidia-docker.list

sudo apt-get update && sudo apt-get install -y nvidia-container-toolkit
sudo systemctl restart docker
```

CHAPTER

FOUR

BUILD FROM SCRIPT

Through user investigation, we know that most users are already familiar with python and torch before using mmdeploy. Therefore we provide scripts to simplify mmdeploy installation.

Assuming you already have

- python3 -m pip (conda or pyenv)
- nvcc (depends on inference backend)
- torch (not compulsory)

run this script to install mmdeploy + ncnn backend, nproc is not compulsory.

```
$ cd /path/to/mmdeploy
$ python3 tools/scripts/build_ubuntu_x64_ncnn.py
..
```

A sudo password may be required during this time, and the script will try its best to build and install mmdeploy SDK and demo:

- Detect host OS version, make job number, whether use root and try to fix python3 -m pip
- Find the necessary basic tools, such as g++-7, cmake, wget, etc.
- Compile necessary dependencies, such as pyncnn, protobuf

The script will also try to avoid affecting host environment:

- The dependencies of source code compilation are placed in the mmdeploy-dep directory at the same level as mmdeploy
- The script would not modify variables such as PATH, LD_LIBRARY_PATH, PYTHONPATH, etc.
- The environment variables that need to be modified will be printed, **please pay attention to the final output**

The script will eventually execute python3 tools/check_env.py, the successful installation should display the version number of the corresponding backend and ops_is_available: True, for example:

```
$ python3 tools/check_env.py
..
2022-09-13 14:49:13,767 - mmdeploy - INFO - **********Backend information**********
2022-09-13 14:49:14,116 - mmdeploy - INFO - onnxruntime: 1.8.0        ops_is_avaliable :␣
↪True
2022-09-13 14:49:14,131 - mmdeploy - INFO - tensorrt: 8.4.1.5        ops_is_avaliable :␣
↪True
2022-09-13 14:49:14,139 - mmdeploy - INFO - ncnn: 1.0.20220901        ops_is_avaliable :␣
↪True
```

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```
2022-09-13 14:49:14,150 - mmdeploy - INFO - pplnn_is_avaliable: True
..
```

Here is the verified installation script. If you want mmdeploy to support multiple backends at the same time, you can execute each script once:

CHAPTER

FIVE

CMAKE BUILD OPTION SPEC

CHAPTER

SIX

HOW TO CONVERT MODEL

This tutorial briefly introduces how to export an OpenMMlab model to a specific backend using MMDeploy tools. Notes:

- Supported backends are *ONNXRuntime*, *TensorRT*, *ncnn*, *PPLNN*, *OpenVINO*.
- Supported codebases are *MMPretrain*, *MMDetection*, *MMSegmentation*, *MMOCR*, *MMagic*.

6.1 How to convert models from Pytorch to other backends

6.1.1 Prerequisite

1. Install and build your target backend. You could refer to *ONNXRuntime-install*, *TensorRT-install*, *ncnn-install*, *PPLNN-install*, *OpenVINO-install* for more information.
2. Install and build your target codebase. You could refer to MMPretrain-install, MMDetection-install, MMSegmentation-install, MMOCR-install, MMagic-install.

6.1.2 Usage

```
python ./tools/deploy.py \
    ${DEPLOY_CFG_PATH} \
    ${MODEL_CFG_PATH} \
    ${MODEL_CHECKPOINT_PATH} \
    ${INPUT_IMG} \
    --test-img ${TEST_IMG} \
    --work-dir ${WORK_DIR} \
    --calib-dataset-cfg ${CALIB_DATA_CFG} \
    --device ${DEVICE} \
    --log-level INFO \
    --show \
    --dump-info
```

6.1.3 Description of all arguments

- `deploy_cfg` : The deployment configuration of mmdeploy for the model, including the type of inference framework, whether quantize, whether the input shape is dynamic, etc. There may be a reference relationship between configuration files, `mmdeploy/mmpretrain/classification_ncnn_static.py` is an example.
- `model_cfg` : Model configuration for algorithm library, e.g. `mmpretrain/configs/vision_transformer/vit-base-p32_ft-64xb64_in1k-384.py`, regardless of the path to mmdeploy.
- `checkpoint` : torch model path. It can start with http/https, see the implementation of `mmcv.FileClient` for details.
- `img` : The path to the image or point cloud file used for testing during the model conversion.
- `--test-img` : The path of the image file that is used to test the model. If not specified, it will be set to `None`.
- `--work-dir` : The path of the work directory that is used to save logs and models.
- `--calib-dataset-cfg` : Only valid in int8 mode. The config used for calibration. If not specified, it will be set to `None` and use the "val" dataset in the model config for calibration.
- `--device` : The device used for model conversion. If not specified, it will be set to `cpu`. For trt, use `cuda:0` format.
- `--log-level` : To set log level which in `'CRITICAL', 'FATAL', 'ERROR', 'WARN', 'WARNING', 'INFO', 'DEBUG', 'NOTSET'`. If not specified, it will be set to `INFO`.
- `--show` : Whether to show detection outputs.
- `--dump-info` : Whether to output information for SDK.

6.1.4 How to find the corresponding deployment config of a PyTorch model

1. Find the model's codebase folder in `configs/`. For converting a yolov3 model, you need to check `configs/mmdet` folder.
2. Find the model's task folder in `configs/codebase_folder/`. For a yolov3 model, you need to check `configs/mmdet/detection` folder.
3. Find the deployment config file in `configs/codebase_folder/task_folder/`. For deploying a yolov3 model to the onnx backend, you could use `configs/mmdet/detection/detection_onnxruntime_dynamic.py`.

6.1.5 Example

```
python ./tools/deploy.py \
    configs/mmdet/detection/detection_tensorrt_dynamic-320x320-1344x1344.py \
    $PATH_TO_MMDET/configs/yolo/yolov3_d53_8xb8-ms-608-273e_coco.py \
    $PATH_TO_MMDET/checkpoints/yolo/yolov3_d53_mstrain-608_273e_coco_20210518_115020-
↪a2c3acb8.pth \
    $PATH_TO_MMDET/demo/demo.jpg \
    --work-dir work_dir \
    --show \
    --device cuda:0
```

6.2 How to evaluate the exported models

You can try to evaluate model, referring to *how_to_evaluate_a_model*.

6.3 List of supported models exportable to other backends

Refer to *Support model list*

CHAPTER

SEVEN

HOW TO WRITE CONFIG

This tutorial describes how to write a config for model conversion and deployment. A deployment config includes `onnx config`, `codebase config`, `backend config`.

7.1 1. How to write onnx config

Onnx config to describe how to export a model from pytorch to onnx.

7.1.1 Description of onnx config arguments

- `type`: Type of config dict. Default is `onnx`.
- `export_params`: If specified, all parameters will be exported. Set this to False if you want to export an untrained model.
- `keep_initializers_as_inputs`: If True, all the initializers (typically corresponding to parameters) in the exported graph will also be added as inputs to the graph. If False, then initializers are not added as inputs to the graph, and only the non-parameter inputs are added as inputs.
- `opset_version`: Opset_version is 11 by default.
- `save_file`: Output onnx file.
- `input_names`: Names to assign to the input nodes of the graph.
- `output_names`: Names to assign to the output nodes of the graph.
- `input_shape`: The height and width of input tensor to the model.

7.1.2 Example

```
onnx_config = dict(
    type='onnx',
    export_params=True,
    keep_initializers_as_inputs=False,
    opset_version=11,
    save_file='end2end.onnx',
    input_names=['input'],
    output_names=['output'],
    input_shape=None)
```

7.1.3 If you need to use dynamic axes

If the dynamic shape of inputs and outputs is required, you need to add dynamic_axes dict in onnx config.

- `dynamic_axes`: Describe the dimensional information about input and output.

Example

```
    dynamic_axes={
        'input': {
            0: 'batch',
            2: 'height',
            3: 'width'
        },
        'dets': {
            0: 'batch',
            1: 'num_dets',
        },
        'labels': {
            0: 'batch',
            1: 'num_dets',
```

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```
        },
    }
```

7.2 2. How to write codebase config

Codebase config part contains information like codebase type and task type.

7.2.1 Description of codebase config arguments

- `type`: Model's codebase, including `mmpretrain`, `mmdet`, `mmseg`, `mmocr`, `mmagic`.
- `task`: Model's task type, referring to List of tasks in all codebases.

Example

```
codebase_config = dict(type='mmpretrain', task='Classification')
```

7.3 3. How to write backend config

The backend config is mainly used to specify the backend on which model runs and provide the information needed when the model runs on the backend , referring to *ONNX Runtime*, *TensorRT*, *ncnn*, *PPLNN*.

- `type`: Model's backend, including `onnxruntime`, `ncnn`, `pplnn`, `tensorrt`, `openvino`.

7.3.1 Example

```
backend_config = dict(
    type='tensorrt',
    common_config=dict(
        fp16_mode=False, max_workspace_size=1 << 30),
    model_inputs=[
        dict(
            input_shapes=dict(
                input=dict(
                    min_shape=[1, 3, 512, 1024],
                    opt_shape=[1, 3, 1024, 2048],
                    max_shape=[1, 3, 2048, 2048])))
    ])
```

7.4 4. A complete example of mmpretrain on TensorRT

Here we provide a complete deployment config from mmpretrain on TensorRT.

```
codebase_config = dict(type='mmpretrain', task='Classification')

backend_config = dict(
    type='tensorrt',
    common_config=dict(
        fp16_mode=False,
        max_workspace_size=1 << 30),
    model_inputs=[
        dict(
            input_shapes=dict(
                input=dict(
                    min_shape=[1, 3, 224, 224],
                    opt_shape=[4, 3, 224, 224],
                    max_shape=[64, 3, 224, 224])))])

onnx_config = dict(
    type='onnx',
    dynamic_axes={
        'input': {
            0: 'batch',
            2: 'height',
            3: 'width'
        },
        'output': {
            0: 'batch'
        }
    },
    export_params=True,
    keep_initializers_as_inputs=False,
    opset_version=11,
    save_file='end2end.onnx',
    input_names=['input'],
    output_names=['output'],
    input_shape=[224, 224])
```

7.5 5. The name rules of our deployment config

There is a specific naming convention for the filename of deployment config files.

```
(task name)_(backend name)_(dynamic or static).py
```

- `task name`: Model's task type.
- `backend name`: Backend's name. Note if you use the quantization function, you need to indicate the quantization type. Just like `tensorrt-int8`.
- `dynamic or static`: Dynamic or static export. Note if the backend needs explicit shape information, you need to add a description of input size with `height x width` format. Just like `dynamic-512x1024-2048x2048`, it

means that the min input shape is `512x1024` and the max input shape is `2048x2048`.

7.5.1 Example

```
detection_tensorrt-int8_dynamic-320x320-1344x1344.py
```

7.6 6. How to write model config

According to model's codebase, write the model config file. Model's config file is used to initialize the model, referring to MMPretrain, MMDetection, MMSegmentation, MMOCR, MMagic.

CHAPTER

EIGHT

HOW TO EVALUATE MODEL

After converting a PyTorch model to a backend model, you may evaluate backend models with `tools/test.py`

8.1 Prerequisite

Install MMDeploy according to *get-started* instructions. And convert the PyTorch model or ONNX model to the backend model by following the *guide*.

8.2 Usage

```
python tools/test.py \
${DEPLOY_CFG} \
${MODEL_CFG} \
--model ${BACKEND_MODEL_FILES} \
[--out ${OUTPUT_PKL_FILE}] \
[--format-only] \
[--metrics ${METRICS}] \
[--show] \
[--show-dir ${OUTPUT_IMAGE_DIR}] \
[--show-score-thr ${SHOW_SCORE_THR}] \
--device ${DEVICE} \
[--cfg-options ${CFG_OPTIONS}] \
[--metric-options ${METRIC_OPTIONS}]
[--log2file work_dirs/output.txt]
[--batch-size ${BATCH_SIZE}]
[--speed-test] \
[--warmup ${WARM_UP}] \
[--log-interval ${LOG_INTERVERL}] \
```

8.3 Description of all arguments

- `deploy_cfg`: The config for deployment.
- `model_cfg`: The config of the model in OpenMMLab codebases.
- `--model`: The backend model file. For example, if we convert a model to TensorRT, we need to pass the model file with ".engine" suffix.
- `--out`: The path to save output results in pickle format. (The results will be saved only if this argument is given)
- `--format-only`: Whether format the output results without evaluation or not. It is useful when you want to format the result to a specific format and submit it to the test server
- `--metrics`: The metrics to evaluate the model defined in OpenMMLab codebases. e.g. "segm", "proposal" for COCO in mmdet, "precision", "recall", "f1_score", "support" for single label dataset in mmpretrain.
- `--show`: Whether to show the evaluation result on the screen.
- `--show-dir`: The directory to save the evaluation result. (The results will be saved only if this argument is given)
- `--show-score-thr`: The threshold determining whether to show detection bounding boxes.
- `--device`: The device that the model runs on. Note that some backends restrict the device. For example, TensorRT must run on cuda.
- `--cfg-options`: Extra or overridden settings that will be merged into the current deploy config.
- `--metric-options`: Custom options for evaluation. The key-value pair in xxx=yyy format will be kwargs for dataset.evaluate() function.
- `--log2file`: log evaluation results (and speed) to file.
- `--batch-size`: the batch size for inference, which would override `samples_per_gpu` in data config. Default is 1. Note that not all models support `batch_size`>1.
- `--speed-test`: Whether to activate speed test.
- `--warmup`: warmup before counting inference elapse, require setting speed-test first.
- `--log-interval`: The interval between each log, require setting speed-test first.

* Other arguments in `tools/test.py` are used for speed test. They have no concern with evaluation.

8.4 Example

```
python tools/test.py \
    configs/mmpretrain/classification_onnxruntime_static.py \
    {MMPRETRAIN_DIR}/configs/resnet/resnet50_b32x8_imagenet.py \
    --model model.onnx \
    --out out.pkl \
    --device cpu \
    --speed-test
```

8.5 Note

- The performance of each model in OpenMMLab codebases can be found in the document of each codebase.

CHAPTER

NINE

QUANTIZE MODEL

9.1 Why quantization ?

The fixed-point model has many advantages over the fp32 model:

- Smaller size, 8-bit model reduces file size by 75%
- Benefit from the smaller model, the Cache hit rate is improved and inference would be faster
- Chips tend to have corresponding fixed-point acceleration instructions which are faster and less energy consumed (int8 on a common CPU requires only about 10% of energy)

APK file size and heat generation are key indicators while evaluating mobile APP; On server side, quantization means that you can increase model size in exchange for precision and keep the same QPS.

9.2 Post training quantization scheme

Taking ncnn backend as an example, the complete workflow is as follows:

mmdeploy generates quantization table based on static graph (onnx) and uses backend tools to convert fp32 model to fixed point.

mmdeploy currently supports ncnn with PTQ.

9.3 How to convert model

After mmdeploy installation, install ppq

```
git clone https://github.com/openppl-public/ppq.git
cd ppq
pip install -r requirements.txt
python3 setup.py install
```

Back in mmdeploy, enable quantization with the option 'tools/deploy.py –quant'.

```
cd /path/to/mmdeploy

export MODEL_CONFIG=/home/rg/konghuanjun/mmpretrain/configs/resnet/resnet18_8xb32_in1k.py
export MODEL_PATH=https://download.openmmlab.com/mmclassification/v0/resnet/resnet18_
↪8xb32_in1k_20210831-fbbb1da6.pth
```

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```
# get some imagenet sample images
git clone https://github.com/nihui/imagenet-sample-images --depth=1

# quantize
python3 tools/deploy.py  configs/mmpretrain/classification_ncnn-int8_static.py  ${MODEL_
↪CONFIG}  ${MODEL_PATH}   /path/to/self-test.png   --work-dir work_dir --device cpu --
↪quant --quant-image-dir /path/to/imagenet-sample-images
...
```

Description

9.4 Custom calibration dataset

Calibration set is used to calculate quantization layer parameters. Some DFQ (Data Free Quantization) methods do not even require a dataset.

- Create a folder, just put in some images (no directory structure, no negative example, no special filename format)
- The image needs to be the data comes from real scenario otherwise the accuracy would be drop
- You can not quantize model with test dataset

Type	Train dataset	Validation dataset	Test dataset	Calibration dataset
Usage	QAT	PTQ	Test accuracy	PTQ

It is highly recommended that *verifying model precision* after quantization. *Here* is some quantization model test result.

CHAPTER

TEN

USEFUL TOOLS

Apart from `deploy.py`, there are other useful tools under the `tools/` directory.

10.1 torch2onnx

This tool can be used to convert PyTorch model from OpenMMLab to ONNX.

10.1.1 Usage

```
python tools/torch2onnx.py \
    ${DEPLOY_CFG} \
    ${MODEL_CFG} \
    ${CHECKPOINT} \
    ${INPUT_IMG} \
    --work-dir ${WORK_DIR} \
    --device cpu \
    --log-level INFO
```

10.1.2 Description of all arguments

- `deploy_cfg` : The path of the deploy config file in MMDeploy codebase.
- `model_cfg` : The path of model config file in OpenMMLab codebase.
- `checkpoint` : The path of the model checkpoint file.
- `img` : The path of the image file used to convert the model.
- `--work-dir` : Directory to save output ONNX models Default is `./work-dir`.
- `--device` : The device used for conversion. If not specified, it will be set to `cpu`.
- `--log-level` : To set log level which in `'CRITICAL', 'FATAL', 'ERROR', 'WARN', 'WARNING', 'INFO', 'DEBUG', 'NOTSET'`. If not specified, it will be set to `INFO`.

10.2 extract

ONNX model with `Mark` nodes in it can be partitioned into multiple subgraphs. This tool can be used to extract the subgraph from the ONNX model.

10.2.1 Usage

```
python tools/extract.py \
    ${INPUT_MODEL} \
    ${OUTPUT_MODEL} \
    --start ${PARITION_START} \
    --end ${PARITION_END} \
    --log-level INFO
```

10.2.2 Description of all arguments

- `input_model` : The path of input ONNX model. The output ONNX model will be extracted from this model.
- `output_model` : The path of output ONNX model.
- `--start` : The start point of extracted model with format <function_name>:<input/output>. The `function_name` comes from the decorator `@mark`.
- `--end` : The end point of extracted model with format <function_name>:<input/output>. The `function_name` comes from the decorator `@mark`.
- `--log-level` : To set log level which in `'CRITICAL'`, `'FATAL'`, `'ERROR'`, `'WARN'`, `'WARNING'`, `'INFO'`, `'DEBUG'`, `'NOTSET'`. If not specified, it will be set to `INFO`.

10.2.3 Note

To support the model partition, you need to add Mark nodes in the ONNX model. The Mark node comes from the `@mark` decorator. For example, if we have marked the `multiclass_nms` as below, we can set `end=multiclass_nms:input` to extract the subgraph before NMS.

```
@mark('multiclass_nms', inputs=['boxes', 'scores'], outputs=['dets', 'labels'])
def multiclass_nms(*args, **kwargs):
    """Wrapper function for `_multiclass_nms`."""
```

10.3 onnx2pplnn

This tool helps to convert an `ONNX` model to an `PPLNN` model.

10.3.1 Usage

```
python tools/onnx2pplnn.py \
    ${ONNX_PATH} \
    ${OUTPUT_PATH} \
    --device cuda:0 \
    --opt-shapes [224,224] \
    --log-level INFO
```

10.3.2 Description of all arguments

- `onnx_path`: The path of the `ONNX` model to convert.
- `output_path`: The converted `PPLNN` algorithm path in json format.
- `device`: The device of the model during conversion.
- `opt-shapes`: Optimal shapes for PPLNN optimization. The shape of each tensor should be wrap with "[]" or "()" and the shapes of tensors should be separated by ",".
- `--log-level`: To set log level which in `'CRITICAL', 'FATAL', 'ERROR', 'WARN', 'WARNING', 'INFO', 'DEBUG', 'NOTSET'`. If not specified, it will be set to `INFO`.

10.4 onnx2tensorrt

This tool can be used to convert ONNX to TensorRT engine.

10.4.1 Usage

```
python tools/onnx2tensorrt.py \
    ${DEPLOY_CFG} \
    ${ONNX_PATH} \
    ${OUTPUT} \
    --device-id 0 \
    --log-level INFO \
    --calib-file /path/to/file
```

10.4.2 Description of all arguments

- `deploy_cfg` : The path of the deploy config file in MMDeploy codebase.
- `onnx_path` : The ONNX model path to convert.
- `output` : The path of output TensorRT engine.
- `--device-id` : The device index, default to `0`.
- `--calib-file` : The calibration data used to calibrate engine to int8.
- `--log-level` : To set log level which in `'CRITICAL', 'FATAL', 'ERROR', 'WARN', 'WARNING', 'INFO', 'DEBUG', 'NOTSET'`. If not specified, it will be set to `INFO`.

10.5 onnx2ncnn

This tool helps to convert an ONNX model to an ncnn model.

10.5.1 Usage

```
python tools/onnx2ncnn.py \
    ${ONNX_PATH} \
    ${NCNN_PARAM} \
    ${NCNN_BIN} \
    --log-level INFO
```

10.5.2 Description of all arguments

- onnx_path : The path of the ONNX model to convert from.
- output_param : The converted ncnn param path.
- output_bin : The converted ncnn bin path.
- --log-level : To set log level which in 'CRITICAL', 'FATAL', 'ERROR', 'WARN', 'WARNING', 'INFO', 'DEBUG', 'NOTSET'. If not specified, it will be set to INFO.

10.6 profiler

This tool helps to test latency of models with PyTorch, TensorRT and other backends. Note that the pre- and post-processing is excluded when computing inference latency.

10.6.1 Usage

```
python tools/profiler.py \
    ${DEPLOY_CFG} \
    ${MODEL_CFG} \
    ${IMAGE_DIR} \
    --model ${MODEL} \
    --device ${DEVICE} \
    --shape ${SHAPE} \
    --num-iter ${NUM_ITER} \
    --warmup ${WARMUP} \
    --cfg-options ${CFG_OPTIONS} \
    --batch-size ${BATCH_SIZE} \
    --img-ext ${IMG_EXT}
```

10.6.2 Description of all arguments

- `deploy_cfg` : The path of the deploy config file in MMDeploy codebase.
- `model_cfg` : The path of model config file in OpenMMLab codebase.
- `image_dir` : The directory to image files that used to test the model.
- `--model` : The path of the model to be tested.
- `--shape` : Input shape of the model by `HxW`, e.g., `800x1344`. If not specified, it would use `input_shape` from deploy config.
- `--num-iter` : Number of iteration to run inference. Default is `100`.
- `--warmup` : Number of iteration to warm-up the machine. Default is `10`.
- `--device` : The device type. If not specified, it will be set to `cuda:0`.
- `--cfg-options` : Optional key-value pairs to be overrode for model config.
- `--batch-size`: the batch size for test inference. Default is 1. Note that not all models support `batch_size`>1.
- `--img-ext`: the file extensions for input images from `image_dir`. Defaults to `['.jpg', '.jpeg', '.png', '.ppm', '.bmp', '.pgm', '.tif']`.

10.6.3 Example:

```
python tools/profiler.py \
    configs/mmpretrain/classification_tensorrt_dynamic-224x224-224x224.py \
    ../mmpretrain/configs/resnet/resnet18_8xb32_in1k.py \
    ../mmpretrain/demo/ \
    --model work-dirs/mmpretrain/resnet/trt/end2end.engine \
    --device cuda \
    --shape 224x224 \
    --num-iter 100 \
    --warmup 10 \
    --batch-size 1
```

And the output look like this:

```
----- Settings:
+------------+---------+
| batch size |    1    |
|   shape    | 224x224 |
| iterations |   100   |
|   warmup   |    10   |
+------------+---------+
----- Results:
+--------+------------+---------+
| Stats  | Latency/ms |   FPS   |
+--------+------------+---------+
|  Mean  |   1.535    | 651.656 |
| Median |   1.665    | 600.569 |
|  Min   |   1.308    | 764.341 |
|  Max   |   1.689    | 591.983 |
+--------+------------+---------+
```

10.7 generate_md_table

This tool can be used to generate supported-backends markdown table.

10.7.1 Usage

```
python tools/generate_md_table.py \
    ${YML_FILE} \
    ${OUTPUT} \
    --backends ${BACKENDS}
```

10.7.2 Description of all arguments

- `yml_file:` input yml config path
- `output:` output markdown file path
- `--backends:` output backends list. If not specified, it will be set 'onnxruntime' 'tensorrt' 'torchscript' 'pplnn' 'openvino' 'ncnn'.

10.7.3 Example:

Generate backends markdown table from mmocr.yml

```
python tools/generate_md_table.py tests/regression/mmocr.yml tests/regression/mmocr.md --
↪backends  onnxruntime tensorrt torchscript pplnn openvino ncnn
```

And the output look like this:

CHAPTER

ELEVEN

SDK DOCUMENTATION

11.1 Setup & Usage

11.1.1 Quick Start

In terms of model deployment, most ML models require some preprocessing steps on the input data and postprocessing steps on the output to get structured output. MMDeploy sdk provides a lot of pre-processing and post-processing process. When you convert and deploy a model, you can enjoy the convenience brought by mmdeploy sdk.

Model Conversion

You can refer to *convert model* for more details.

After model conversion with `--dump-info`, the structure of model directory (tensorrt model) is as follows. If you convert to other backend, the structure will be slightly different. The two images are for quick conversion validation.

```
├── deploy.json
├── detail.json
├── pipeline.json
├── end2end.onnx
├── end2end.engine
├── output_pytorch.jpg
└── output_tensorrt.jpg
```

The files related to sdk are:

- deploy.json // model information.
- pipeline.json // inference information.
- end2end.engine // model file for tensort, will be different for other backends.

SDK can read the model directory directly or you can pack the related files to zip archive for better distribution or encryption. To read the zip file, the sdk should build with `-DMMDEPLOY_ZIP_MODEL=ON`

SDK Inference

Generally speaking, there are three steps to inference a model.

- Create a pipeline
- Load the data
- Model inference

We use `classifier` as an example to show these three steps.

Create a pipeline

Load model from disk

```
std::string model_path = "/data/resnet"; // or "/data/resnet.zip" if build with `-
↪DMMDEPLOY_ZIP_MODEL=ON`
mmdeploy_model_t model;
mmdeploy_model_create_by_path(model_path, &model);

mmdeploy_classifier_t classifier{};
mmdeploy_classifier_create(model, "cpu", 0, &classifier);
```

Load model from memory

```
std::string model_path = "/data/resnet.zip"
std::ifstream ifs(model_path, std::ios::binary); // /path/to/zipmodel
ifs.seekg(0, std::ios::end);
auto size = ifs.tellg();
ifs.seekg(0, std::ios::beg);
std::string str(size, '\0'); // binary data, should decrypt if it's encrypted
ifs.read(str.data(), size);

mmdeploy_model_t model;
mmdeploy_model_create(str.data(), size, &model);

mmdeploy_classifier_t classifier{};
mmdeploy_classifier_create(model, "cpu", 0, &classifier);
```

Load the data

```
cv::Mat img = cv::imread(image_path);
```

Model inference

```
mmdeploy_classification_t* res{};
int* res_count{};
mmdeploy_classifier_apply(classifier, &mat, 1, &res, &res_count);
```

11.1.2 profiler

The SDK has ability to record the time consumption of each module in the pipeline. It's closed by default. To use this ability, two steps are required:

- Generate profiler data
- Analyze profiler Data

Generate profiler data

Using the C interface and classification pipeline as an example, when creating the pipeline, the create api with context information needs to be used, and profiler handle needs to be added to the context. The detailed code is shown below. Running the demo normally will generate profiler data "profiler_data.txt" in the current directory.

```
#include <fstream>
#include <opencv2/imgcodecs/imgcodecs.hpp>
#include <string>

#include "mmdeploy/classifier.h"

int main(int argc, char* argv[]) {
  if (argc != 4) {
    fprintf(stderr, "usage:\n  image_classification device_name dump_model_directory␣
↪image_path\n");
    return 1;
  }
  auto device_name = argv[1];
  auto model_path = argv[2];
  auto image_path = argv[3];
  cv::Mat img = cv::imread(image_path);
  if (!img.data) {
    fprintf(stderr, "failed to load image: %s\n", image_path);
    return 1;
  }

  mmdeploy_model_t model{};
  mmdeploy_model_create_by_path(model_path, &model);

  // create profiler and add it to context
  // profiler data will save to profiler_data.txt
  mmdeploy_profiler_t profiler{};
  mmdeploy_profiler_create("profiler_data.txt", &profiler);

  mmdeploy_context_t context{};
  mmdeploy_context_create_by_device(device_name, 0, &context);
```

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```
  mmdeploy_context_add(context, MMDEPLOY_TYPE_PROFILER, nullptr, profiler);

  mmdeploy_classifier_t classifier{};
  int status{};
  status = mmdeploy_classifier_create_v2(model, context, &classifier);
  if (status != MMDEPLOY_SUCCESS) {
    fprintf(stderr, "failed to create classifier, code: %d\n", (int)status);
    return 1;
  }

  mmdeploy_mat_t mat{
      img.data, img.rows, img.cols, 3, MMDEPLOY_PIXEL_FORMAT_BGR, MMDEPLOY_DATA_TYPE_
↪UINT8};

  // inference loop
  for (int i = 0; i < 100; i++) {
    mmdeploy_classification_t* res{};
    int* res_count{};
    status = mmdeploy_classifier_apply(classifier, &mat, 1, &res, &res_count);

    mmdeploy_classifier_release_result(res, res_count, 1);
  }

  mmdeploy_classifier_destroy(classifier);

  mmdeploy_model_destroy(model);
  mmdeploy_profiler_destroy(profiler);
  mmdeploy_context_destroy(context);

  return 0;
}
```

Analyze profiler Data

The performance data can be visualized using a script.

```
python tools/sdk_analyze.py profiler_data.txt
```

The parsing results are as follows: "name" represents the name of the node, "n_call" represents the number of calls, "t_mean" represents the average time consumption, "t_50%" and "t_90%" represent the percentiles of the time consumption.

```
+---------------------------+--------+-------+--------+--------+-------+-------+
|            name           | occupy | usage | n_call | t_mean | t_50% | t_90% |
+===========================+========+=======+========+========+=======+=======+
| ./Pipeline                | -      | -     | 100    | 4.831  | 1.913 | 1.946 |
+---------------------------+--------+-------+--------+--------+-------+-------+
|     Preprocess/Compose    | -      | -     | 100    | 0.125  | 0.118 | 0.144 |
+---------------------------+--------+-------+--------+--------+-------+-------+
|         LoadImageFromFile | 0.017  | 0.017 | 100    | 0.081  | 0.077 | 0.098 |
+---------------------------+--------+-------+--------+--------+-------+-------+
```

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```
|         Resize             | 0.003  | 0.003 | 100    | 0.012  | 0.012 | 0.013 |
+----------------------------+--------+-------+--------+--------+-------+-------+
|         CenterCrop         | 0.002  | 0.002 | 100    | 0.008  | 0.008 | 0.008 |
+----------------------------+--------+-------+--------+--------+-------+-------+
|         Normalize          | 0.002  | 0.002 | 100    | 0.009  | 0.009 | 0.009 |
+----------------------------+--------+-------+--------+--------+-------+-------+
|         ImageToTensor      | 0.002  | 0.002 | 100    | 0.008  | 0.007 | 0.007 |
+----------------------------+--------+-------+--------+--------+-------+-------+
|         Collect            | 0.001  | 0.001 | 100    | 0.005  | 0.005 | 0.005 |
+----------------------------+--------+-------+--------+--------+-------+-------+
|     resnet                 | 0.968  | 0.968 | 100    | 4.678  | 1.767 | 1.774 |
+----------------------------+--------+-------+--------+--------+-------+-------+
|     postprocess            | 0.003  | 0.003 | 100    | 0.015  | 0.015 | 0.017 |
+----------------------------+--------+-------+--------+--------+-------+-------+
```

11.2 API Reference

11.2.1 C API Reference

common.h

enum **mmdeploy_pixel_format_t**

Values:

enumerator **MMDEPLOY_PIXEL_FORMAT_BGR**

enumerator **MMDEPLOY_PIXEL_FORMAT_RGB**

enumerator **MMDEPLOY_PIXEL_FORMAT_GRAYSCALE**

enumerator **MMDEPLOY_PIXEL_FORMAT_NV12**

enumerator **MMDEPLOY_PIXEL_FORMAT_NV21**

enumerator **MMDEPLOY_PIXEL_FORMAT_BGRA**

enumerator **MMDEPLOY_PIXEL_FORMAT_COUNT**

enum **mmdeploy_data_type_t**

Values:

enumerator **MMDEPLOY_DATA_TYPE_FLOAT**

enumerator **MMDEPLOY_DATA_TYPE_HALF**

enumerator **MMDEPLOY_DATA_TYPE_UINT8**

enumerator **MMDEPLOY_DATA_TYPE_INT32**

enumerator **MMDEPLOY_DATA_TYPE_COUNT**

enum **mmdeploy_status_t**

Values:

enumerator **MMDEPLOY_SUCCESS**

enumerator **MMDEPLOY_E_INVALID_ARG**

enumerator **MMDEPLOY_E_NOT_SUPPORTED**

enumerator **MMDEPLOY_E_OUT_OF_RANGE**

enumerator **MMDEPLOY_E_OUT_OF_MEMORY**

enumerator **MMDEPLOY_E_FILE_NOT_EXIST**

enumerator **MMDEPLOY_E_FAIL**

enumerator **MMDEPLOY_STATUS_COUNT**

typedef struct mmdeploy_device ***mmdeploy_device_t**

typedef struct mmdeploy_profiler ***mmdeploy_profiler_t**

struct **mmdeploy_mat_t**

Public Members

uint8_t ***data**

int **height**

int **width**

int **channel**

mmdeploy_pixel_format_t **format**

mmdeploy_data_type_t **type**

mmdeploy_device_t **device**

struct **mmdeploy_rect_t**

Public Members

float **left**

float **top**

float **right**

float **bottom**

struct **mmdeploy_point_t**

Public Members

float **x**

float **y**

typedef struct mmdeploy_value ***mmdeploy_value_t**

typedef struct mmdeploy_context ***mmdeploy_context_t**

mmdeploy_value_t **mmdeploy_value_copy**(*mmdeploy_value_t* value)
Copy value

Parameters **value** –

Returns

void **mmdeploy_value_destroy**(*mmdeploy_value_t* value)
Destroy value

Parameters **value** –

int **mmdeploy_device_create**(const char *device_name, int device_id, *mmdeploy_device_t* *device)
Create device handle

Parameters

- **device_name** –
- **device_id** –
- **device** –

Returns

void **mmdeploy_device_destroy**(*mmdeploy_device_t* device)
Destroy device handle

Parameters **device** –

int **mmdeploy_profiler_create**(const char *path, *mmdeploy_profiler_t* *profiler)
Create profiler

Parameters

- **path** – path to save the profile data
- **profiler** – handle for profiler, should be added to context and deleted by mmdeploy_profiler_destroy

Returns status of create

void **mmdeploy_profiler_destroy**(*mmdeploy_profiler_t* profiler)
Destroy profiler handle

Parameters **profiler** – handle for profiler, profile data will be written to disk after this call

int **mmdeploy_context_create**(*mmdeploy_context_t* *context)
Create context

Parameters **context** –

Returns

int **mmdeploy_context_create_by_device**(const char *device_name, int device_id, *mmdeploy_context_t* *context)
Create context

Parameters

- **device_name** –
- **device_id** –
- **context** –

Returns

void **mmdeploy_context_destroy**(*mmdeploy_context_t* context)

Destroy context

Parameters **context** –

int **mmdeploy_context_add**(*mmdeploy_context_t* context, mmdeploy_context_type_t type, const char *name, const void *object)

Add context object

Parameters

- **context** –
- **type** –
- **name** –
- **object** –

Returns

int **mmdeploy_common_create_input**(const *mmdeploy_mat_t* *mats, int mat_count, *mmdeploy_value_t* *value)

Create input value from array of mats

Parameters

- **mats** –
- **mat_count** –
- **value** –

Returns

executor.h

typedef *mmdeploy_value_t* (***mmdeploy_then_fn_t**)(*mmdeploy_value_t*, void*)

typedef *mmdeploy_value_t* (***mmdeploy_then_fn_v2_t**)(*mmdeploy_value_t**, void*)

typedef int (***mmdeploy_then_fn_v3_t**)(*mmdeploy_value_t* *input, *mmdeploy_value_t* *output, void*)

typedef struct mmdeploy_sender ***mmdeploy_sender_t**

typedef struct mmdeploy_scheduler ***mmdeploy_scheduler_t**

typedef *mmdeploy_sender_t* (***mmdeploy_let_value_fn_t**)(*mmdeploy_value_t*, void*)

mmdeploy_scheduler_t **mmdeploy_executor_inline**()

mmdeploy_scheduler_t **mmdeploy_executor_system_pool**()

mmdeploy_scheduler_t **mmdeploy_executor_create_thread_pool**(int num_threads)

Create a thread pool with the given number of worker threads

Parameters `num_threads` – **[in]**

Returns the handle to the created thread pool

mmdeploy_scheduler_t **`mmdeploy_executor_create_thread`**()

mmdeploy_scheduler_t **`mmdeploy_executor_dynamic_batch`**(*mmdeploy_scheduler_t* scheduler, int max_batch_size, int timeout)

int **`mmdeploy_scheduler_destroy`**(*mmdeploy_scheduler_t* scheduler)

mmdeploy_sender_t **`mmdeploy_sender_copy`**(*mmdeploy_sender_t* input)

Create a copy of a copyable sender. Only senders created by mmdeploy_executor_split is copyable for now.

Parameters `input` – **[in]** copyable sender,

Returns the sender created, or nullptr if the sender is not copyable

int **`mmdeploy_sender_destroy`**(*mmdeploy_sender_t* sender)

Destroy a sender, notice that all sender adapters will consume input senders, only unused senders should be destroyed using this function.

Parameters `input` – **[in]**

mmdeploy_sender_t **`mmdeploy_executor_just`**(*mmdeploy_value_t* value)

Create a sender that sends the provided value.

Parameters `value` – **[in]**

Returns created sender

mmdeploy_sender_t **`mmdeploy_executor_schedule`**(*mmdeploy_scheduler_t* scheduler)

Parameters `scheduler` – **[in]**

Returns the sender created

mmdeploy_sender_t **`mmdeploy_executor_transfer_just`**(*mmdeploy_scheduler_t* scheduler, *mmdeploy_value_t* value)

mmdeploy_sender_t **`mmdeploy_executor_transfer`**(*mmdeploy_sender_t* input, *mmdeploy_scheduler_t* scheduler)

Transfer the execution to the execution agent of the provided scheduler

Parameters

- `input` – **[in]**
- `scheduler` – **[in]**

Returns the sender created

mmdeploy_sender_t **`mmdeploy_executor_on`**(*mmdeploy_scheduler_t* scheduler, *mmdeploy_sender_t* input)

mmdeploy_sender_t **`mmdeploy_executor_then`**(*mmdeploy_sender_t* input, *mmdeploy_then_fn_t* fn, void *context) *mmdeploy_sender_t* **mmdeploy_executor_let_value**(*mmdeploy_sender_t* input, *mmdeploy_let_value_fn_t* fn, void *context)

mmdeploy_sender_t **mmdeploy_executor_split**(*mmdeploy_sender_t* input)

Convert the input sender into a sender that is copyable via mmdeploy_sender_copy. Notice that this function doesn't make the sender multi-shot, it just return a sender that is copyable.

Parameters **input** – **[in]**

Returns the sender that is copyable

mmdeploy_sender_t **mmdeploy_executor_when_all**(*mmdeploy_sender_t* inputs[], int32_t n)

mmdeploy_sender_t **mmdeploy_executor_ensure_started**(*mmdeploy_sender_t* input)

int **mmdeploy_executor_start_detached**(*mmdeploy_sender_t* input)

mmdeploy_value_t **mmdeploy_executor_sync_wait**(*mmdeploy_sender_t* input)

int **mmdeploy_executor_sync_wait_v2**(*mmdeploy_sender_t* input, *mmdeploy_value_t* *output)

void **mmdeploy_executor_execute**(*mmdeploy_scheduler_t* scheduler, void (*fn)(void*), void *context)

model.h

typedef struct mmdeploy_model ***mmdeploy_model_t**

int **mmdeploy_model_create_by_path**(const char *path, *mmdeploy_model_t* *model)

Create SDK Model instance from given model path.

Parameters

- **path** – **[in]** model path
- **model** – **[out]** sdk model instance that must be destroyed by *mmdeploy_model_destroy*

Returns status code of the operation

int **mmdeploy_model_create**(const void *buffer, int size, *mmdeploy_model_t* *model)

Create SDK Model instance from memory.

Parameters

- **buffer** – **[in]** a linear buffer contains the model information
- **size** – **[in]** size of buffer in bytes
- **model** – **[out]** sdk model instance that must be destroyed by *mmdeploy_model_destroy*

Returns status code of the operation

void **mmdeploy_model_destroy**(*mmdeploy_model_t* model)

Destroy model instance.

Parameters **model** – **[in]** sdk model instance created by *mmdeploy_model_create_by_path* or *mmdeploy_model_create*

pipeline.h

typedef struct mmdeploy_pipeline ***mmdeploy_pipeline_t**

int **mmdeploy_pipeline_create_v3**(*mmdeploy_value_t* config, *mmdeploy_context_t* context, *mmdeploy_pipeline_t* *pipeline)

Create pipeline

Parameters

- **config** –
- **context** –
- **pipeline** –

Returns

int **mmdeploy_pipeline_create_from_model**(*mmdeploy_model_t* model, *mmdeploy_context_t* context, *mmdeploy_pipeline_t* *pipeline)

Create pipeline from internal pipeline config of the model

Parameters

- **model** –
- **context** –
- **pipeline** –

Returns

int **mmdeploy_pipeline_apply**(*mmdeploy_pipeline_t* pipeline, *mmdeploy_value_t* input, *mmdeploy_value_t* *output)

Apply pipeline.

Parameters

- **pipeline** – **[in]** handle of the pipeline
- **input** – **[in]** input value
- **output** – **[out]** output value

Returns status of the operation

int **mmdeploy_pipeline_apply_async**(*mmdeploy_pipeline_t* pipeline, *mmdeploy_sender_t* input, *mmdeploy_sender_t* *output)

Apply pipeline asynchronously

Parameters

- **pipeline** – handle of the pipeline
- **input** – input sender that will be consumed by the operation
- **output** – output sender

Returns status of the operation

void **mmdeploy_pipeline_destroy**(*mmdeploy_pipeline_t* pipeline)

destroy pipeline

Parameters **pipeline** – **[in]**

classifier.h

struct **mmdeploy_classification_t**

Public Members

int **label_id**

float **score**

typedef struct mmdeploy_classifier *__mmdeploy_classifier_t__

int **mmdeploy_classifier_create**(*mmdeploy_model_t* model, const char *device_name, int device_id, *mmdeploy_classifier_t* *classifier)

Create classifier's handle.

Parameters

- **model** – **[in]** an instance of mmclassification sdk model created by *mmdeploy_model_create_by_path* or *mmdeploy_model_create* in model.h
- **device_name** – **[in]** name of device, such as "cpu", "cuda", etc.
- **device_id** – **[in]** id of device.
- **classifier** – **[out]** instance of a classifier, which must be destroyed by *mmdeploy_classifier_destroy*

Returns status of creating classifier's handle

int **mmdeploy_classifier_create_by_path**(const char *model_path, const char *device_name, int device_id, *mmdeploy_classifier_t* *classifier)

Create classifier's handle.

Parameters

- **model_path** – **[in]** path of mmclassification sdk model exported by mmdeploy model converter
- **device_name** – **[in]** name of device, such as "cpu", "cuda", etc.
- **device_id** – **[in]** id of device.
- **classifier** – **[out]** instance of a classifier, which must be destroyed by *mmdeploy_classifier_destroy*

Returns status of creating classifier's handle

int **mmdeploy_classifier_apply**(*mmdeploy_classifier_t* classifier, const *mmdeploy_mat_t* *mats, int mat_count, *mmdeploy_classification_t* **results, int **result_count)

Use classifier created by *mmdeploy_classifier_create_by_path* to get label information of each image in a batch.

Parameters

- **classifier** – **[in]** classifier's handle created by *mmdeploy_classifier_create_by_path*
- **mats** – **[in]** a batch of images
- **mat_count** – **[in]** number of images in the batch
- **results** – **[out]** a linear buffer to save classification results of each image, which must be freed by *mmdeploy_classifier_release_result*

- **result_count** – **[out]** a linear buffer with length being `mat_count` to save the number of classification results of each image. It must be released by *mmdeploy_classifier_release_result*

Returns status of inference

void **mmdeploy_classifier_release_result**(*mmdeploy_classification_t* *results, const int *result_count, int count)

Release the inference result buffer created *mmdeploy_classifier_apply*.

Parameters

- **results** – **[in]** classification results buffer
- **result_count** – **[in]** `results` size buffer
- **count** – **[in]** length of `result_count`

void **mmdeploy_classifier_destroy**(*mmdeploy_classifier_t* classifier)

Destroy classifier's handle.

Parameters **classifier** – **[in]** classifier's handle created by *mmdeploy_classifier_create_by_path*

int **mmdeploy_classifier_create_v2**(*mmdeploy_model_t* model, *mmdeploy_context_t* context, *mmdeploy_classifier_t* *classifier)

Same as *mmdeploy_classifier_create*, but allows to control execution context of tasks via context.

int **mmdeploy_classifier_create_input**(const *mmdeploy_mat_t* *mats, int mat_count, *mmdeploy_value_t* *value)

Pack classifier inputs into mmdeploy_value_t.

Parameters

- **mats** – **[in]** a batch of images
- **mat_count** – **[in]** number of images in the batch
- **value** – **[out]** the packed value

Returns status of the operation

int **mmdeploy_classifier_apply_v2**(*mmdeploy_classifier_t* classifier, *mmdeploy_value_t* input, *mmdeploy_value_t* *output)

Same as *mmdeploy_classifier_apply*, but input and output are packed in mmdeploy_value_t.

int **mmdeploy_classifier_apply_async**(*mmdeploy_classifier_t* classifier, *mmdeploy_sender_t* input, *mmdeploy_sender_t* *output)

Apply classifier asynchronously.

Parameters

- **classifier** – **[in]** handle of the classifier
- **input** – **[in]** input sender that will be consumed by the operation
- **output** – **[out]** output sender

Returns status of the operation

int **mmdeploy_classifier_get_result**(*mmdeploy_value_t* output, *mmdeploy_classification_t* **results, int **result_count)

Parameters

- **output** – **[in]** output obtained by applying a classifier

- **results** – **[out]** a linear buffer containing classification results of each image, released by *mmdeploy_classifier_release_result*
- **result_count** – **[out]** a linear buffer containing the number of results for each input image, released by *mmdeploy_classifier_release_result*

Returns status of the operation

detector.h

struct **mmdeploy_instance_mask_t**

Public Members

char ***data**

int **height**

int **width**

struct **mmdeploy_detection_t**

Public Members

int **label_id**

float **score**

mmdeploy_rect_t **bbox**

mmdeploy_instance_mask_t ***mask**

typedef struct mmdeploy_detector ***mmdeploy_detector_t**

int **mmdeploy_detector_create**(*mmdeploy_model_t* model, const char *device_name, int device_id, *mmdeploy_detector_t* *detector)

Create detector's handle.

Parameters

- **model** – **[in]** an instance of mmdetection sdk model created by *mmdeploy_model_create_by_path* or *mmdeploy_model_create* in model.h
- **device_name** – **[in]** name of device, such as "cpu", "cuda", etc.
- **device_id** – **[in]** id of device.
- **detector** – **[out]** instance of a detector

Returns status of creating detector's handle

int **mmdeploy_detector_create_by_path**(const char *model_path, const char *device_name, int device_id, *mmdeploy_detector_t* *detector)

Create detector's handle.

Parameters

- **model_path** – **[in]** path of mmdetection sdk model exported by mmdeploy model converter
- **device_name** – **[in]** name of device, such as "cpu", "cuda", etc.

- **device_id** – **[in]** id of device.
- **detector** – **[out]** instance of a detector

Returns status of creating detector's handle

int **mmdeploy_detector_apply**(*mmdeploy_detector_t* detector, const *mmdeploy_mat_t* *mats, int mat_count, *mmdeploy_detection_t* **results, int **result_count)

Apply detector to batch images and get their inference results.

Parameters

- **detector** – **[in]** detector's handle created by *mmdeploy_detector_create_by_path*
- **mats** – **[in]** a batch of images
- **mat_count** – **[in]** number of images in the batch
- **results** – **[out]** a linear buffer to save detection results of each image. It must be released by *mmdeploy_detector_release_result*
- **result_count** – **[out]** a linear buffer with length being `mat_count` to save the number of detection results of each image. And it must be released by *mmdeploy_detector_release_result*

Returns status of inference

void **mmdeploy_detector_release_result**(*mmdeploy_detection_t* *results, const int *result_count, int count)

Release the inference result buffer created by *mmdeploy_detector_apply*.

Parameters

- **results** – **[in]** detection results buffer
- **result_count** – **[in]** `results` size buffer
- **count** – **[in]** length of `result_count`

void **mmdeploy_detector_destroy**(*mmdeploy_detector_t* detector)

Destroy detector's handle.

Parameters **detector** – **[in]** detector's handle created by *mmdeploy_detector_create_by_path*

int **mmdeploy_detector_create_v2**(*mmdeploy_model_t* model, *mmdeploy_context_t* context, *mmdeploy_detector_t* *detector)

Same as *mmdeploy_detector_create*, but allows to control execution context of tasks via context.

int **mmdeploy_detector_create_input**(const *mmdeploy_mat_t* *mats, int mat_count, *mmdeploy_value_t* *input)

Pack detector inputs into mmdeploy_value_t.

Parameters

- **mats** – **[in]** a batch of images
- **mat_count** – **[in]** number of images in the batch

Returns the created value

int **mmdeploy_detector_apply_v2**(*mmdeploy_detector_t* detector, *mmdeploy_value_t* input, *mmdeploy_value_t* *output)

Same as *mmdeploy_detector_apply*, but input and output are packed in mmdeploy_value_t.

int **mmdeploy_detector_apply_async**(*mmdeploy_detector_t* detector, *mmdeploy_sender_t* input, *mmdeploy_sender_t* *output)

Apply detector asynchronously.

Parameters

- **detector** – **[in]** handle to the detector
- **input** – **[in]** input sender

Returns output sender

int **mmdeploy_detector_get_result**(*mmdeploy_value_t* output, *mmdeploy_detection_t* **results, int **result_count)

Unpack detector output from a mmdeploy_value_t.

Parameters

- **output** – **[in]** output obtained by applying a detector
- **results** – **[out]** a linear buffer to save detection results of each image. It must be released by *mmdeploy_detector_release_result*
- **result_count** – **[out]** a linear buffer with length number of input images to save the number of detection results of each image. Must be released by *mmdeploy_detector_release_result*

Returns status of the operation

pose_detector.h

struct **mmdeploy_pose_detection_t**

Public Members

mmdeploy_point_t ***point**

keypoint

float ***score**

keypoint score

int **length**

number of keypoint

typedef struct mmdeploy_pose_detector ***mmdeploy_pose_detector_t**

int **mmdeploy_pose_detector_create**(*mmdeploy_model_t* model, const char *device_name, int device_id, *mmdeploy_pose_detector_t* *detector)

Create a pose detector instance.

Parameters

- **model** – **[in]** an instance of mmpose model created by *mmdeploy_model_create_by_path* or *mmdeploy_model_create* in model.h
- **device_name** – **[in]** name of device, such as "cpu", "cuda", etc.
- **device_id** – **[in]** id of device.
- **detector** – **[out]** handle of the created pose detector, which must be destroyed by *mmdeploy_pose_detector_destroy*

Returns status code of the operation

int **mmdeploy_pose_detector_create_by_path**(const char *model_path, const char *device_name, int device_id, *mmdeploy_pose_detector_t* *detector)

Create a pose detector instance.

Parameters

- **model_path** – **[in]** path to pose detection model
- **device_name** – **[in]** name of device, such as "cpu", "cuda", etc.
- **device_id** – **[in]** id of device.
- **detector** – **[out]** handle of the created pose detector, which must be destroyed by *mmdeploy_pose_detector_destroy*

Returns status code of the operation

int **mmdeploy_pose_detector_apply**(*mmdeploy_pose_detector_t* detector, const *mmdeploy_mat_t* *mats, int mat_count, *mmdeploy_pose_detection_t* **results)

Apply pose detector to a batch of images with full image roi.

Parameters

- **detector** – **[in]** pose detector's handle created by *mmdeploy_pose_detector_create_by_path*
- **images** – **[in]** a batch of images
- **count** – **[in]** number of images in the batch
- **results** – **[out]** a linear buffer contains the pose result, must be release by *mmdeploy_pose_detector_release_result*

Returns status code of the operation

int **mmdeploy_pose_detector_apply_bbox**(*mmdeploy_pose_detector_t* detector, const *mmdeploy_mat_t* *mats, int mat_count, const *mmdeploy_rect_t* *bboxes, const int *bbox_count, *mmdeploy_pose_detection_t* **results)

Apply pose detector to a batch of images supplied with bboxes(roi)

Parameters

- **detector** – **[in]** pose detector's handle created by *mmdeploy_pose_detector_create_by_path*
- **images** – **[in]** a batch of images
- **image_count** – **[in]** number of images in the batch
- **bboxes** – **[in]** bounding boxes(roi) detected by mmdet
- **bbox_count** – **[in]** number of bboxes of each `images`, must be same length as `images`
- **results** – **[out]** a linear buffer contains the pose result, which has the same length as `bboxes`, must be release by *mmdeploy_pose_detector_release_result*

Returns status code of the operation

void **mmdeploy_pose_detector_release_result**(*mmdeploy_pose_detection_t* *results, int count)

Release result buffer returned by *mmdeploy_pose_detector_apply* or *mmdeploy_pose_detector_apply_bbox*.

Parameters

- **results** – **[in]** result buffer by pose detector
- **count** – **[in]** length of `result`

void **mmdeploy_pose_detector_destroy**(*mmdeploy_pose_detector_t* detector)

destroy pose_detector

Parameters **detector** – **[in]** handle of pose_detector created by *mmdeploy_pose_detector_create_by_path* or *mmdeploy_pose_detector_create*

int **mmdeploy_pose_detector_create_v2**(*mmdeploy_model_t* model, *mmdeploy_context_t* context, *mmdeploy_pose_detector_t* *detector)

int **mmdeploy_pose_detector_create_input**(const *mmdeploy_mat_t* *mats, int mat_count, const *mmdeploy_rect_t* *bboxes, const int *bbox_count, *mmdeploy_value_t* *value)

int **mmdeploy_pose_detector_apply_v2**(*mmdeploy_pose_detector_t* detector, *mmdeploy_value_t* input, *mmdeploy_value_t* *output)

int **mmdeploy_pose_detector_apply_async**(*mmdeploy_pose_detector_t* detector, *mmdeploy_sender_t* input, *mmdeploy_sender_t* *output)

int **mmdeploy_pose_detector_get_result**(*mmdeploy_value_t* output, *mmdeploy_pose_detection_t* **results)

pose_tracker.h

typedef struct mmdeploy_pose_tracker ***mmdeploy_pose_tracker_t**

typedef struct mmdeploy_pose_tracker_state ***mmdeploy_pose_tracker_state_t**

struct **mmdeploy_pose_tracker_param_t**

Public Members

int32_t **det_interval**

int32_t **det_label**

float **det_thr**

float **det_min_bbox_size**

float **det_nms_thr**

int32_t **pose_max_num_bboxes**

float **pose_kpt_thr**

int32_t **pose_min_keypoints**

float **pose_bbox_scale**

float **pose_min_bbox_size**

float **pose_nms_thr**

float ***keypoint_sigmas**

int32_t **keypoint_sigmas_size**

float **track_iou_thr**

int32_t **track_max_missing**

int32_t **track_history_size**

float **std_weight_position**

float **std_weight_velocity**

float **smooth_params**[3]

struct **mmdeploy_pose_tracker_target_t**

Public Members

mmdeploy_point_t ***keypoints**

int32_t **keypoint_count**

float ***scores**

mmdeploy_rect_t **bbox**

uint32_t **target_id**

int **mmdeploy_pose_tracker_default_params**(*mmdeploy_pose_tracker_param_t* *params)

Fill params with default parameters.

Parameters **params** – **[inout]**

Returns status of the operation

int **mmdeploy_pose_tracker_create**(*mmdeploy_model_t* det_model, *mmdeploy_model_t* pose_model, *mmdeploy_context_t* context, *mmdeploy_pose_tracker_t* *pipeline)

Create pose tracker pipeline.

Parameters

- **det_model** – **[in]** detection model object, created by *mmdeploy_model_create*
- **pose_model** – **[in]** pose model object
- **context** – **[in]** context object describing execution environment (device, profiler, etc…), created by mmdeploy_context_create
- **pipeline** – **[out]** handle of the created pipeline

Returns status of the operation

void **mmdeploy_pose_tracker_destroy**(*mmdeploy_pose_tracker_t* pipeline)

Destroy pose tracker pipeline.

Parameters **pipeline** – **[in]**

int **mmdeploy_pose_tracker_create_state**(*mmdeploy_pose_tracker_t* pipeline, const *mmdeploy_pose_tracker_param_t* *params, *mmdeploy_pose_tracker_state_t* *state)

Create a tracker state handle corresponds to a video stream.

Parameters

- **pipeline** – **[in]** handle of a pose tracker pipeline
- **params** – **[in]** params for creating the tracker state

- **state** – **[out]** handle of the created tracker state

Returns status of the operation

void **mmdeploy_pose_tracker_destroy_state**(*mmdeploy_pose_tracker_state_t* state)

Destroy tracker state.

Parameters **state** – **[in]** handle of the tracker state

int **mmdeploy_pose_tracker_apply**(*mmdeploy_pose_tracker_t* pipeline, *mmdeploy_pose_tracker_state_t* *states, const *mmdeploy_mat_t* *frames, const int32_t *use_detect, int32_t count, *mmdeploy_pose_tracker_target_t* **results, int32_t **result_count)

Apply pose tracker pipeline, notice that this function supports batch operation by feeding arrays of size `count` to `states`, `frames` and `use_detect`.

Parameters

- **pipeline** – **[in]** handle of a pose tracker pipeline
- **states** – **[in]** tracker states handles, array of size `count`
- **frames** – **[in]** input frames of size `count`
- **use_detect** – **[in]** control the use of detector, array of size `count` -1: use params.det_interval, 0: don't use detector, 1: force use detector
- **count** – **[in]** batch size
- **results** – **[out]** a linear buffer contains the tracked targets of input frames. Should be released by *mmdeploy_pose_tracker_release_result*
- **result_count** – **[out]** a linear buffer of size `count` contains the number of tracked targets of the frames. Should be released by *mmdeploy_pose_tracker_release_result*

Returns status of the operation

void **mmdeploy_pose_tracker_release_result**(*mmdeploy_pose_tracker_target_t* *results, const int32_t *result_count, int count)

Release result objects.

Parameters

- **results** – **[in]**
- **result_count** – **[in]**
- **count** – **[in]**

rotated_detector.h

struct **mmdeploy_rotated_detection_t**

Public Members

int **label_id**

float **score**

float **rbbox**[5]

typedef struct mmdeploy_rotated_detector ***mmdeploy_rotated_detector_t**

int **mmdeploy_rotated_detector_create**(*mmdeploy_model_t* model, const char *device_name, int device_id, *mmdeploy_rotated_detector_t* *detector)

Create rotated detector's handle.

Parameters

- **model** – **[in]** an instance of mmrotate sdk model created by *mmdeploy_model_create_by_path* or *mmdeploy_model_create* in model.h
- **device_name** – **[in]** name of device, such as "cpu", "cuda", etc.
- **device_id** – **[in]** id of device.
- **detector** – **[out]** instance of a rotated detector

Returns status of creating rotated detector's handle

int **mmdeploy_rotated_detector_create_by_path**(const char *model_path, const char *device_name, int device_id, *mmdeploy_rotated_detector_t* *detector)

Create rotated detector's handle.

Parameters

- **model_path** – **[in]** path of mmrotate sdk model exported by mmdeploy model converter
- **device_name** – **[in]** name of device, such as "cpu", "cuda", etc.
- **device_id** – **[in]** id of device.
- **detector** – **[out]** instance of a rotated detector

Returns status of creating rotated detector's handle

int **mmdeploy_rotated_detector_apply**(*mmdeploy_rotated_detector_t* detector, const *mmdeploy_mat_t* *mats, int mat_count, *mmdeploy_rotated_detection_t* **results, int **result_count)

Apply rotated detector to batch images and get their inference results.

Parameters

- **detector** – **[in]** rotated detector's handle created by *mmdeploy_rotated_detector_create_by_path*
- **mats** – **[in]** a batch of images
- **mat_count** – **[in]** number of images in the batch
- **results** – **[out]** a linear buffer to save detection results of each image. It must be released by *mmdeploy_rotated_detector_release_result*
- **result_count** – **[out]** a linear buffer with length being `mat_count` to save the number of detection results of each image. And it must be released by *mmdeploy_rotated_detector_release_result*

Returns status of inference

void **mmdeploy_rotated_detector_release_result**(*mmdeploy_rotated_detection_t* *results, const int *result_count)

Release the inference result buffer created by *mmdeploy_rotated_detector_apply*.

Parameters

- **results** – **[in]** rotated detection results buffer
- **result_count** – **[in]** results size buffer

void **mmdeploy_rotated_detector_destroy**(*mmdeploy_rotated_detector_t* detector)

Destroy rotated detector's handle.

Parameters **detector** – **[in]** rotated detector's handle created by *mmdeploy_rotated_detector_create_by_path* or by *mmdeploy_rotated_detector_create*

int **mmdeploy_rotated_detector_create_v2**(*mmdeploy_model_t* model, *mmdeploy_context_t* context, *mmdeploy_rotated_detector_t* *detector)

Same as *mmdeploy_detector_create*, but allows to control execution context of tasks via context.

int **mmdeploy_rotated_detector_create_input**(const *mmdeploy_mat_t* *mats, int mat_count, *mmdeploy_value_t* *input)

Pack rotated detector inputs into mmdeploy_value_t.

Parameters

- **mats** – **[in]** a batch of images
- **mat_count** – **[in]** number of images in the batch

Returns the created value

int **mmdeploy_rotated_detector_apply_v2**(*mmdeploy_rotated_detector_t* detector, *mmdeploy_value_t* input, *mmdeploy_value_t* *output)

Same as *mmdeploy_rotated_detector_apply*, but input and output are packed in mmdeploy_value_t.

int **mmdeploy_rotated_detector_apply_async**(*mmdeploy_rotated_detector_t* detector, *mmdeploy_sender_t* input, *mmdeploy_sender_t* *output)

Apply rotated detector asynchronously.

Parameters

- **detector** – **[in]** handle to the detector
- **input** – **[in]** input sender

Returns output sender

int **mmdeploy_rotated_detector_get_result**(*mmdeploy_value_t* output, *mmdeploy_rotated_detection_t* **results, int **result_count)

Unpack rotated detector output from a mmdeploy_value_t.

Parameters

- **output** – **[in]** output obtained by applying a detector
- **results** – **[out]** a linear buffer to save detection results of each image. It must be released by *mmdeploy_detector_release_result*
- **result_count** – **[out]** a linear buffer with length number of input images to save the number of detection results of each image. Must be released by *mmdeploy_detector_release_result*

Returns status of the operation

segmentor.h

struct **mmdeploy_segmentation_t**

Public Members

int **height**
height of mask that equals to the input image's height

int **width**
width of mask that equals to the input image's width

int **classes**
the number of labels in mask

int ***mask**
segmentation mask of the input image, in which mask[i * width + j] indicates the label id of pixel at (i, j), this field might be null

float ***score**
segmentation score map of the input image in CHW format, in which score[height * width * k + i * width + j] indicates the score of class k at pixel (i, j), this field might be null

typedef struct mmdeploy_segmentor ***mmdeploy_segmentor_t**

int **mmdeploy_segmentor_create**(*mmdeploy_model_t* model, const char *device_name, int device_id, *mmdeploy_segmentor_t* *segmentor)

Create segmentor's handle.

Parameters

- **model** – **[in]** an instance of mmsegmentation sdk model created by *mmdeploy_model_create_by_path* or *mmdeploy_model_create* in model.h
- **device_name** – **[in]** name of device, such as "cpu", "cuda", etc.
- **device_id** – **[in]** id of device.
- **segmentor** – **[out]** instance of a segmentor, which must be destroyed by *mmdeploy_segmentor_destroy*

Returns status of creating segmentor's handle

int **mmdeploy_segmentor_create_by_path**(const char *model_path, const char *device_name, int device_id, *mmdeploy_segmentor_t* *segmentor)

Create segmentor's handle.

Parameters

- **model_path** – **[in]** path of mmsegmentation sdk model exported by mmdeploy model converter
- **device_name** – **[in]** name of device, such as "cpu", "cuda", etc.
- **device_id** – **[in]** id of device.
- **segmentor** – **[out]** instance of a segmentor, which must be destroyed by *mmdeploy_segmentor_destroy*

Returns status of creating segmentor's handle

int **mmdeploy_segmentor_apply**(*mmdeploy_segmentor_t* segmentor, const *mmdeploy_mat_t* *mats, int mat_count, *mmdeploy_segmentation_t* **results)

Apply segmentor to batch images and get their inference results.

Parameters

- **segmentor** – **[in]** segmentor's handle created by *mmdeploy_segmentor_create_by_path* or *mmdeploy_segmentor_create*
- **mats** – **[in]** a batch of images
- **mat_count** – **[in]** number of images in the batch
- **results** – **[out]** a linear buffer of length `mat_count` to save segmentation result of each image. It must be released by *mmdeploy_segmentor_release_result*

Returns status of inference

void **mmdeploy_segmentor_release_result**(*mmdeploy_segmentation_t* *results, int count)

Release result buffer returned by *mmdeploy_segmentor_apply*.

Parameters

- **results** – **[in]** result buffer
- **count** – **[in]** length of `results`

void **mmdeploy_segmentor_destroy**(*mmdeploy_segmentor_t* segmentor)

Destroy segmentor's handle.

Parameters **segmentor** – **[in]** segmentor's handle created by *mmdeploy_segmentor_create_by_path*

int **mmdeploy_segmentor_create_v2**(*mmdeploy_model_t* model, *mmdeploy_context_t* context, *mmdeploy_segmentor_t* *segmentor)

int **mmdeploy_segmentor_create_input**(const *mmdeploy_mat_t* *mats, int mat_count, *mmdeploy_value_t* *value)

int **mmdeploy_segmentor_apply_v2**(*mmdeploy_segmentor_t* segmentor, *mmdeploy_value_t* input, *mmdeploy_value_t* *output)

int **mmdeploy_segmentor_apply_async**(*mmdeploy_segmentor_t* segmentor, *mmdeploy_sender_t* input, *mmdeploy_sender_t* *output)

int **mmdeploy_segmentor_get_result**(*mmdeploy_value_t* output, *mmdeploy_segmentation_t* **results)

text_detector.h

struct **mmdeploy_text_detection_t**

Public Members

mmdeploy_point_t **bbox**[4]

a text bounding box of which the vertex are in clock-wise

float **score**

typedef struct mmdeploy_text_detector ***mmdeploy_text_detector_t**

int **mmdeploy_text_detector_create**(*mmdeploy_model_t* model, const char *device_name, int device_id, *mmdeploy_text_detector_t* *detector)

Create text-detector's handle.

Parameters

- **model** – **[in]** an instance of mmocr text detection model created by *mmdeploy_model_create_by_path* or *mmdeploy_model_create* in model.h
- **device_name** – **[in]** name of device, such as "cpu", "cuda", etc.
- **device_id** – **[in]** id of device.
- **detector** – **[out]** instance of a text-detector, which must be destroyed by *mmdeploy_text_detector_destroy*

Returns status of creating text-detector's handle

int **mmdeploy_text_detector_create_by_path**(const char *model_path, const char *device_name, int device_id, *mmdeploy_text_detector_t* *detector)

Create text-detector's handle.

Parameters

- **model_path** – **[in]** path to text detection model
- **device_name** – **[in]** name of device, such as "cpu", "cuda", etc.
- **device_id** – **[in]** id of device
- **detector** – **[out]** instance of a text-detector, which must be destroyed by *mmdeploy_text_detector_destroy*

Returns status of creating text-detector's handle

int **mmdeploy_text_detector_apply**(*mmdeploy_text_detector_t* detector, const *mmdeploy_mat_t* *mats, int mat_count, *mmdeploy_text_detection_t* **results, int **result_count)

Apply text-detector to batch images and get their inference results.

Parameters

- **detector** – **[in]** text-detector's handle created by *mmdeploy_text_detector_create_by_path*
- **mats** – **[in]** a batch of images
- **mat_count** – **[in]** number of images in the batch
- **results** – **[out]** a linear buffer to save text detection results of each image. It must be released by calling *mmdeploy_text_detector_release_result*

- **result_count** – **[out]** a linear buffer of length `mat_count` to save the number of detection results of each image. It must be released by *mmdeploy_detector_release_result*

Returns status of inference

void **mmdeploy_text_detector_release_result**(*mmdeploy_text_detection_t* *results, const int *result_count, int count)

Release the inference result buffer returned by *mmdeploy_text_detector_apply*.

Parameters

- **results** – **[in]** text detection result buffer
- **result_count** – **[in]** `results` size buffer
- **count** – **[in]** the length of buffer `result_count`

void **mmdeploy_text_detector_destroy**(*mmdeploy_text_detector_t* detector)

Destroy text-detector's handle.

Parameters **detector** – **[in]** text-detector's handle created by *mmdeploy_text_detector_create_by_path* or *mmdeploy_text_detector_create*

int **mmdeploy_text_detector_create_v2**(*mmdeploy_model_t* model, *mmdeploy_context_t* context, *mmdeploy_text_detector_t* *detector)

Same as *mmdeploy_text_detector_create*, but allows to control execution context of tasks via context.

int **mmdeploy_text_detector_create_input**(const *mmdeploy_mat_t* *mats, int mat_count, *mmdeploy_value_t* *input)

Pack text-detector inputs into mmdeploy_value_t.

Parameters

- **mats** – **[in]** a batch of images
- **mat_count** – **[in]** number of images in the batch

Returns the created value

int **mmdeploy_text_detector_apply_v2**(*mmdeploy_text_detector_t* detector, *mmdeploy_value_t* input, *mmdeploy_value_t* *output)

Same as *mmdeploy_text_detector_apply*, but input and output are packed in mmdeploy_value_t.

int **mmdeploy_text_detector_apply_async**(*mmdeploy_text_detector_t* detector, *mmdeploy_sender_t* input, *mmdeploy_sender_t* *output)

Apply text-detector asynchronously.

Parameters

- **detector** – **[in]** handle to the detector
- **input** – **[in]** input sender that will be consumed by the operation

Returns output sender

int **mmdeploy_text_detector_get_result**(*mmdeploy_value_t* output, *mmdeploy_text_detection_t* **results, int **result_count)

Unpack detector output from a mmdeploy_value_t.

Parameters

- **output** – **[in]** output sender returned by applying a detector
- **results** – **[out]** a linear buffer to save detection results of each image. It must be released by *mmdeploy_text_detector_release_result*

- **result_count** – **[out]** a linear buffer with length number of input images to save the number of detection results of each image. Must be released by *mmdeploy_text_detector_release_result*

Returns status of the operation

typedef int (***mmdeploy_text_detector_continue_t**)(*mmdeploy_text_detection_t* *results, int *result_count, void *context, *mmdeploy_sender_t* *output)

int **mmdeploy_text_detector_apply_async_v3**(*mmdeploy_text_detector_t* detector, const *mmdeploy_mat_t* *imgs, int img_count, *mmdeploy_sender_t* *output)

int **mmdeploy_text_detector_continue_async**(*mmdeploy_sender_t* input, *mmdeploy_text_detector_continue_t* cont, void *context, *mmdeploy_sender_t* *output)

text_recognizer.h

struct **mmdeploy_text_recognition_t**

Public Members

char ***text**

float ***score**

int **length**

typedef struct mmdeploy_text_recognizer ***mmdeploy_text_recognizer_t**

int **mmdeploy_text_recognizer_create**(*mmdeploy_model_t* model, const char *device_name, int device_id, *mmdeploy_text_recognizer_t* *recognizer)

Create a text recognizer instance.

Parameters

- **model** – **[in]** an instance of mmocr text recognition model created by *mmdeploy_model_create_by_path* or *mmdeploy_model_create* in model.h
- **device_name** – **[in]** name of device, such as "cpu", "cuda", etc.
- **device_id** – **[in]** id of device.
- **recognizer** – **[out]** handle of the created text recognizer, which must be destroyed by *mmdeploy_text_recognizer_destroy*

Returns status code of the operation

int **mmdeploy_text_recognizer_create_by_path**(const char *model_path, const char *device_name, int device_id, *mmdeploy_text_recognizer_t* *recognizer)

Create a text recognizer instance.

Parameters

- **model_path** – **[in]** path to text recognition model
- **device_name** – **[in]** name of device, such as "cpu", "cuda", etc.
- **device_id** – **[in]** id of device.

- **recognizer** – **[out]** handle of the created text recognizer, which must be destroyed by *mmdeploy_text_recognizer_destroy*

Returns status code of the operation

int **mmdeploy_text_recognizer_apply**(*mmdeploy_text_recognizer_t* recognizer, const *mmdeploy_mat_t* *images, int count, *mmdeploy_text_recognition_t* **results)

Apply text recognizer to a batch of text images.

Parameters

- **recognizer** – **[in]** text recognizer's handle created by *mmdeploy_text_recognizer_create_by_path*
- **images** – **[in]** a batch of text images
- **count** – **[in]** number of images in the batch
- **results** – **[out]** a linear buffer contains the recognized text, must be release by *mmdeploy_text_recognizer_release_result*

Returns status code of the operation

int **mmdeploy_text_recognizer_apply_bbox**(*mmdeploy_text_recognizer_t* recognizer, const *mmdeploy_mat_t* *images, int image_count, const *mmdeploy_text_detection_t* *bboxes, const int *bbox_count, *mmdeploy_text_recognition_t* **results)

Apply text recognizer to a batch of images supplied with text bboxes.

Parameters

- **recognizer** – **[in]** text recognizer's handle created by *mmdeploy_text_recognizer_create_by_path*
- **images** – **[in]** a batch of text images
- **image_count** – **[in]** number of images in the batch
- **bboxes** – **[in]** bounding boxes detected by text detector
- **bbox_count** – **[in]** number of bboxes of each `images`, must be same length as `images`
- **results** – **[out]** a linear buffer contains the recognized text, which has the same length as `bboxes`, must be release by *mmdeploy_text_recognizer_release_result*

Returns status code of the operation

void **mmdeploy_text_recognizer_release_result**(*mmdeploy_text_recognition_t* *results, int count)

Release result buffer returned by *mmdeploy_text_recognizer_apply* or *mmdeploy_text_recognizer_apply_bbox*.

Parameters

- **results** – **[in]** result buffer by text recognizer
- **count** – **[in]** length of `result`

void **mmdeploy_text_recognizer_destroy**(*mmdeploy_text_recognizer_t* recognizer)

destroy text recognizer

Parameters **recognizer** – **[in]** handle of text recognizer created by *mmdeploy_text_recognizer_create_by_path* or *mmdeploy_text_recognizer_create*

int **mmdeploy_text_recognizer_create_v2**(*mmdeploy_model_t* model, *mmdeploy_context_t* context, *mmdeploy_text_recognizer_t* *recognizer)

Same as *mmdeploy_text_recognizer_create*, but allows to control execution context of tasks via context.

int **mmdeploy_text_recognizer_create_input**(const *mmdeploy_mat_t* *images, int image_count, const *mmdeploy_text_detection_t* *bboxes, const int *bbox_count, *mmdeploy_value_t* *output)

Pack text-recognizer inputs into mmdeploy_value_t.

Parameters

- **images** – **[in]** a batch of images
- **image_count** – **[in]** number of images in the batch
- **bboxes** – **[in]** bounding boxes detected by text detector
- **bbox_count** – **[in]** number of bboxes of each `images`, must be same length as `images`

Returns value created

int **mmdeploy_text_recognizer_apply_v2**(*mmdeploy_text_recognizer_t* recognizer, *mmdeploy_value_t* input, *mmdeploy_value_t* *output)

int **mmdeploy_text_recognizer_apply_async**(*mmdeploy_text_recognizer_t* recognizer, *mmdeploy_sender_t* input, *mmdeploy_sender_t* *output)

Same as *mmdeploy_text_recognizer_apply_bbox*, but input and output are packed in mmdeploy_value_t.

int **mmdeploy_text_recognizer_apply_async_v3**(*mmdeploy_text_recognizer_t* recognizer, const *mmdeploy_mat_t* *imgs, int img_count, const *mmdeploy_text_detection_t* *bboxes, const int *bbox_count, *mmdeploy_sender_t* *output)

int **mmdeploy_text_recognizer_continue_async**(*mmdeploy_sender_t* input, mmdeploy_text_recognizer_continue_t cont, void *context, *mmdeploy_sender_t* *output)

int **mmdeploy_text_recognizer_get_result**(*mmdeploy_value_t* output, *mmdeploy_text_recognition_t* **results)

Unpack text-recognizer output from a mmdeploy_value_t.

Parameters

- **output** – **[in]**
- **results** – **[out]**

Returns status of the operation

video_recognizer.h

struct **mmdeploy_video_recognition_t**

Public Members

int **label_id**

float **score**

struct **mmdeploy_video_sample_info_t**

Public Members

int **clip_len**

int **num_clips**

typedef struct mmdeploy_video_recognizer *__mmdeploy_video_recognizer_t__

int **mmdeploy_video_recognizer_create**(*mmdeploy_model_t* model, const char *device_name, int device_id, *mmdeploy_video_recognizer_t* *recognizer)

Create video recognizer's handle.

Parameters

- **model** – **[in]** an instance of mmaction sdk model created by *mmdeploy_model_create_by_path* or *mmdeploy_model_create* in model.h
- **device_name** – **[in]** name of device, such as "cpu", "cuda", etc.
- **device_id** – **[in]** id of device.
- **recognizer** – **[out]** handle of the created video recognizer, which must be destroyed by *mmdeploy_video_recognizer_destroy*

Returns status of creating video recognizer's handle

int **mmdeploy_video_recognizer_create_by_path**(const char *model_path, const char *device_name, int device_id, *mmdeploy_video_recognizer_t* *recognizer)

Create a video recognizer instance.

Parameters

- **model_path** – **[in]** path to video recognition model
- **device_name** – **[in]** name of device, such as "cpu", "cuda", etc.
- **device_id** – **[in]** id of device.
- **recognizer** – **[out]** handle of the created video recognizer, which must be destroyed by *mmdeploy_video_recognizer_destroy*

Returns status code of the operation

int **mmdeploy_video_recognizer_apply**(*mmdeploy_video_recognizer_t* recognizer, const *mmdeploy_mat_t* *images, const *mmdeploy_video_sample_info_t* *video_info, int video_count, *mmdeploy_video_recognition_t* **results, int **result_count)

Apply video recognizer to a batch of videos.

Parameters

- **recognizer** – **[in]** video recognizer's handle created by *mmdeploy_video_recognizer_create_by_path*
- **images** – **[in]** a batch of videos

- **video_info** – **[in]** video information of each video
- **video_count** – **[in]** number of videos
- **results** – **[out]** a linear buffer contains the recognized video, must be release by *mmdeploy_video_recognizer_release_result*
- **result_count** – **[out]** a linear buffer with length being `video_count` to save the number of recognition results of each video. It must be released by *mmdeploy_video_recognizer_release_result*

Returns status code of the operation

void **mmdeploy_video_recognizer_release_result**(*mmdeploy_video_recognition_t* *results, int *result_count, int video_count)

Release result buffer returned by *mmdeploy_video_recognizer_apply*.

Parameters

- **results** – **[in]** result buffer by video recognizer
- **result_count** – **[in]** `results` size buffer
- **video_count** – **[in]** length of `result_count`

void **mmdeploy_video_recognizer_destroy**(*mmdeploy_video_recognizer_t* recognizer)

destroy video recognizer

Parameters **recognizer** – **[in]** handle of video recognizer created by *mmdeploy_video_recognizer_create_by_path* or *mmdeploy_video_recognizer_create*

int **mmdeploy_video_recognizer_create_v2**(*mmdeploy_model_t* model, *mmdeploy_context_t* context, *mmdeploy_video_recognizer_t* *recognizer)

Same as *mmdeploy_video_recognizer_create*, but allows to control execution context of tasks via context.

int **mmdeploy_video_recognizer_create_input**(const *mmdeploy_mat_t* *images, const *mmdeploy_video_sample_info_t* *video_info, int video_count, *mmdeploy_value_t* *value)

Pack video recognizer inputs into mmdeploy_value_t.

Parameters

- **images** – **[in]** a batch of videos
- **video_info** – **[in]** video information of each video
- **video_count** – **[in]** number of videos in the batch
- **value** – **[out]** created value

Returns status code of the operation

int **mmdeploy_video_recognizer_apply_v2**(*mmdeploy_video_recognizer_t* recognizer, *mmdeploy_value_t* input, *mmdeploy_value_t* *output)

Apply video recognizer to a batch of videos.

Parameters

- **input** – **[in]** packed input
- **output** – **[out]** inference output

Returns status code of the operation

int **mmdeploy_video_recognizer_get_result**(*mmdeploy_value_t* output, *mmdeploy_video_recognition_t* **results, int **result_count)

Apply video recognizer to a batch of videos.

Parameters

- **output** – **[in]** inference output
- **results** – **[out]** structured output
- **result_count** – **[out]** number of each videos

Returns status code of the operation

CHAPTER

TWELVE

SUPPORTED MODELS

The table below lists the models that are guaranteed to be exportable to other backends.

12.1 Note

- Tag:
  - static: This model only support static export. Please use `static` deploy config, just like $MMDEPLOY_DIR/configs/mmseg/segmentation_tensorrt_static-1024x2048.py.
- SSD: When you convert SSD model, you need to use min shape deploy config just like 300x300-512x512 rather than 320x320-1344x1344, for example $MMDEPLOY_DIR/configs/mmdet/detection/detection_tensorrt_dynamic-300x300-512x512.py.
- YOLOX: YOLOX with ncnn only supports static shape.
- Swin Transformer: For TensorRT, only version 8.4+ is supported.
- SAR: Chinese text recognition model is not supported as the protobuf size of ONNX is limited.

CHAPTER

THIRTEEN

BENCHMARK

13.1 Backends

CPU: ncnn, ONNXRuntime, OpenVINO

GPU: ncnn, TensorRT, PPLNN

13.2 Latency benchmark

13.2.1 Platform

- Ubuntu 18.04
- ncnn 20211208
- Cuda 11.3
- TensorRT 7.2.3.4
- Docker 20.10.8
- NVIDIA tesla T4 tensor core GPU for TensorRT

13.2.2 Other settings

- Static graph
- Batch size 1
- Synchronize devices after each inference.
- We count the average inference performance of 100 images of the dataset.
- Warm up. For ncnn, we warm up 30 iters for all codebases. As for other backends: for classification, we warm up 1010 iters; for other codebases, we warm up 10 iters.
- Input resolution varies for different datasets of different codebases. All inputs are real images except for `mmagic` because the dataset is not large enough.

Users can directly test the speed through *model profiling*. And here is the benchmark in our environment.

13.3 Performance benchmark

Users can directly test the performance through *how_to_evaluate_a_model.md*. And here is the benchmark in our environment.

- As some datasets contain images with various resolutions in codebase like MMDet. The speed benchmark is gained through static configs in MMDeploy, while the performance benchmark is gained through dynamic ones.
- Some int8 performance benchmarks of TensorRT require Nvidia cards with tensor core, or the performance would drop heavily.
- DBNet uses the interpolate mode `nearest` in the neck of the model, which TensorRT-7 applies a quite different strategy from Pytorch. To make the repository compatible with TensorRT-7, we rewrite the neck to use the interpolate mode `bilinear` which improves final detection performance. To get the matched performance with Pytorch, TensorRT-8+ is recommended, which the interpolate methods are all the same as Pytorch.
- Mask AP of Mask R-CNN drops by 1% for the backend. The main reason is that the predicted masks are directly interpolated to original image in PyTorch, while they are at first interpolated to the preprocessed input image of the model and then to original image in other backends.
- MMPose models are tested with `flip_test` explicitly set to `False` in model configs.
- Some models might get low accuracy in fp16 mode. Please adjust the model to avoid value overflow.

CHAPTER

FOURTEEN

TEST ON EMBEDDED DEVICE

Here are the test conclusions of our edge devices. You can directly obtain the results of your own environment with *model profiling*.

14.1 Software and hardware environment

- host OS ubuntu 18.04
- backend SNPE-1.59
- device Mi11 (qcom 888)

14.2 mmpretrain

tips:

1. The ImageNet-1k dataset is too large to test, only part of the dataset is used (8000/50000)
2. The heating of device will downgrade the frequency, so the time consumption will actually fluctuate. Here are the stable values after running for a period of time. This result is closer to the actual demand.

14.3 mmocr detection

14.4 mmpose

tips:

- Test `pose_hrnet` using AnimalPose's test dataset instead of val dataset.

14.5 mmseg

tips:

- `fcn` works fine with 512x1024 size. Cityscapes dataset uses 1024x2048 resolution which causes device to reboot.

14.6 Notes

- We needs to manually split the mmdet model into two parts. Because
  - In snpe source code, `onnx_to_ir.py` can only parse onnx input while `ir_to_dlc.py` does not support `topk` operator
  - UDO (User Defined Operator) does not work with `snpe-onnx-to-dlc`
- mmagic model
  - `srcnn` requires cubic resize which snpe does not support
  - `esrgan` converts fine, but loading the model causes the device to reboot
- mmrotate depends on e2cnn and needs to be installed manually its Python3.6 compatible branch

CHAPTER

FIFTEEN

TEST ON TVM

15.1 Supported Models

The table above list the models that we have tested. Models not listed on the table might still be able to converted. Please have a try.

15.2 Test

- Ubuntu 20.04
- tvm 0.9.0

*: We only test model on ssd since dynamic shape is not supported for now.

CHAPTER

SIXTEEN

QUANTIZATION TEST RESULT

Currently mmdeploy support ncnn quantization

16.1 Quantize with ncnn

16.1.1 mmpretrain

Note:

- Because of the large amount of imagenet-1k data and ncnn has not released Vulkan int8 version, only part of the test set (4000/50000) is used.
- The accuracy will vary after quantization, and it is normal for the classification model to increase by less than 1%.

16.1.2 OCR detection

Note: mmocr Uses 'shapely' to compute IoU, which results in a slight difference in accuracy

16.1.3 Pose detection

Note: MMPose models are tested with `flip_test` explicitly set to `False` in model configs.

CHAPTER

SEVENTEEN

MMPRETRAIN DEPLOYMENT

MMPretrain aka `mmpretrain` is an open-source image classification toolbox based on PyTorch. It is a part of the OpenMMLab project.

17.1 Installation

17.1.1 Install mmpretrain

Please follow this quick guide to install mmpretrain.

17.1.2 Install mmdeploy

There are several methods to install mmdeploy, among which you can choose an appropriate one according to your target platform and device.

Method I: Install precompiled package

You can refer to get_started

Method II: Build using scripts

If your target platform is **Ubuntu 18.04 or later version**, we encourage you to run *scripts*. For example, the following commands install mmdeploy as well as inference engine - `ONNX Runtime`.

```
git clone --recursive -b main https://github.com/open-mmlab/mmdeploy.git
cd mmdeploy
python3 tools/scripts/build_ubuntu_x64_ort.py $(nproc)
export PYTHONPATH=$(pwd)/build/lib:$PYTHONPATH
export LD_LIBRARY_PATH=$(pwd)/../mmdeploy-dep/onnxruntime-linux-x64-1.8.1/lib/:$LD_
↪LIBRARY_PATH
```

Method III: Build from source

If neither **I** nor **II** meets your requirements, *building mmdeploy from source* is the last option.

17.2 Convert model

You can use tools/deploy.py to convert mmpretrain models to the specified backend models. Its detailed usage can be learned from here.

The command below shows an example about converting `resnet18` model to onnx model that can be inferred by ONNX Runtime.

```
cd mmdeploy

# download resnet18 model from mmpretrain model zoo
mim download mmpretrain --config resnet18_8xb32_in1k --dest .

# convert mmpretrain model to onnxruntime model with dynamic shape
python tools/deploy.py \
    configs/mmpretrain/classification_onnxruntime_dynamic.py \
    resnet18_8xb32_in1k.py \
    resnet18_8xb32_in1k_20210831-fbbb1da6.pth \
    tests/data/tiger.jpeg \
    --work-dir mmdeploy_models/mmpretrain/ort \
    --device cpu \
    --show \
    --dump-info
```

It is crucial to specify the correct deployment config during model conversion. We've already provided builtin deployment config files of all supported backends for mmpretrain. The config filename pattern is:

```
classification_{backend}-{precision}_{static | dynamic}_{shape}.py
```

- **{backend}:** inference backend, such as onnxruntime, tensorrt, pplnn, ncnn, openvino, coreml and etc.
- **{precision}:** fp16, int8. When it's empty, it means fp32
- **{static | dynamic}:** static shape or dynamic shape
- **{shape}:** input shape or shape range of a model

Therefore, in the above example, you can also convert `resnet18` to other backend models by changing the deployment config file `classification_onnxruntime_dynamic.py` to others, e.g., converting to tensorrt-fp16 model by `classification_tensorrt-fp16_dynamic-224x224-224x224.py`.

Tip: When converting mmpretrain models to tensorrt models, –device should be set to "cuda"

17.3 Model Specification

Before moving on to model inference chapter, let's know more about the converted model structure which is very important for model inference.

The converted model locates in the working directory like mmdeploy_models/mmpretrain/ort in the previous example. It includes:

```
mmdeploy_models/mmpretrain/ort
├── deploy.json
├── detail.json
├── end2end.onnx
└── pipeline.json
```

in which,

- **end2end.onnx**: backend model which can be inferred by ONNX Runtime
- ***.json**: the necessary information for mmdeploy SDK

The whole package **mmdeploy_models/mmpretrain/ort** is defined as **mmdeploy SDK model**, i.e., **mmdeploy SDK model** includes both backend model and inference meta information.

17.4 Model inference

17.4.1 Backend model inference

Take the previous converted end2end.onnx model as an example, you can use the following code to inference the model.

```python
from mmdeploy.apis.utils import build_task_processor
from mmdeploy.utils import get_input_shape, load_config
import torch

deploy_cfg = 'configs/mmpretrain/classification_onnxruntime_dynamic.py'
model_cfg = './resnet18_8xb32_in1k.py'
device = 'cpu'
backend_model = ['./mmdeploy_models/mmpretrain/ort/end2end.onnx']
image = 'tests/data/tiger.jpeg'

# read deploy_cfg and model_cfg
deploy_cfg, model_cfg = load_config(deploy_cfg, model_cfg)

# build task and backend model
task_processor = build_task_processor(model_cfg, deploy_cfg, device)
model = task_processor.build_backend_model(backend_model)

# process input image
input_shape = get_input_shape(deploy_cfg)
model_inputs, _ = task_processor.create_input(image, input_shape)

# do model inference
with torch.no_grad():
```

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```
    result = model.test_step(model_inputs)

# visualize results
task_processor.visualize(
    image=image,
    model=model,
    result=result[0],
    window_name='visualize',
    output_file='output_classification.png')
```

17.4.2 SDK model inference

You can also perform SDK model inference like following,

```
from mmdeploy_runtime import Classifier
import cv2

img = cv2.imread('tests/data/tiger.jpeg')

# create a classifier
classifier = Classifier(model_path='./mmdeploy_models/mmpretrain/ort', device_name='cpu',
↪ device_id=0)
# perform inference
result = classifier(img)
# show inference result
for label_id, score in result:
    print(label_id, score)
```

Besides python API, mmdeploy SDK also provides other FFI (Foreign Function Interface), such as C, C++, C#, Java and so on. You can learn their usage from demos.

17.5 Supported models

CHAPTER

EIGHTEEN

MMDETECTION DEPLOYMENT

MMDetection aka `mmdet` is an open source object detection toolbox based on PyTorch. It is a part of the OpenMMLab project.

18.1 Installation

18.1.1 Install mmdet

Please follow the installation guide to install mmdet.

18.1.2 Install mmdeploy

There are several methods to install mmdeploy, among which you can choose an appropriate one according to your target platform and device.

Method I: Install precompiled package

You can refer to get_started

Method II: Build using scripts

If your target platform is **Ubuntu 18.04 or later version**, we encourage you to run *scripts*. For example, the following commands install mmdeploy as well as inference engine - `ONNX Runtime`.

```
git clone --recursive -b main https://github.com/open-mmlab/mmdeploy.git
cd mmdeploy
python3 tools/scripts/build_ubuntu_x64_ort.py $(nproc)
export PYTHONPATH=$(pwd)/build/lib:$PYTHONPATH
export LD_LIBRARY_PATH=$(pwd)/../mmdeploy-dep/onnxruntime-linux-x64-1.8.1/lib/:$LD_
↪LIBRARY_PATH
```

Method III: Build from source

If neither **I** nor **II** meets your requirements, *building mmdeploy from source* is the last option.

18.2 Convert model

You can use tools/deploy.py to convert mmdet models to the specified backend models. Its detailed usage can be learned from *here*.

The command below shows an example about converting `Faster R-CNN` model to onnx model that can be inferred by ONNX Runtime.

```
cd mmdeploy
# download faster r-cnn model from mmdet model zoo
mim download mmdet --config faster-rcnn_r50_fpn_1x_coco --dest .
# convert mmdet model to onnxruntime model with dynamic shape
python tools/deploy.py \
    configs/mmdet/detection/detection_onnxruntime_dynamic.py \
    faster-rcnn_r50_fpn_1x_coco.py \
    faster_rcnn_r50_fpn_1x_coco_20200130-047c8118.pth \
    demo/resources/det.jpg \
    --work-dir mmdeploy_models/mmdet/ort \
    --device cpu \
    --show \
    --dump-info
```

It is crucial to specify the correct deployment config during model conversion. We've already provided builtin deployment config files of all supported backends for mmdetection, under which the config file path follows the pattern:

```
{task}/{task}_{backend}-{precision}_{static | dynamic}_{shape}.py
```

- **{task}:** task in mmdetection.

  There are two of them. One is `detection` and the other is `instance-seg`, indicating instance segmentation.

  mmdet models like `RetinaNet`, `Faster R-CNN` and `DETR` and so on belongs to `detection` task. While `Mask R-CNN` is one of `instance-seg` models. You can find more of them in chapter *Supported models*.

  DO REMEMBER TO USE `detection/detection_*.py` deployment config file when trying to convert detection models and use `instance-seg/instance-seg_*.py` to deploy instance segmentation models.

- **{backend}:** inference backend, such as onnxruntime, tensorrt, pplnn, ncnn, openvino, coreml etc.
- **{precision}:** fp16, int8. When it's empty, it means fp32
- **{static | dynamic}:** static shape or dynamic shape
- **{shape}:** input shape or shape range of a model

Therefore, in the above example, you can also convert `faster r-cnn` to other backend models by changing the deployment config file `detection_onnxruntime_dynamic.py` to others, e.g., converting to tensorrt-fp16 model by `detection_tensorrt-fp16_dynamic-320x320-1344x1344.py`.

Tip: When converting mmdet models to tensorrt models, –device should be set to "cuda"

18.3 Model specification

Before moving on to model inference chapter, let's know more about the converted model structure which is very important for model inference.

The converted model locates in the working directory like `mmdeploy_models/mmdet/ort` in the previous example. It includes:

```
mmdeploy_models/mmdet/ort
├── deploy.json
├── detail.json
├── end2end.onnx
└── pipeline.json
```

in which,

- **end2end.onnx**: backend model which can be inferred by ONNX Runtime
- ***.json**: the necessary information for mmdeploy SDK

The whole package **mmdeploy_models/mmdet/ort** is defined as **mmdeploy SDK model**, i.e., **mmdeploy SDK model** includes both backend model and inference meta information.

18.4 Model inference

18.4.1 Backend model inference

Take the previous converted `end2end.onnx` model as an example, you can use the following code to inference the model and visualize the results.

```python
from mmdeploy.apis.utils import build_task_processor
from mmdeploy.utils import get_input_shape, load_config
import torch

deploy_cfg = 'configs/mmdet/detection/detection_onnxruntime_dynamic.py'
model_cfg = './faster-rcnn_r50_fpn_1x_coco.py'
device = 'cpu'
backend_model = ['./mmdeploy_models/mmdet/ort/end2end.onnx']
image = './demo/resources/det.jpg'

# read deploy_cfg and model_cfg
deploy_cfg, model_cfg = load_config(deploy_cfg, model_cfg)

# build task and backend model
```

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```
task_processor = build_task_processor(model_cfg, deploy_cfg, device)
model = task_processor.build_backend_model(backend_model)

# process input image
input_shape = get_input_shape(deploy_cfg)
model_inputs, _ = task_processor.create_input(image, input_shape)

# do model inference
with torch.no_grad():
    result = model.test_step(model_inputs)

# visualize results
task_processor.visualize(
    image=image,
    model=model,
    result=result[0],
    window_name='visualize',
    output_file='output_detection.png')
```

18.4.2 SDK model inference

You can also perform SDK model inference like following,

```
from mmdeploy_runtime import Detector
import cv2

img = cv2.imread('./demo/resources/det.jpg')

# create a detector
detector = Detector(model_path='./mmdeploy_models/mmdet/ort', device_name='cpu', device_
↪id=0)
# perform inference
bboxes, labels, masks = detector(img)

# visualize inference result
indices = [i for i in range(len(bboxes))]
for index, bbox, label_id in zip(indices, bboxes, labels):
  [left, top, right, bottom], score = bbox[0:4].astype(int), bbox[4]
  if score < 0.3:
    continue

  cv2.rectangle(img, (left, top), (right, bottom), (0, 255, 0))

cv2.imwrite('output_detection.png', img)
```

Besides python API, mmdeploy SDK also provides other FFI (Foreign Function Interface), such as C, C++, C#, Java and so on. You can learn their usage from demos.

18.5 Supported models

18.6 Reminder

- For transformer based models, strongly suggest use `TensorRT>=8.4`.
- Mask2Former should use `TensorRT>=8.6.1` for dynamic shape inference.
- DETR-like models do not support multi-batch inference.

CHAPTER

NINETEEN

MMSEGMENTATION DEPLOYMENT

MMSegmentation aka `mmseg` is an open source semantic segmentation toolbox based on PyTorch. It is a part of the OpenMMLab project.

19.1 Installation

19.1.1 Install mmseg

Please follow the installation guide to install mmseg.

19.1.2 Install mmdeploy

There are several methods to install mmdeploy, among which you can choose an appropriate one according to your target platform and device.

Method I: Install precompiled package

You can refer to get_started

Method II: Build using scripts

If your target platform is **Ubuntu 18.04 or later version**, we encourage you to run *scripts*. For example, the following commands install mmdeploy as well as inference engine - `ONNX Runtime`.

```
git clone --recursive -b main https://github.com/open-mmlab/mmdeploy.git
cd mmdeploy
python3 tools/scripts/build_ubuntu_x64_ort.py $(nproc)
export PYTHONPATH=$(pwd)/build/lib:$PYTHONPATH
export LD_LIBRARY_PATH=$(pwd)/../mmdeploy-dep/onnxruntime-linux-x64-1.8.1/lib/:$LD_
↪LIBRARY_PATH
```

NOTE:

- Adding `$(pwd)/build/lib` to `PYTHONPATH` is for importing mmdeploy SDK python module - `mmdeploy_runtime`, which will be presented in chapter *SDK model inference*.
- When *inference onnx model by ONNX Runtime*, it requests ONNX Runtime library be found. Thus, we add it to `LD_LIBRARY_PATH`.

Method III: Build from source

If neither **I** nor **II** meets your requirements, *building mmdeploy from source* is the last option.

19.2 Convert model

You can use tools/deploy.py to convert mmseg models to the specified backend models. Its detailed usage can be learned from here.

The command below shows an example about converting `unet` model to onnx model that can be inferred by ONNX Runtime.

```
cd mmdeploy

# download unet model from mmseg model zoo
mim download mmsegmentation --config unet-s5-d16_fcn_4xb4-160k_cityscapes-512x1024 --
↪dest .

# convert mmseg model to onnxruntime model with dynamic shape
python tools/deploy.py \
    configs/mmseg/segmentation_onnxruntime_dynamic.py \
    unet-s5-d16_fcn_4xb4-160k_cityscapes-512x1024.py \
    fcn_unet_s5-d16_4x4_512x1024_160k_cityscapes_20211210_145204-6860854e.pth \
    demo/resources/cityscapes.png \
    --work-dir mmdeploy_models/mmseg/ort \
    --device cpu \
    --show \
    --dump-info
```

It is crucial to specify the correct deployment config during model conversion. We've already provided builtin deployment config files of all supported backends for mmsegmentation. The config filename pattern is:

```
segmentation_{backend}-{precision}_{static | dynamic}_{shape}.py
```

- **{backend}:** inference backend, such as onnxruntime, tensorrt, pplnn, ncnn, openvino, coreml etc.
- **{precision}:** fp16, int8. When it's empty, it means fp32
- **{static | dynamic}:** static shape or dynamic shape
- **{shape}:** input shape or shape range of a model

Therefore, in the above example, you can also convert `unet` to other backend models by changing the deployment config file `segmentation_onnxruntime_dynamic.py` to others, e.g., converting to tensorrt-fp16 model by `segmentation_tensorrt-fp16_dynamic-512x1024-2048x2048.py`.

Tip: When converting mmseg models to tensorrt models, –device should be set to "cuda"

19.3 Model specification

Before moving on to model inference chapter, let's know more about the converted model structure which is very important for model inference.

The converted model locates in the working directory like `mmdeploy_models/mmseg/ort` in the previous example. It includes:

```
mmdeploy_models/mmseg/ort
├── deploy.json
├── detail.json
├── end2end.onnx
└── pipeline.json
```

in which,

- **end2end.onnx**: backend model which can be inferred by ONNX Runtime
- ***.json**: the necessary information for mmdeploy SDK

The whole package **mmdeploy_models/mmseg/ort** is defined as **mmdeploy SDK model**, i.e., **mmdeploy SDK model** includes both backend model and inference meta information.

19.4 Model inference

19.4.1 Backend model inference

Take the previous converted `end2end.onnx` model as an example, you can use the following code to inference the model and visualize the results.

```python
from mmdeploy.apis.utils import build_task_processor
from mmdeploy.utils import get_input_shape, load_config
import torch

deploy_cfg = 'configs/mmseg/segmentation_onnxruntime_dynamic.py'
model_cfg = './unet-s5-d16_fcn_4xb4-160k_cityscapes-512x1024.py'
device = 'cpu'
backend_model = ['./mmdeploy_models/mmseg/ort/end2end.onnx']
image = './demo/resources/cityscapes.png'

# read deploy_cfg and model_cfg
deploy_cfg, model_cfg = load_config(deploy_cfg, model_cfg)

# build task and backend model
```

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```
task_processor = build_task_processor(model_cfg, deploy_cfg, device)
model = task_processor.build_backend_model(backend_model)

# process input image
input_shape = get_input_shape(deploy_cfg)
model_inputs, _ = task_processor.create_input(image, input_shape)

# do model inference
with torch.no_grad():
    result = model.test_step(model_inputs)

# visualize results
task_processor.visualize(
    image=image,
    model=model,
    result=result[0],
    window_name='visualize',
    output_file='./output_segmentation.png')
```

19.4.2 SDK model inference

You can also perform SDK model inference like following,

```
from mmdeploy_runtime import Segmentor
import cv2
import numpy as np

img = cv2.imread('./demo/resources/cityscapes.png')

# create a classifier
segmentor = Segmentor(model_path='./mmdeploy_models/mmseg/ort', device_name='cpu',␣
↪device_id=0)
# perform inference
seg = segmentor(img)

# visualize inference result
## random a palette with size 256x3
palette = np.random.randint(0, 256, size=(256, 3))
color_seg = np.zeros((seg.shape[0], seg.shape[1], 3), dtype=np.uint8)
for label, color in enumerate(palette):
  color_seg[seg == label, :] = color
# convert to BGR
color_seg = color_seg[..., ::-1]
img = img * 0.5 + color_seg * 0.5
img = img.astype(np.uint8)
cv2.imwrite('output_segmentation.png', img)
```

Besides python API, mmdeploy SDK also provides other FFI (Foreign Function Interface), such as C, C++, C#, Java and so on. You can learn their usage from demos.

19.5 Supported models

19.6 Reminder

- Only `whole` inference mode is supported for all mmseg models.
- PSPNet, Fast-SCNN only support static shape, because nn.AdaptiveAvgPool2d is not supported by most inference backends.
- For models that only supports static shape, you should use the deployment config file of static shape such as `configs/mmseg/segmentation_tensorrt_static-1024x2048.py`.
- For users prefer deployed models generate probability feature map, put `codebase_config = dict(with_argmax=False)` in deploy configs.

CHAPTER TWENTY

MMAGIC DEPLOYMENT

MMagic aka `mmagic` is an open-source image and video editing toolbox based on PyTorch. It is a part of the OpenMMLab project.

20.1 Installation

20.1.1 Install mmagic

Please follow the installation guide to install mmagic.

20.1.2 Install mmdeploy

There are several methods to install mmdeploy, among which you can choose an appropriate one according to your target platform and device.

Method I: Install precompiled package

You can refer to get_started

Method II: Build using scripts

If your target platform is **Ubuntu 18.04 or later version**, we encourage you to run *scripts*. For example, the following commands install mmdeploy as well as inference engine - `ONNX Runtime`.

```
git clone --recursive -b main https://github.com/open-mmlab/mmdeploy.git
cd mmdeploy
python3 tools/scripts/build_ubuntu_x64_ort.py $(nproc)
export PYTHONPATH=$(pwd)/build/lib:$PYTHONPATH
export LD_LIBRARY_PATH=$(pwd)/../mmdeploy-dep/onnxruntime-linux-x64-1.8.1/lib/:$LD_
↪LIBRARY_PATH
```

Method III: Build from source

If neither **I** nor **II** meets your requirements, *building mmdeploy from source* is the last option.

20.2 Convert model

You can use tools/deploy.py to convert mmagic models to the specified backend models. Its detailed usage can be learned from here.

When using `tools/deploy.py`, it is crucial to specify the correct deployment config. We've already provided builtin deployment config files of all supported backends for mmagic, under which the config file path follows the pattern:

```
{task}/{task}_{backend}-{precision}_{static | dynamic}_{shape}.py
```

- **{task}:** task in mmagic.

  MMDeploy supports models of one task in mmagic, i.e., `super resolution`. Please refer to chapter *supported models* for task-model organization.

  DO REMEMBER TO USE the corresponding deployment config file when trying to convert models of different tasks.

- **{backend}:** inference backend, such as onnxruntime, tensorrt, pplnn, ncnn, openvino, coreml etc.
- **{precision}:** fp16, int8. When it's empty, it means fp32
- **{static | dynamic}:** static shape or dynamic shape
- **{shape}:** input shape or shape range of a model

20.2.1 Convert super resolution model

The command below shows an example about converting `ESRGAN` model to onnx model that can be inferred by ONNX Runtime.

```
cd mmdeploy
# download esrgan model from mmagic model zoo
mim download mmagic --config esrgan_psnr-x4c64b23g32_1xb16-1000k_div2k --dest .
# convert esrgan model to onnxruntime model with dynamic shape
python tools/deploy.py \
  configs/mmagic/super-resolution/super-resolution_onnxruntime_dynamic.py \
  esrgan_psnr-x4c64b23g32_1xb16-1000k_div2k.py \
  esrgan_psnr_x4c64b23g32_1x16_1000k_div2k_20200420-bf5c993c.pth \
  demo/resources/face.png \
  --work-dir mmdeploy_models/mmagic/ort \
  --device cpu \
  --show \
  --dump-info
```

You can also convert the above model to other backend models by changing the deployment config file `*_onnxruntime_dynamic.py` to others, e.g., converting to tensorrt model by `super-resolution/super-resolution_tensorrt-_dynamic-32x32-512x512.py`.

Tip: When converting mmagic models to tensorrt models, –device should be set to "cuda"

20.3 Model specification

Before moving on to model inference chapter, let's know more about the converted model structure which is very important for model inference.

The converted model locates in the working directory like `mmdeploy_models/mmagic/ort` in the previous example. It includes:

```
mmdeploy_models/mmagic/ort
├── deploy.json
├── detail.json
├── end2end.onnx
└── pipeline.json
```

in which,

- **end2end.onnx**: backend model which can be inferred by ONNX Runtime
- ***.json**: the necessary information for mmdeploy SDK

The whole package **mmdeploy_models/mmagic/ort** is defined as **mmdeploy SDK model**, i.e., **mmdeploy SDK model** includes both backend model and inference meta information.

20.4 Model inference

20.4.1 Backend model inference

Take the previous converted `end2end.onnx` model as an example, you can use the following code to inference the model and visualize the results.

```python
from mmdeploy.apis.utils import build_task_processor
from mmdeploy.utils import get_input_shape, load_config
import torch

deploy_cfg = 'configs/mmagic/super-resolution/super-resolution_onnxruntime_dynamic.py'
model_cfg = 'esrgan_psnr-x4c64b23g32_1xb16-1000k_div2k.py'
device = 'cpu'
backend_model = ['./mmdeploy_models/mmagic/ort/end2end.onnx']
image = './demo/resources/face.png'

# read deploy_cfg and model_cfg
deploy_cfg, model_cfg = load_config(deploy_cfg, model_cfg)

# build task and backend model
```

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```
task_processor = build_task_processor(model_cfg, deploy_cfg, device)
model = task_processor.build_backend_model(backend_model)

# process input image
input_shape = get_input_shape(deploy_cfg)
model_inputs, _ = task_processor.create_input(image, input_shape)

# do model inference
with torch.no_grad():
    result = model.test_step(model_inputs)

# visualize results
task_processor.visualize(
    image=image,
    model=model,
    result=result[0],
    window_name='visualize',
    output_file='output_restorer.bmp')
```

20.4.2 SDK model inference

You can also perform SDK model inference like following,

```
from mmdeploy_runtime import Restorer
import cv2

img = cv2.imread('./demo/resources/face.png')

# create a classifier
restorer = Restorer(model_path='./mmdeploy_models/mmagic/ort', device_name='cpu', device_
↪id=0)
# perform inference
result = restorer(img)

# visualize inference result
# convert to BGR
result = result[..., ::-1]
cv2.imwrite('output_restorer.bmp', result)
```

Besides python API, mmdeploy SDK also provides other FFI (Foreign Function Interface), such as C, C++, C#, Java and so on. You can learn their usage from demos.

20.5 Supported models

CHAPTER TWENTYONE

MMOCR DEPLOYMENT

MMOCR aka `mmocr` is an open-source toolbox based on PyTorch and mmdetection for text detection, text recognition, and the corresponding downstream tasks including key information extraction. It is a part of the OpenMMLab project.

21.1 Installation

21.1.1 Install mmocr

Please follow the installation guide to install mmocr.

21.1.2 Install mmdeploy

There are several methods to install mmdeploy, among which you can choose an appropriate one according to your target platform and device.

Method I: Install precompiled package

You can refer to get_started

Method II: Build using scripts

If your target platform is **Ubuntu 18.04 or later version**, we encourage you to run *scripts*. For example, the following commands install mmdeploy as well as inference engine - ONNX Runtime.

```
git clone --recursive -b main https://github.com/open-mmlab/mmdeploy.git
cd mmdeploy
python3 tools/scripts/build_ubuntu_x64_ort.py $(nproc)
export PYTHONPATH=$(pwd)/build/lib:$PYTHONPATH
export LD_LIBRARY_PATH=$(pwd)/../mmdeploy-dep/onnxruntime-linux-x64-1.8.1/lib/:$LD_
↪LIBRARY_PATH
```

Method III: Build from source

If neither **I** nor **II** meets your requirements, *building mmdeploy from source* is the last option.

21.2 Convert model

You can use tools/deploy.py to convert mmocr models to the specified backend models. Its detailed usage can be learned from here.

When using `tools/deploy.py`, it is crucial to specify the correct deployment config. We've already provided builtin deployment config files of all supported backends for mmocr, under which the config file path follows the pattern:

```
{task}/{task}_{backend}-{precision}_{static | dynamic}_{shape}.py
```

- **{task}:** task in mmocr.

  MMDeploy supports models of two tasks of mmocr, one is `text detection` and the other is `text-recogntion`.

  DO REMEMBER TO USE the corresponding deployment config file when trying to convert models of different tasks.

- **{backend}:** inference backend, such as onnxruntime, tensorrt, pplnn, ncnn, openvino, coreml etc.
- **{precision}:** fp16, int8. When it's empty, it means fp32
- **{static | dynamic}:** static shape or dynamic shape
- **{shape}:** input shape or shape range of a model

In the next two chapters, we will task `dbnet` model from `text detection` task and `crnn` model from `text recognition` task respectively as examples, showing how to convert them to onnx model that can be inferred by ONNX Runtime.

21.2.1 Convert text detection model

```
cd mmdeploy
# download dbnet model from mmocr model zoo
mim download mmocr --config dbnet_resnet18_fpnc_1200e_icdar2015 --dest .
# convert mmocr model to onnxruntime model with dynamic shape
python tools/deploy.py \
    configs/mmocr/text-detection/text-detection_onnxruntime_dynamic.py \
    dbnet_resnet18_fpnc_1200e_icdar2015.py \
    dbnet_resnet18_fpnc_1200e_icdar2015_20220825_221614-7c0e94f2.pth \
    demo/resources/text_det.jpg \
    --work-dir mmdeploy_models/mmocr/dbnet/ort \
    --device cpu \
    --show \
    --dump-info
```

21.2.2 Convert text recognition model

```
cd mmdeploy
# download crnn model from mmocr model zoo
mim download mmocr --config crnn_mini-vgg_5e_mj --dest .
# convert mmocr model to onnxruntime model with dynamic shape
python tools/deploy.py \
    configs/mmocr/text-recognition/text-recognition_onnxruntime_dynamic.py \
    crnn_mini-vgg_5e_mj.py \
    crnn_mini-vgg_5e_mj_20220826_224120-8afbedbb.pth \
    demo/resources/text_recog.jpg \
    --work-dir mmdeploy_models/mmocr/crnn/ort \
    --device cpu \
    --show \
    --dump-info
```

You can also convert the above models to other backend models by changing the deployment config file `*_onnxruntime_dynamic.py` to others, e.g., converting `dbnet` to tensorrt-fp32 model by `text-detection/text-detection_tensorrt-_dynamic-320x320-2240x2240.py`.

Tip: When converting mmocr models to tensorrt models, –device should be set to "cuda"

21.3 Model specification

Before moving on to model inference chapter, let's know more about the converted model structure which is very important for model inference.

The converted model locates in the working directory like `mmdeploy_models/mmocr/dbnet/ort` in the previous example. It includes:

```
mmdeploy_models/mmocr/dbnet/ort
├── deploy.json
├── detail.json
```

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```
├── end2end.onnx
└── pipeline.json
```

in which,

- **end2end.onnx**: backend model which can be inferred by ONNX Runtime
- ***.json**: the necessary information for mmdeploy SDK

The whole package **mmdeploy_models/mmocr/dbnet/ort** is defined as **mmdeploy SDK model**, i.e., **mmdeploy SDK model** includes both backend model and inference meta information.

21.4 Model Inference

21.4.1 Backend model inference

Take the previous converted `end2end.onnx` mode of `dbnet` as an example, you can use the following code to inference the model and visualize the results.

```python
from mmdeploy.apis.utils import build_task_processor
from mmdeploy.utils import get_input_shape, load_config
import torch

deploy_cfg = 'configs/mmocr/text-detection/text-detection_onnxruntime_dynamic.py'
model_cfg = 'dbnet_resnet18_fpnc_1200e_icdar2015.py'
device = 'cpu'
backend_model = ['./mmdeploy_models/mmocr/dbnet/ort/end2end.onnx']
image = './demo/resources/text_det.jpg'

# read deploy_cfg and model_cfg
deploy_cfg, model_cfg = load_config(deploy_cfg, model_cfg)

# build task and backend model
task_processor = build_task_processor(model_cfg, deploy_cfg, device)
model = task_processor.build_backend_model(backend_model)

# process input image
input_shape = get_input_shape(deploy_cfg)
model_inputs, _ = task_processor.create_input(image, input_shape)

# do model inference
with torch.no_grad():
    result = model.test_step(model_inputs)

# visualize results
task_processor.visualize(
    image=image,
    model=model,
    result=result[0],
    window_name='visualize',
    output_file='output_ocr.png')
```

Tip:

Map 'deploy_cfg', 'model_cfg', 'backend_model' and 'image' to corresponding arguments in chapter *convert text recognition model*, you will get the ONNX Runtime inference results of `crnn` onnx model.

21.4.2 SDK model inference

Given the above SDK models of `dbnet` and `crnn`, you can also perform SDK model inference like following,

Text detection SDK model inference

```
import cv2
from mmdeploy_runtime import TextDetector

img = cv2.imread('demo/resources/text_det.jpg')
# create text detector
detector = TextDetector(
    model_path='mmdeploy_models/mmocr/dbnet/ort',
    device_name='cpu',
    device_id=0)
# do model inference
bboxes = detector(img)
# draw detected bbox into the input image
if len(bboxes) > 0:
    pts = ((bboxes[:, 0:8] + 0.5).reshape(len(bboxes), -1,
                                          2).astype(int))
    cv2.polylines(img, pts, True, (0, 255, 0), 2)
    cv2.imwrite('output_ocr.png', img)
```

Text Recognition SDK model inference

```
import cv2
from mmdeploy_runtime import TextRecognizer

img = cv2.imread('demo/resources/text_recog.jpg')
# create text recognizer
recognizer = TextRecognizer(
  model_path='mmdeploy_models/mmocr/crnn/ort',
  device_name='cpu',
  device_id=0
)
# do model inference
texts = recognizer(img)
# print the result
print(texts)
```

Besides python API, mmdeploy SDK also provides other FFI (Foreign Function Interface), such as C, C++, C#, Java and so on. You can learn their usage from demos.

21.5 Supported models

21.6 Reminder

- ABINet for TensorRT require pytorch1.10+ and TensorRT 8.4+.
- SAR uses `valid_ratio` inside network inference, which causes performance drops. When the `valid_ratio`s between testing image and the image for conversion are quite different, the gap would be enlarged.
- For TensorRT backend, users have to choose the right config. For example, CRNN only accepts 1 channel input. Here is a recommendation table:

CHAPTER

TWENTYTWO

MMPOSE DEPLOYMENT

MMPose aka `mmpose` is an open-source toolbox for pose estimation based on PyTorch. It is a part of the OpenMMLab project.

22.1 Installation

22.1.1 Install mmpose

Please follow the best practice to install mmpose.

22.1.2 Install mmdeploy

There are several methods to install mmdeploy, among which you can choose an appropriate one according to your target platform and device.

Method I: Install precompiled package

You can refer to get_started

Method II: Build using scripts

If your target platform is **Ubuntu 18.04 or later version**, we encourage you to run *scripts*. For example, the following commands install mmdeploy as well as inference engine - `ONNX Runtime`.

```
git clone --recursive -b main https://github.com/open-mmlab/mmdeploy.git
cd mmdeploy
python3 tools/scripts/build_ubuntu_x64_ort.py $(nproc)
export PYTHONPATH=$(pwd)/build/lib:$PYTHONPATH
export LD_LIBRARY_PATH=$(pwd)/../mmdeploy-dep/onnxruntime-linux-x64-1.8.1/lib/:$LD_
↪LIBRARY_PATH
```

Method III: Build from source

If neither **I** nor **II** meets your requirements, *building mmdeploy from source* is the last option.

22.2 Convert model

You can use tools/deploy.py to convert mmpose models to the specified backend models. Its detailed usage can be learned from here.

The command below shows an example about converting `hrnet` model to onnx model that can be inferred by ONNX Runtime.

```
cd mmdeploy
# download hrnet model from mmpose model zoo
mim download mmpose --config td-hm_hrnet-w32_8xb64-210e_coco-256x192 --dest .
# convert mmdet model to onnxruntime model with static shape
python tools/deploy.py \
    configs/mmpose/pose-detection_onnxruntime_static.py \
    td-hm_hrnet-w32_8xb64-210e_coco-256x192.py \
    hrnet_w32_coco_256x192-c78dce93_20200708.pth \
    demo/resources/human-pose.jpg \
    --work-dir mmdeploy_models/mmpose/ort \
    --device cpu \
    --show
```

It is crucial to specify the correct deployment config during model conversion. We've already provided builtin deployment config files of all supported backends for mmpose. The config filename pattern is:

```
pose-detection_{backend}-{precision}_{static | dynamic}_{shape}.py
```

- **{backend}:** inference backend, such as onnxruntime, tensorrt, pplnn, ncnn, openvino, coreml etc.
- **{precision}:** fp16, int8. When it's empty, it means fp32
- **{static | dynamic}:** static shape or dynamic shape
- **{shape}:** input shape or shape range of a model

Therefore, in the above example, you can also convert `hrnet` to other backend models by changing the deployment config file `pose-detection_onnxruntime_static.py` to others, e.g., converting to tensorrt model by `pose-detection_tensorrt_static-256x192.py`.

Tip: When converting mmpose models to tensorrt models, –device should be set to "cuda"

22.3 Model specification

Before moving on to model inference chapter, let's know more about the converted model structure which is very important for model inference.

The converted model locates in the working directory like `mmdeploy_models/mmpose/ort` in the previous example. It includes:

```
mmdeploy_models/mmpose/ort
├── deploy.json
├── detail.json
├── end2end.onnx
└── pipeline.json
```

in which,

- **end2end.onnx**: backend model which can be inferred by ONNX Runtime
- ***.json**: the necessary information for mmdeploy SDK

The whole package **mmdeploy_models/mmpose/ort** is defined as **mmdeploy SDK model**, i.e., **mmdeploy SDK model** includes both backend model and inference meta information.

22.4 Model inference

22.4.1 Backend model inference

Take the previous converted `end2end.onnx` model as an example, you can use the following code to inference the model and visualize the results.

```python
from mmdeploy.apis.utils import build_task_processor
from mmdeploy.utils import get_input_shape, load_config
import torch

deploy_cfg = 'configs/mmpose/pose-detection_onnxruntime_static.py'
model_cfg = 'td-hm_hrnet-w32_8xb64-210e_coco-256x192.py'
device = 'cpu'
backend_model = ['./mmdeploy_models/mmpose/ort/end2end.onnx']
image = './demo/resources/human-pose.jpg'

# read deploy_cfg and model_cfg
deploy_cfg, model_cfg = load_config(deploy_cfg, model_cfg)

# build task and backend model
task_processor = build_task_processor(model_cfg, deploy_cfg, device)
model = task_processor.build_backend_model(backend_model)

# process input image
input_shape = get_input_shape(deploy_cfg)
model_inputs, _ = task_processor.create_input(image, input_shape)

# do model inference
with torch.no_grad():
```

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```
    result = model.test_step(model_inputs)

# visualize results
task_processor.visualize(
    image=image,
    model=model,
    result=result[0],
    window_name='visualize',
    output_file='output_pose.png')
```

22.4.2 SDK model inference

TODO

22.5 Supported models

CHAPTER

TWENTYTHREE

MMDETECTION3D DEPLOYMENT

MMDetection3d aka `mmdet3d` is an open source object detection toolbox based on PyTorch, towards the next-generation platform for general 3D detection. It is a part of the OpenMMLab project.

23.1 Install mmdet3d

We could install mmdet3d through mim. For other ways of installation, please refer to here

```
python3 -m pip install -U openmim
python3 -m mim install "mmdet3d>=1.1.0"
```

23.2 Convert model

For example, use `tools/deploy.py` to convert centerpoint to onnxruntime format

```
# cd to mmdeploy root directory
# download config and model
mim download mmdet3d --config centerpoint_pillar02_second_secfpn_head-circlenms_8xb4-
↪cyclic-20e_nus-3d --dest .

export MODEL_CONFIG=centerpoint_pillar02_second_secfpn_head-circlenms_8xb4-cyclic-20e_
↪nus-3d.py

export MODEL_PATH=centerpoint_02pillar_second_secfpn_circlenms_4x8_cyclic_20e_nus_
↪20220811_031844-191a3822.pth

export TEST_DATA=tests/data/n008-2018-08-01-15-16-36-0400__LIDAR_TOP__1533151612397179.
↪pcd.bin
```

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```
python3 tools/deploy.py configs/mmdet3d/voxel-detection/voxel-detection_onnxruntime_
↪dynamic.py $MODEL_CONFIG $MODEL_PATH $TEST_DATA --work-dir centerpoint
```

This step would generate `end2end.onnx` in `work-dir`

```
ls -lah centerpoint
..
-rw-rw-r--  1 rg rg  87M 11  4 19:48 end2end.onnx
```

23.3 Model inference

At present, the voxelize preprocessing and postprocessing of mmdet3d are not converted into onnx operations; the C++ SDK has not yet implemented the voxelize calculation.

The caller needs to refer to the corresponding python implementation to complete.

23.4 Supported models

- Make sure trt >= 8.6 for some bug fixed, such as ScatterND, dynamic shape crash and so on.

CHAPTER

TWENTYFOUR

MMROTATE DEPLOYMENT

MMRotate is an open-source toolbox for rotated object detection based on PyTorch. It is a part of the OpenMMLab project.

24.1 Installation

24.1.1 Install mmrotate

Please follow the installation guide to install mmrotate.

24.1.2 Install mmdeploy

There are several methods to install mmdeploy, among which you can choose an appropriate one according to your target platform and device.

Method I: Install precompiled package

You can refer to get_started

Method II: Build using scripts

If your target platform is **Ubuntu 18.04 or later version**, we encourage you to run *scripts*. For example, the following commands install mmdeploy as well as inference engine - `ONNX Runtime`.

```
git clone --recursive -b main https://github.com/open-mmlab/mmdeploy.git
cd mmdeploy
python3 tools/scripts/build_ubuntu_x64_ort.py $(nproc)
export PYTHONPATH=$(pwd)/build/lib:$PYTHONPATH
export LD_LIBRARY_PATH=$(pwd)/../mmdeploy-dep/onnxruntime-linux-x64-1.8.1/lib/:$LD_
↪LIBRARY_PATH
```

NOTE:

- Adding `$(pwd)/build/lib` to `PYTHONPATH` is for importing mmdeploy SDK python module - `mmdeploy_runtime`, which will be presented in chapter *SDK model inference*.
- When *inference onnx model by ONNX Runtime*, it requests ONNX Runtime library be found. Thus, we add it to `LD_LIBRARY_PATH`.

Method III: Build from source

If neither **I** nor **II** meets your requirements, *building mmdeploy from source* is the last option.

24.2 Convert model

You can use tools/deploy.py to convert mmrotate models to the specified backend models. Its detailed usage can be learned from here.

The command below shows an example about converting `rotated-faster-rcnn` model to onnx model that can be inferred by ONNX Runtime.

```
cd mmdeploy

# download rotated-faster-rcnn model from mmrotate model zoo
mim download mmrotate --config rotated-faster-rcnn-le90_r50_fpn_1x_dota --dest .
wget https://github.com/open-mmlab/mmrotate/raw/main/demo/dota_demo.jpg

# convert mmrotate model to onnxruntime model with dynamic shape
python tools/deploy.py \
    configs/mmrotate/rotated-detection_onnxruntime_dynamic.py \
    rotated-faster-rcnn-le90_r50_fpn_1x_dota.py \
    rotated_faster_rcnn_r50_fpn_1x_dota_le90-0393aa5c.pth \
    dota_demo.jpg \
    --work-dir mmdeploy_models/mmrotate/ort \
    --device cpu \
    --show \
    --dump-info
```

It is crucial to specify the correct deployment config during model conversion. We've already provided builtin deployment config files of all supported backends for mmrotate. The config filename pattern is:

```
rotated_detection-{backend}-{precision}_{static | dynamic}_{shape}.py
```

- **{backend}:** inference backend, such as onnxruntime, tensorrt, pplnn, ncnn, openvino, coreml etc.
- **{precision}:** fp16, int8. When it's empty, it means fp32
- **{static | dynamic}:** static shape or dynamic shape
- **{shape}:** input shape or shape range of a model

Therefore, in the above example, you can also convert `rotated-faster-rcnn` to other backend models by changing the deployment config file `rotated-detection_onnxruntime_dynamic` to others, e.g., converting to tensorrt-fp16 model by `rotated-detection_tensorrt-fp16_dynamic-320x320-1024x1024.py`.

Tip: When converting mmrotate models to tensorrt models, –device should be set to "cuda"

24.3 Model specification

Before moving on to model inference chapter, let's know more about the converted model structure which is very important for model inference.

The converted model locates in the working directory like `mmdeploy_models/mmrotate/ort` in the previous example. It includes:

```
mmdeploy_models/mmrotate/ort
├── deploy.json
├── detail.json
├── end2end.onnx
└── pipeline.json
```

in which,

- **end2end.onnx**: backend model which can be inferred by ONNX Runtime
- ***.json**: the necessary information for mmdeploy SDK

The whole package **mmdeploy_models/mmrotate/ort** is defined as **mmdeploy SDK model**, i.e., **mmdeploy SDK model** includes both backend model and inference meta information.

24.4 Model inference

24.4.1 Backend model inference

Take the previous converted `end2end.onnx` model as an example, you can use the following code to inference the model and visualize the results.

```python
from mmdeploy.apis.utils import build_task_processor
from mmdeploy.utils import get_input_shape, load_config
import torch

deploy_cfg = 'configs/mmrotate/rotated-detection_onnxruntime_dynamic.py'
model_cfg = './rotated-faster-rcnn-le90_r50_fpn_1x_dota.py'
device = 'cpu'
backend_model = ['./mmdeploy_models/mmrotate/ort/end2end.onnx']
image = './dota_demo.jpg'

# read deploy_cfg and model_cfg
deploy_cfg, model_cfg = load_config(deploy_cfg, model_cfg)

# build task and backend model
```

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```
task_processor = build_task_processor(model_cfg, deploy_cfg, device)
model = task_processor.build_backend_model(backend_model)

# process input image
input_shape = get_input_shape(deploy_cfg)
model_inputs, _ = task_processor.create_input(image, input_shape)

# do model inference
with torch.no_grad():
    result = model.test_step(model_inputs)

# visualize results
task_processor.visualize(
    image=image,
    model=model,
    result=result[0],
    window_name='visualize',
    output_file='./output.png')
```

24.4.2 SDK model inference

You can also perform SDK model inference like following,

```
from mmdeploy_runtime import RotatedDetector
import cv2
import numpy as np

img = cv2.imread('./dota_demo.jpg')

# create a detector
detector = RotatedDetector(model_path='./mmdeploy_models/mmrotate/ort', device_name='cpu
↪', device_id=0)
# perform inference
det = detector(img)
```

Besides python API, mmdeploy SDK also provides other FFI (Foreign Function Interface), such as C, C++, C#, Java and so on. You can learn their usage from demos.

24.5 Supported models

CHAPTER

TWENTYFIVE

MMACTION2 DEPLOYMENT

MMAction2 is an open-source toolbox for video understanding based on PyTorch. It is a part of the OpenMMLab project.

25.1 Installation

25.1.1 Install mmaction2

Please follow the installation guide to install mmaction2.

25.1.2 Install mmdeploy

There are several methods to install mmdeploy, among which you can choose an appropriate one according to your target platform and device.

Method I Install precompiled package

You can refer to get_started

Method II Build using scripts

If your target platform is **Ubuntu 18.04 or later version**, we encourage you to run *scripts*. For example, the following commands install mmdeploy as well as inference engine - `ONNX Runtime`.

```
git clone --recursive -b main https://github.com/open-mmlab/mmdeploy.git
cd mmdeploy
python3 tools/scripts/build_ubuntu_x64_ort.py $(nproc)
export PYTHONPATH=$(pwd)/build/lib:$PYTHONPATH
export LD_LIBRARY_PATH=$(pwd)/../mmdeploy-dep/onnxruntime-linux-x64-1.8.1/lib/:$LD_
↪LIBRARY_PATH
```

Method III: Build from source

If neither **I** nor **II** meets your requirements, *building mmdeploy from source* is the last option.

25.2 Convert model

You can use tools/deploy.py to convert mmaction2 models to the specified backend models. Its detailed usage can be learned from here.

When using `tools/deploy.py`, it is crucial to specify the correct deployment config. We've already provided builtin deployment config files of all supported backends for mmaction2, under which the config file path follows the pattern:

```
{task}/{task}_{backend}-{precision}_{static | dynamic}_{shape}.py
```

- **{task}:** task in mmaction2.
- **{backend}:** inference backend, such as onnxruntime, tensorrt, pplnn, ncnn, openvino, coreml etc.
- **{precision}:** fp16, int8. When it's empty, it means fp32
- **{static | dynamic}:** static shape or dynamic shape
- **{shape}:** input shape or shape range of a model
- **{2d/3d}:** model type

In the next partwe will take `tsn` model from `video recognition` task as an example, showing how to convert them to onnx model that can be inferred by ONNX Runtime.

25.2.1 Convert video recognition model

```
cd mmdeploy

# download tsn model from mmaction2 model zoo
mim download mmaction2 --config tsn_imagenet-pretrained-r50_8xb32-1x1x3-100e_kinetics400-
↪rgb --dest .

# convert mmaction2 model to onnxruntime model with dynamic shape
python tools/deploy.py \
    configs/mmaction/video-recognition/video-recognition_2d_onnxruntime_static.py \
    tsn_imagenet-pretrained-r50_8xb32-1x1x3-100e_kinetics400-rgb \
    tsn_imagenet-pretrained-r50_8xb32-1x1x3-100e_kinetics400-rgb_20220906-cd10898e.pth \
    tests/data/arm_wrestling.mp4 \
```

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```
    --work-dir mmdeploy_models/mmaction/tsn/ort \
    --device cpu \
    --show \
    --dump-info
```

25.3 Model specification

Before moving on to model inference chapter, let's know more about the converted model structure which is very important for model inference.

The converted model locates in the working directory like `mmdeploy_models/mmaction/tsn/ort` in the previous example. It includes:

```
mmdeploy_models/mmaction/tsn/ort
├── deploy.json
├── detail.json
├── end2end.onnx
└── pipeline.json
```

in which,

- **end2end.onnx**: backend model which can be inferred by ONNX Runtime
- ***.json**: the necessary information for mmdeploy SDK

The whole package **mmdeploy_models/mmaction/tsn/ort** is defined as **mmdeploy SDK model**, i.e., **mmdeploy SDK model** includes both backend model and inference meta information.

25.4 Model Inference

25.4.1 Backend model inference

Take the previous converted `end2end.onnx` mode of `tsn` as an example, you can use the following code to inference the model and visualize the results.

```
from mmdeploy.apis.utils import build_task_processor
from mmdeploy.utils import get_input_shape, load_config
import numpy as np
import torch

deploy_cfg = 'configs/mmaction/video-recognition/video-recognition_2d_onnxruntime_static.
↪py'
model_cfg = 'tsn_imagenet-pretrained-r50_8xb32-1x1x3-100e_kinetics400-rgb'
device = 'cpu'
backend_model = ['./mmdeploy_models/mmaction2/tsn/ort/end2end.onnx']
image = 'tests/data/arm_wrestling.mp4'

# read deploy_cfg and model_cfg
deploy_cfg, model_cfg = load_config(deploy_cfg, model_cfg)
```

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```
# build task and backend model
task_processor = build_task_processor(model_cfg, deploy_cfg, device)
model = task_processor.build_backend_model(backend_model)

# process input image
input_shape = get_input_shape(deploy_cfg)
model_inputs, _ = task_processor.create_input(image, input_shape)

# do model inference
with torch.no_grad():
    result = model.test_step(model_inputs)

# show top5-results
pred_scores = result[0].pred_scores.item.tolist()
top_index = np.argsort(pred_scores)[::-1]
for i in range(5):
    index = top_index[i]
    print(index, pred_scores[index])
```

25.4.2 SDK model inference

Given the above SDK model of `tsn` you can also perform SDK model inference like following,

Video recognition SDK model inference

```
from mmdeploy_runtime import VideoRecognizer
import cv2

# refer to demo/python/video_recognition.py
# def SampleFrames(cap, clip_len, frame_interval, num_clips):
#  ...

cap = cv2.VideoCapture('tests/data/arm_wrestling.mp4')

clips, info = SampleFrames(cap, 1, 1, 25)

# create a recognizer
recognizer = VideoRecognizer(model_path='./mmdeploy_models/mmaction/tsn/ort', device_
↪name='cpu', device_id=0)
# perform inference
result = recognizer(clips, info)
# show inference result
for label_id, score in result:
    print(label_id, score)
```

Besides python API, mmdeploy SDK also provides other FFI (Foreign Function Interface), such as C, C++, C#, Java and so on. You can learn their usage from demos.

MMAction2 only API of c, c++ and python for now.

25.5 Supported models

CHAPTER

TWENTYSIX

SUPPORTED NCNN FEATURE

The current use of the ncnn feature is as follows:

The following features cannot be automatically enabled by mmdeploy and you need to manually modify the ncnn build options or adjust the running parameters in the SDK

- bf16 inference
- nc4hw4 layout
- Profiling per layer
- Turn off NCNN_STRING to reduce .so file size
- Set thread number and CPU affinity

CHAPTER

TWENTYSEVEN

ONNXRUNTIME SUPPORT

27.1 Introduction of ONNX Runtime

ONNX Runtime is a cross-platform inference and training accelerator compatible with many popular ML/DNN frameworks. Check its github for more information.

27.2 Installation

Please note that only ***onnxruntime>=1.8.1*** *of on Linux platform is supported by now.*

27.2.1 Install ONNX Runtime python package

- CPU Version

```
pip install onnxruntime==1.8.1 # if you want to use cpu version
```

- GPU Version

```
pip install onnxruntime-gpu==1.8.1 # if you want to use gpu version
```

27.2.2 Install float16 conversion tool (optional)

If you want to use float16 precision, install the tool by running the following script:

```
pip install onnx onnxconverter-common
```

27.3 Build custom ops

27.3.1 Download ONNXRuntime Library

Download `onnxruntime-linux-*.tgz` library from ONNX Runtime releases, extract it, expose `ONNXRUNTIME_DIR` and finally add the lib path to `LD_LIBRARY_PATH` as below:

- CPU Version

```
wget https://github.com/microsoft/onnxruntime/releases/download/v1.8.1/onnxruntime-linux-
↪x64-1.8.1.tgz

tar -zxvf onnxruntime-linux-x64-1.8.1.tgz
cd onnxruntime-linux-x64-1.8.1
export ONNXRUNTIME_DIR=$(pwd)
export LD_LIBRARY_PATH=$ONNXRUNTIME_DIR/lib:$LD_LIBRARY_PATH
```

- GPU Version

In X64 GPU:

```
wget https://github.com/microsoft/onnxruntime/releases/download/v1.8.1/onnxruntime-linux-
↪x64-gpu-1.8.1.tgz

tar -zxvf onnxruntime-linux-x64-gpu-1.8.1.tgz
cd onnxruntime-linux-x64-gpu-1.8.1
export ONNXRUNTIME_DIR=$(pwd)
export LD_LIBRARY_PATH=$ONNXRUNTIME_DIR/lib:$LD_LIBRARY_PATH
```

In Arm GPU:

```
# Arm not have 1.8.1 version package
wget https://github.com/microsoft/onnxruntime/releases/download/v1.10.0/onnxruntime-
↪linux-aarch64-1.10.0.tgz

tar -zxvf onnxruntime-linux-aarch64-1.10.0.tgz
cd onnxruntime-linux-aarch64-1.10.0
export ONNXRUNTIME_DIR=$(pwd)
export LD_LIBRARY_PATH=$ONNXRUNTIME_DIR/lib:$LD_LIBRARY_PATH
```

You can also go to ONNX Runtime Release to find corresponding release version package.

27.3.2 Build on Linux

- CPU Version

```
cd ${MMDEPLOY_DIR} # To MMDeploy root directory
mkdir -p build && cd build
cmake -DMMDEPLOY_TARGET_DEVICES='cpu' -DMMDEPLOY_TARGET_BACKENDS=ort -DONNXRUNTIME_DIR=$
↪{ONNXRUNTIME_DIR} ..
make -j$(nproc) && make install
```

- GPU Version

```
cd ${MMDEPLOY_DIR} # To MMDeploy root directory
mkdir -p build && cd build
cmake -DMMDEPLOY_TARGET_DEVICES='cuda' -DMMDEPLOY_TARGET_BACKENDS=ort -DONNXRUNTIME_DIR=$
↪{ONNXRUNTIME_DIR} ..
make -j$(nproc) && make install
```

27.4 How to convert a model

- You could follow the instructions of tutorial *How to convert model*

27.5 How to add a new custom op

27.6 Reminder

- The custom operator is not included in supported operator list in ONNX Runtime.
- The custom operator should be able to be exported to ONNX.

27.6.1 Main procedures

Take custom operator `roi_align` for example.

1. Create a `roi_align` directory in ONNX Runtime source directory `${MMDEPLOY_DIR}/csrc/backend_ops/onnxruntime/`
2. Add header and source file into `roi_align` directory `${MMDEPLOY_DIR}/csrc/backend_ops/onnxruntime/roi_align/`
3. Add unit test into `tests/test_ops/test_ops.py` Check here for examples.

Finally, welcome to send us PR of adding custom operators for ONNX Runtime in MMDeploy. :nerd_face:

27.7 References

- How to export Pytorch model with custom op to ONNX and run it in ONNX Runtime
- How to add a custom operator/kernel in ONNX Runtime

CHAPTER TWENTYEIGHT

OPENVINO SUPPORT

This tutorial is based on Linux systems like Ubuntu-18.04.

28.1 Installation

It is recommended to create a virtual environment for the project.

28.1.1 Install python package

Install OpenVINO. It is recommended to use the installer or install using pip. Installation example using pip:

```
pip install openvino-dev[onnx]==2022.3.0
```

28.1.2 Download OpenVINO runtime for SDK (Optional)

If you want to use OpenVINO in SDK, you need install OpenVINO with install_guides. Take `openvino==2022.3.0` as example:

```
wget https://storage.openvinotoolkit.org/repositories/openvino/packages/2022.3/linux/l_
↪openvino_toolkit_ubuntu20_2022.3.0.9052.9752fafe8eb_x86_64.tgz
tar xzf ./l_openvino_toolkit*.tgz
cd l_openvino*
export InferenceEngine_DIR=$pwd/runtime/cmake
bash ./install_dependencies/install_openvino_dependencies.sh
```

28.1.3 Build mmdeploy SDK with OpenVINO (Optional)

Install MMDeploy following the *instructions*.

```
cd ${MMDEPLOY_DIR} # To MMDeploy root directory
mkdir -p build && cd build
cmake -DMMDEPLOY_TARGET_DEVICES='cpu' -DMMDEPLOY_TARGET_BACKENDS=openvino -
↪DInferenceEngine_DIR=${InferenceEngine_DIR} ..
make -j$(nproc) && make install
```

To work with models from MMDetection, you may need to install it additionally.

28.2 Usage

You could follow the instructions of tutorial *How to convert model*

Example:

```
python tools/deploy.py \
    configs/mmdet/detection/detection_openvino_static-300x300.py \
    /mmdetection_dir/mmdetection/configs/ssd/ssd300_coco.py \
    /tmp/snapshots/ssd300_coco_20210803_015428-d231a06e.pth \
    tests/data/tiger.jpeg \
    --work-dir ../deploy_result \
    --device cpu \
    --log-level INFO
```

28.3 List of supported models exportable to OpenVINO from MMDetection

The table below lists the models that are guaranteed to be exportable to OpenVINO from MMDetection.

Notes:

- Custom operations from OpenVINO use the domain `org.openvinotoolkit`.
- For faster work in OpenVINO in the Faster-RCNN, Mask-RCNN, Cascade-RCNN, Cascade-Mask-RCNN models the RoiAlign operation is replaced with the ExperimentalDetectronROIFeatureExtractor operation in the ONNX graph.
- Models "VFNet" and "Faster R-CNN + DCN" use the custom "DeformableConv2D" operation.

28.4 Deployment config

With the deployment config, you can specify additional options for the Model Optimizer. To do this, add the necessary parameters to the `backend_config.mo_options` in the fields `args` (for parameters with values) and `flags` (for flags).

Example:

```
backend_config = dict(
    mo_options=dict(
        args=dict({
            '--mean_values': [0, 0, 0],
            '--scale_values': [255, 255, 255],
            '--data_type': 'FP32',
        }),
        flags=['--disable_fusing'],
    )
)
```

Information about the possible parameters for the Model Optimizer can be found in the documentation.

28.5 Troubleshooting

- ImportError: libpython3.7m.so.1.0: cannot open shared object file: No such file or directory

  To resolve missing external dependency on Ubuntu*, execute the following command:

  ```
  sudo apt-get install libpython3.7
  ```

CHAPTER

TWENTYNINE

PPLNN SUPPORT

MMDeploy supports ppl.nn v0.8.1 and later. This tutorial is based on Linux systems like Ubuntu-18.04.

29.1 Installation

1. Please install pyppl following install-guide.
2. Install MMDeploy following the *instructions*.

29.2 Usage

Example:

```
python tools/deploy.py \
    configs/mmdet/detection/detection_pplnn_dynamic-800x1344.py \
    /mmdetection_dir/mmdetection/configs/retinanet/retinanet_r50_fpn_1x_coco.py \
    /tmp/snapshots/retinanet_r50_fpn_1x_coco_20200130-c2398f9e.pth \
    tests/data/tiger.jpeg \
    --work-dir ../deploy_result \
    --device cuda \
    --log-level INFO
```

CHAPTER

THIRTY

SNPE FEATURE SUPPORT

Currently mmdeploy integrates the onnx2dlc model conversion and SDK inference, but the following features are not yet supported:

- GPU_FP16 mode
- DSP/AIP quantization
- Operator internal profiling
- UDO operator

CHAPTER

THIRTYONE

TENSORRT SUPPORT

31.1 Installation

31.1.1 Install TensorRT

Please install TensorRT 8 follow install-guide.

Note:

- `pip Wheel File Installation` is not supported yet in this repo.
- We strongly suggest you install TensorRT through tar file
- After installation, you'd better add TensorRT environment variables to bashrc by:

```
cd ${TENSORRT_DIR} # To TensorRT root directory
echo '# set env for TensorRT' >> ~/.bashrc
echo "export TENSORRT_DIR=${TENSORRT_DIR}" >> ~/.bashrc
echo 'export LD_LIBRARY_PATH=$TENSORRT_DIR/lib:$TENSORRT_DIR' >> ~/.bashrc
source ~/.bashrc
```

31.1.2 Build custom ops

Some custom ops are created to support models in OpenMMLab, and the custom ops can be built as follow:

```
cd ${MMDEPLOY_DIR} # To MMDeploy root directory
mkdir -p build && cd build
cmake -DMMDEPLOY_TARGET_BACKENDS=trt ..
make -j$(nproc)
```

If you haven't installed TensorRT in the default path, Please add `-DTENSORRT_DIR` flag in CMake.

```
cmake -DMMDEPLOY_TARGET_BACKENDS=trt -DTENSORRT_DIR=${TENSORRT_DIR} ..
make -j$(nproc) && make install
```

31.2 Convert model

Please follow the tutorial in *How to convert model*. **Note** that the device must be cuda device.

31.2.1 Int8 Support

Since TensorRT supports INT8 mode, a custom dataset config can be given to calibrate the model. Following is an example for MMDetection:

```python
# calibration_dataset.py

# dataset settings, same format as the codebase in OpenMMLab
dataset_type = 'CalibrationDataset'
data_root = 'calibration/dataset/root'
img_norm_cfg = dict(
    mean=[123.675, 116.28, 103.53], std=[58.395, 57.12, 57.375], to_rgb=True)
test_pipeline = [
    dict(type='LoadImageFromFile'),
    dict(
        type='MultiScaleFlipAug',
        img_scale=(1333, 800),
        flip=False,
        transforms=[
            dict(type='Resize', keep_ratio=True),
            dict(type='RandomFlip'),
            dict(type='Normalize', **img_norm_cfg),
            dict(type='Pad', size_divisor=32),
            dict(type='ImageToTensor', keys=['img']),
            dict(type='Collect', keys=['img']),
        ])
]
data = dict(
    samples_per_gpu=2,
    workers_per_gpu=2,
    val=dict(
        type=dataset_type,
        ann_file=data_root + 'val_annotations.json',
        pipeline=test_pipeline),
    test=dict(
        type=dataset_type,
        ann_file=data_root + 'test_annotations.json',
        pipeline=test_pipeline))
evaluation = dict(interval=1, metric='bbox')
```

Convert your model with this calibration dataset:

```
python tools/deploy.py \
    ...
    --calib-dataset-cfg calibration_dataset.py
```

If the calibration dataset is not given, the data will be calibrated with the dataset in model config.

31.3 FAQs

- Error `Cannot found TensorRT headers` or `Cannot found TensorRT libs`

  Try cmake with flag `-DTENSORRT_DIR`:

  ```
  cmake -DBUILD_TENSORRT_OPS=ON -DTENSORRT_DIR=${TENSORRT_DIR} ..
  make -j$(nproc)
  ```

  Please make sure there are libs and headers in `${TENSORRT_DIR}`.

- Error `error: parameter check failed at: engine.cpp::setBindingDimensions::1046, condition: profileMinDims.d[i] <= dimensions.d[i]`

  There is an input shape limit in deployment config:

  ```
  backend_config = dict(
      # other configs
      model_inputs=[
          dict(
              input_shapes=dict(
                  input=dict(
                      min_shape=[1, 3, 320, 320],
                      opt_shape=[1, 3, 800, 1344],
                      max_shape=[1, 3, 1344, 1344])))
      ])
      # other configs
  ```

  The shape of the tensor `input` must be limited between `input_shapes["input"]["min_shape"]` and `input_shapes["input"]["max_shape"]`.

- Error `error: [TensorRT] INTERNAL ERROR: Assertion failed: cublasStatus == CUBLAS_STATUS_SUCCESS`

  TRT 7.2.1 switches to use cuBLASLt (previously it was cuBLAS). cuBLASLt is the default choice for SM version >= 7.0. However, you may need CUDA-10.2 Patch 1 (Released Aug 26, 2020) to resolve some cuBLASLt issues. Another option is to use the new TacticSource API and disable cuBLASLt tactics if you don't want to upgrade.

  Read this for detail.

- Install mmdeploy on Jetson

  We provide a tutorial to get start on Jetsons here.

CHAPTER

THIRTYTWO

TORCHSCRIPT SUPPORT

32.1 Introduction of TorchScript

TorchScript a way to create serializable and optimizable models from PyTorch code. Any TorchScript program can be saved from a Python process and loaded in a process where there is no Python dependency. Check the Introduction to TorchScript for more details.

32.2 Build custom ops

32.2.1 Prerequisite

- Download libtorch from the official website here.

*Please note that only **Pre-cxx11 ABI** and **version 1.8.1+** on Linux platform are supported by now.*

For previous versions of libtorch, users can find through the issue comment. Libtorch1.8.1+cu111 as an example, extract it, expose `Torch_DIR` and add the lib path to `LD_LIBRARY_PATH` as below:

```
wget https://download.pytorch.org/libtorch/cu111/libtorch-shared-with-deps-1.8.1%2Bcu111.
↪zip

unzip libtorch-shared-with-deps-1.8.1+cu111.zip
cd libtorch
export Torch_DIR=$(pwd)
export LD_LIBRARY_PATH=$Torch_DIR/lib:$LD_LIBRARY_PATH
```

Note:

- If you want to save libtorch env variables to bashrc, you could run

```
echo '# set env for libtorch' >> ~/.bashrc
echo "export Torch_DIR=${Torch_DIR}" >> ~/.bashrc
echo 'export LD_LIBRARY_PATH=$Torch_DIR/lib:$LD_LIBRARY_PATH' >> ~/.bashrc
source ~/.bashrc
```

32.2.2 Build on Linux

```
cd ${MMDEPLOY_DIR} # To MMDeploy root directory
mkdir -p build && cd build
cmake -DMMDEPLOY_TARGET_BACKENDS=torchscript -DTorch_DIR=${Torch_DIR} ..
make -j$(nproc) && make install
```

32.3 How to convert a model

- You could follow the instructions of tutorial *How to convert model*

32.4 SDK backend

TorchScript SDK backend may be built by passing `-DMMDEPLOY_TORCHSCRIPT_SDK_BACKEND=ON` to `cmake`.

Notice that `libtorch` is sensitive to C++ ABI versions. On platforms defaulted to C++11 ABI (e.g. Ubuntu 16+) one may pass `-DCMAKE_CXX_FLAGS="-D_GLIBCXX_USE_CXX11_ABI=0"` to `cmake` to use pre-C++11 ABI for building. In this case all dependencies with ABI sensitive interfaces (e.g. OpenCV) must be built with pre-C++11 ABI.

32.5 FAQs

- Error: `projects/thirdparty/libtorch/share/cmake/Caffe2/Caffe2Config.cmake:96 (message):Your installed Caffe2 version uses cuDNN but I cannot find the cuDNN libraries. Please set the proper cuDNN prefixes and / or install cuDNN.`

  May export CUDNN_ROOT=/root/path/to/cudnn to resolve the build error.

CHAPTER

THIRTYTHREE

SUPPORTED RKNN FEATURE

Currently, MMDeploy only tests rk3588 and rv1126 with linux platform.

The following features cannot be automatically enabled by mmdeploy and you need to manually modify the configuration in MMDeploy like here.

- target_platform other than default
- quantization settings
- optimization level other than 1

CHAPTER

THIRTYFOUR

TVM FEATURE SUPPORT

MMDeploy has integrated TVM for model conversion and SDK. Features include:

- AutoTVM tuner
- Ansor tuner
- Graph Executor runtime
- Virtual machine runtime

CHAPTER

THIRTYFIVE

CORE ML FEATURE SUPPORT

MMDeploy support convert Pytorch model to Core ML and inference.

35.1 Installation

To convert the model in mmdet, you need to compile libtorch to support custom operators such as nms (only needed in conversion stage). For MacOS 12 users, please install Pytorch 1.8.0, for MacOS 13 users, please install Pytorch 2.0.0+.

```
cd ${PYTORCH_DIR}
mkdir build && cd build
cmake .. \
    -DCMAKE_BUILD_TYPE=Release \
    -DPYTHON_EXECUTABLE=`which python` \
    -DCMAKE_INSTALL_PREFIX=install \
    -DDISABLE_SVE=ON
make install
```

35.2 Usage

```
python tools/deploy.py \
    configs/mmdet/detection/detection_coreml_static-800x1344.py \
    /mmdetection_dir/configs/retinanet/retinanet_r18_fpn_1x_coco.py \
    /checkpoint/retinanet_r18_fpn_1x_coco_20220407_171055-614fd399.pth \
    /mmdetection_dir/demo/demo.jpg \
    --work-dir work_dir/retinanet \
    --device cpu \
    --dump-info
```

CHAPTER

THIRTYSIX

ONNX RUNTIME OPS

36.1 grid_sampler

36.1.1 Description

Perform sample from `input` with pixel locations from `grid`.

36.1.2 Parameters

36.1.3 Inputs

36.1.4 Outputs

36.1.5 Type Constraints

- T:tensor(float32, Linear)

36.2 MMCVModulatedDeformConv2d

36.2.1 Description

Perform Modulated Deformable Convolution on input feature, read Deformable ConvNets v2: More Deformable, Better Results for detail.

36.2.2 Parameters

36.2.3 Inputs

36.2.4 Outputs

36.2.5 Type Constraints

- T:tensor(float32, Linear)

36.3 NMSRotated

36.3.1 Description

Non Max Suppression for rotated bboxes.

36.3.2 Parameters

36.3.3 Inputs

36.3.4 Outputs

36.3.5 Type Constraints

- T:tensor(float32, Linear)

36.4 RoIAlignRotated

36.4.1 Description

Perform RoIAlignRotated on output feature, used in bbox_head of most two-stage rotated object detectors.

36.4.2 Parameters

36.4.3 Inputs

36.4.4 Outputs

36.4.5 Type Constraints

- T:tensor(float32)

36.5 NMSMatch

36.5.1 Description

Non Max Suppression with the suppression box match.

36.5.2 Parameters

36.5.3 Inputs

36.5.4 Outputs

36.5.5 Type Constraints

- T:tensor(float32)

CHAPTER

THIRTYSEVEN

TENSORRT OPS

37.1 TRTBatchedNMS

37.1.1 Description

Batched NMS with a fixed number of output bounding boxes.

37.1.2 Parameters

37.1.3 Inputs

37.1.4 Outputs

37.1.5 Type Constraints

- T:tensor(float32, Linear)

37.2 grid_sampler

37.2.1 Description

Perform sample from `input` with pixel locations from `grid`.

37.2.2 Parameters

37.2.3 Inputs

37.2.4 Outputs

37.2.5 Type Constraints

- T:tensor(float32, Linear)

37.3 MMCVInstanceNormalization

37.3.1 Description

Carry out instance normalization as described in the paper https://arxiv.org/abs/1607.08022.

y = scale * (x - mean) / sqrt(variance + epsilon) + B, where mean and variance are computed per instance per channel.

37.3.2 Parameters

37.3.3 Inputs

37.3.4 Outputs

37.3.5 Type Constraints

- T:tensor(float32, Linear)

37.4 MMCVModulatedDeformConv2d

37.4.1 Description

Perform Modulated Deformable Convolution on input feature. Read Deformable ConvNets v2: More Deformable, Better Results for detail.

37.4.2 Parameters

37.4.3 Inputs

37.4.4 Outputs

37.4.5 Type Constraints

- T:tensor(float32, Linear)

37.5 MMCVMultiLevelRoiAlign

37.5.1 Description

Perform RoIAlign on features from multiple levels. Used in bbox_head of most two-stage detectors.

37.5.2 Parameters

37.5.3 Inputs

37.5.4 Outputs

37.5.5 Type Constraints

- T:tensor(float32, Linear)

37.6 MMCVRoIAlign

37.6.1 Description

Perform RoIAlign on output feature, used in bbox_head of most two-stage detectors.

37.6.2 Parameters

37.6.3 Inputs

37.6.4 Outputs

37.6.5 Type Constraints

- T:tensor(float32, Linear)

37.7 ScatterND

37.7.1 Description

ScatterND takes three inputs `data` tensor of rank r >= 1, `indices` tensor of rank q >= 1, and `updates` tensor of rank q + r - indices.shape[-1] - 1. The output of the operation is produced by creating a copy of the input `data`, and then updating its value to values specified by updates at specific index positions specified by `indices`. Its output shape is the same as the shape of `data`. Note that `indices` should not have duplicate entries. That is, two or more updates for the same index-location is not supported.

The `output` is calculated via the following equation:

```
output = np.copy(data)
update_indices = indices.shape[:-1]
for idx in np.ndindex(update_indices):
    output[indices[idx]] = updates[idx]
```

37.7.2 Parameters

None

37.7.3 Inputs

37.7.4 Outputs

37.7.5 Type Constraints

- T:tensor(float32, Linear), tensor(int32, Linear)

37.8 TRTBatchedRotatedNMS

37.8.1 Description

Batched rotated NMS with a fixed number of output bounding boxes.

37.8.2 Parameters

37.8.3 Inputs

37.8.4 Outputs

37.8.5 Type Constraints

- T:tensor(float32, Linear)

37.9 GridPriorsTRT

37.9.1 Description

Generate the anchors for object detection task.

37.9.2 Parameters

37.9.3 Inputs

37.9.4 Outputs

37.9.5 Type Constraints

- T:tensor(float32, Linear)
- TAny: Any

37.10 ScaledDotProductAttentionTRT

37.10.1 Description

Dot product attention used to support multihead attention, read Attention Is All You Need for more detail.

37.10.2 Parameters

None

37.10.3 Inputs

37.10.4 Outputs

37.10.5 Type Constraints

- T:tensor(float32, Linear)

37.11 GatherTopk

37.11.1 Description

TensorRT 8.2~8.4 would give unexpected result for multi-index gather.

```
data[batch_index, bbox_index, ...]
```

Read this for more details.

37.11.2 Parameters

None

37.11.3 Inputs

37.11.4 Outputs

37.11.5 Type Constraints

- T:tensor(float32, Linear), tensor(int32, Linear)

37.12 MMCVMultiScaleDeformableAttention

37.12.1 Description

Perform attention computation over a small set of key sampling points around a reference point rather than looking over all possible spatial locations. Read Deformable DETR: Deformable Transformers for End-to-End Object Detection for detail.

37.12.2 Parameters

None

37.12.3 Inputs

37.12.4 Outputs

37.12.5 Type Constraints

- T:tensor(float32, Linear)

CHAPTER

THIRTYEIGHT

NCNN OPS

38.1 Expand

38.1.1 Description

Broadcast the input blob following the given shape and the broadcast rule of ncnn.

38.1.2 Parameters

Expand has no parameters.

38.1.3 Inputs

38.1.4 Outputs

38.1.5 Type Constraints

- ncnn.Mat: Mat(float32)

38.2 Gather

38.2.1 Description

Given the data and indice blob, gather entries of the axis dimension of data indexed by indices.

38.2.2 Parameters

38.2.3 Inputs

38.2.4 Outputs

38.2.5 Type Constraints

- ncnn.Mat: Mat(float32)

38.3 Shape

38.3.1 Description

Get the shape of the ncnn blobs.

38.3.2 Parameters

Shape has no parameters.

38.3.3 Inputs

38.3.4 Outputs

38.3.5 Type Constraints

- ncnn.Mat: Mat(float32)

38.4 TopK

38.4.1 Description

Get the indices and value(optional) of largest or smallest k data among the axis. This op will map to onnx op `TopK`, `ArgMax`, and `ArgMin`.

38.4.2 Parameters

38.4.3 Inputs

38.4.4 Outputs

38.4.5 Type Constraints

- ncnn.Mat: Mat(float32)

CHAPTER

THIRTYNINE

MMDEPLOY ARCHITECTURE

This article mainly introduces the functions of each directory of mmdeploy and how it works from model conversion to real inference.

39.1 Take a general look at the directory structure

The entire mmdeploy can be seen as two independent parts: model conversion and SDK.

We introduce the entire repo directory structure and functions, without having to study the source code, just have an impression.

Peripheral directory features:

```
$ cd /path/to/mmdeploy
$ tree -L 1
.
├── CMakeLists.txt    # Compile custom operator and cmake configuration of SDK
├── configs                   # Algorithm library configuration for model conversion
├── csrc                          # SDK and custom operator
├── demo                      # FFI interface examples in various languages, such as␣
↪csharp, java, python, etc.
├── docker                   # docker build
├── mmdeploy             # python package for model conversion
├── requirements       # python requirements
├── service                    # Some small boards not support python, we use C/S mode␣
↪for model conversion, here is server code
├── tests                         # unittest
├── third_party            # 3rd party dependencies required by SDK and FFI
└── tools                        # Tools are also the entrance to all functions, such as␣
↪onnx2xx.py, profiler.py, test.py, etc.
```

It should be clear

- Model conversion mainly depends on `tools`, `mmdeploy` and small part of `csrc` directory;
- SDK is consist of three directories: `csrc`, `third_party` and `demo`.

39.2 Model Conversion

Here we take ViT of mmpretrain as model example, and take ncnn as inference backend example. Other models and inferences are similar.

Let's take a look at the mmdeploy/mmdeploy directory structure and get an impression:

```
.
├── apis                          # The api used by tools is implemented here, such␣
↪as onnx2ncnn.py
│   ├── calibration.py         # trt dedicated collection of quantitative data
│   ├── core                            # Software infrastructure
│   ├── extract_model.py  # Use it to export part of onnx
│   ├── inference.py           # Abstract function, which will actually call torch/
↪ncnn specific inference
│   ├── ncnn                           # ncnn Wrapper
│   └── visualize.py             # Still an abstract function, which will actually call␣
↪torch/ncnn specific inference and visualize
..
├── backend                  # Backend wrapper
│   ├── base                           # Because there are multiple backends, there␣
↪must be an OO design for the base class
│   ├── ncnn                          # This calls the ncnn python interface for model␣
↪conversion
│   │   ├── init_plugins.py           # Find the path of ncnn custom operators and ncnn␣
↪tools
│   │   ├── onnx2ncnn.py            # Wrap `mmdeploy_onnx2ncnn` into a python interface
│   │   ├── quant.py                       # Wrap `ncnn2int8` as a python interface
│   │   └── wrapper.py                  # Wrap pyncnn forward API
..
├── codebase                 #  Algorithm rewriter
│   ├── base                          # There are multiple algorithms here that we need␣
↪a bit of OO design
│   ├── mmpretrain                     #  mmpretrain related model rewrite
│   │   ├── deploy                      # mmpretrain implementation of base abstract␣
↪task/model/codebase
│   │   └── models                     # Real model rewrite
│   │       ├── backbones                # Rewrites of backbone network parts, such as␣
↪multiheadattention
│   │       ├── heads                           # Such as MultiLabelClsHead
│   │       ├── necks                            # Such as GlobalAveragePooling
 ..
├── core                        # Software infrastructure of rewrite mechanism
├── mmcv                     #  Rewrite mmcv
├── pytorch                 #  Rewrite pytorch operator for ncnn, such as Gemm
..
```

Each line above needs to be read, don't skip it.

When typing `tools/deploy.py` to convert ViT, these are 3 things:

1. Rewrite of mmpretrain ViT forward
2. ncnn does not support `gather` opr, customize and load it with libncnn.so
3. Run exported ncnn model with real inference, render output, and make sure the result is correct

39.2.1 1. Rewrite forward

Because when exporting ViT to onnx, it generates some operators that ncnn doesn't support perfectly, mmdeploy's solution is to hijack the forward code and change it. The output onnx is suitable for ncnn.

For example, rewrite the process of `conv -> shape -> concat_const -> reshape` to `conv -> reshape` to trim off the redundant `shape` and `concat` operator.

All mmpretrain algorithm rewriters are in the `mmdeploy/codebase/mmpretrain/models` directory.

39.2.2 2. Custom Operator

Operators customized for ncnn are in the `csrc/mmdeploy/backend_ops/ncnn/` directory, and are loaded together with `libncnn.so` after compilation. The essence is in hotfix ncnn, which currently implements these operators:

- topk
- tensorslice
- shape
- gather
- expand
- constantofshape

39.2.3 3. Model Conversion and testing

We first use the modified `mmdeploy_onnx2ncnn`to convert model, then inference with`pyncnn` and custom ops.

When encountering a framework such as snpe that does not support python well, we use C/S mode: wrap a server with protocols such as gRPC, and forward the real inference output.

For Rendering, mmdeploy directly uses the rendering API of upstream algorithm codebase.

39.3 SDK

After the model conversion completed, the SDK compiled with C++ can be used to execute on different platforms.

Let's take a look at the csrc/mmdeploy directory structure:

```
.
├── apis           # csharp, java, go, Rust and other FFI interfaces
├── backend_ops    # Custom operators for each inference framework
├── CMakeLists.txt
├── codebase       # The type of results preferred by each algorithm framework, such as␣
↪multi-use bbox for detection task
├── core           # Abstraction of graph, operator, device and so on
├── device         # Implementation of CPU/GPU device abstraction
├── execution      # Implementation of the execution abstraction
├── graph          # Implementation of graph abstraction
├── model          # Implement both zip-compressed and uncompressed work directory
├── net            # Implementation of net, such as wrap ncnn forward C API
├── preprocess     # Implement preprocess
└── utils          # OCV tools
```

The essence of the SDK is to design a set of abstraction of the computational graph, and combine the **multiple models'**

- preprocess
- inference
- postprocess

Provide FFI in multiple languages at the same time.

CHAPTER

FORTY

HOW TO SUPPORT NEW MODELS

We provide several tools to support model conversion.

40.1 Function Rewriter

The PyTorch neural network is written in python that eases the development of the algorithm. But the use of Python control flow and third-party libraries make it difficult to export the network to an intermediate representation. We provide a 'monkey patch' tool to rewrite the unsupported function to another one that can be exported. Here is an example:

```
from mmdeploy.core import FUNCTION_REWRITER

@FUNCTION_REWRITER.register_rewriter(
    func_name='torch.Tensor.repeat', backend='tensorrt')
def repeat_static(input, *size):
    ctx = FUNCTION_REWRITER.get_context()
    origin_func = ctx.origin_func
    if input.dim() == 1 and len(size) == 1:
        return origin_func(input.unsqueeze(0), *([1] + list(size))).squeeze(0)
    else:
        return origin_func(input, *size)
```

It is easy to use the function rewriter. Just add a decorator with arguments:

- `func_name` is the function to override. It can be either a PyTorch function or a custom function. Methods in modules can also be overridden by this tool.
- `backend` is the inference engine. The function will be overridden when the model is exported to this engine. If it is not given, this rewrite will be the default rewrite. The default rewrite will be used if the rewrite of the given backend does not exist.

The arguments are the same as the original function, except a context `ctx` as the first argument. The context provides some useful information such as the deployment config `ctx.cfg` and the original function (which has been overridden) `ctx.origin_func`.

40.2 Module Rewriter

If you want to replace a whole module with another one, we have another rewriter as follows:

```
@MODULE_REWRITER.register_rewrite_module(
    'mmagic.models.backbones.sr_backbones.SRCNN', backend='tensorrt')
class SRCNNWrapper(nn.Module):

    def __init__(self,
                 module,
                 cfg,
                 channels=(3, 64, 32, 3),
                 kernel_sizes=(9, 1, 5),
                 upscale_factor=4):
        super(SRCNNWrapper, self).__init__()

        self._module = module

        module.img_upsampler = nn.Upsample(
            scale_factor=module.upscale_factor,
            mode='bilinear',
            align_corners=False)

    def forward(self, *args, **kwargs):
        """Run forward."""
        return self._module(*args, **kwargs)

    def init_weights(self, *args, **kwargs):
        """Initialize weights."""
        return self._module.init_weights(*args, **kwargs)
```

Just like function rewriter, add a decorator with arguments:

- `module_type` the module class to rewrite.
- `backend` is the inference engine. The function will be overridden when the model is exported to this engine. If it is not given, this rewrite will be the default rewrite. The default rewrite will be used if the rewrite of the given backend does not exist.

All instances of the module in the network will be replaced with instances of this new class. The original module and the deployment config will be passed as the first two arguments.

40.3 Custom Symbolic

The mappings between PyTorch and ONNX are defined in PyTorch with symbolic functions. The custom symbolic function can help us to bypass some ONNX nodes which are unsupported by inference engine.

```
@SYMBOLIC_REWRITER.register_symbolic('squeeze', is_pytorch=True)
def squeeze_default(g, self, dim=None):
    if dim is None:
        dims = []
        for i, size in enumerate(self.type().sizes()):
            if size == 1:
```

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```
            dims.append(i)
    else:
        dims = [sym_help._get_const(dim, 'i', 'dim')]
    return g.op('Squeeze', self, axes_i=dims)
```

The decorator arguments:

- `func_name` The function name to add symbolic. Use full path if it is a custom `torch.autograd.Function`. Or just a name if it is a PyTorch built-in function.
- `backend` is the inference engine. The function will be overridden when the model is exported to this engine. If it is not given, this rewrite will be the default rewrite. The default rewrite will be used if the rewrite of the given backend does not exist.
- `is_pytorch` True if the function is a PyTorch built-in function.
- `arg_descriptors` the descriptors of the symbolic function arguments. Will be feed to `torch.onnx.symbolic_helper._parse_arg`.

Just like function rewriter, there is a context `ctx` as the first argument. The context provides some useful information such as the deployment config `ctx.cfg` and the original function (which has been overridden) `ctx.origin_func`. Note that the `ctx.origin_func` can be used only when `is_pytorch==False`.

CHAPTER

FORTYONE

HOW TO SUPPORT NEW BACKENDS

MMDeploy supports a number of backend engines. We welcome the contribution of new backends. In this tutorial, we will introduce the general procedures to support a new backend in MMDeploy.

41.1 Prerequisites

Before contributing the codes, there are some requirements for the new backend that need to be checked:

- The backend must support ONNX as IR.
- If the backend requires model files or weight files other than a ".onnx" file, a conversion tool that converts the ".onnx" file to model files and weight files is required. The tool can be a Python API, a script, or an executable program.
- It is highly recommended that the backend provides a Python interface to load the backend files and inference for validation.

41.2 Support backend conversion

The backends in MMDeploy must support the ONNX. The backend loads the ".onnx" file directly, or converts the ".onnx" to its own format using the conversion tool. In this section, we will introduce the steps to support backend conversion.

1. Add backend constant in `mmdeploy/utils/constants.py` that denotes the name of the backend.

   Example:

   ```
   # mmdeploy/utils/constants.py

   class Backend(AdvancedEnum):
       # Take TensorRT as an example
       TENSORRT = 'tensorrt'
   ```

2. Add a corresponding package (a folder with `__init__.py`) in `mmdeploy/backend/`. For example, `mmdeploy/backend/tensorrt`. In the `__init__.py`, there must be a function named `is_available` which checks if users have installed the backend library. If the check is passed, then the remaining files of the package will be loaded.

   Example:

```python
# mmdeploy/backend/tensorrt/__init__.py

def is_available():
    return importlib.util.find_spec('tensorrt') is not None


if is_available():
    from .utils import from_onnx, load, save
    from .wrapper import TRTWrapper

    __all__ = [
        'from_onnx', 'save', 'load', 'TRTWrapper'
    ]
```

3. Create a config file in `configs/_base_/backends` (e.g., `configs/_base_/backends/tensorrt.py`). If the backend just takes the '.onnx' file as input, the new config can be simple. The config of the backend only consists of one field denoting the name of the backend (which should be same as the name in `mmdeploy/utils/constants.py`).

   Example:

   ```python
   backend_config = dict(type='onnxruntime')
   ```

   If the backend requires other files, then the arguments for the conversion from ".onnx" file to backend files should be included in the config file.

   Example:

   ```python
   backend_config = dict(
       type='tensorrt',
       common_config=dict(
           fp16_mode=False, max_workspace_size=0))
   ```

   After possessing a base backend config file, you can easily construct a complete deploy config through inheritance. Please refer to our *config tutorial* for more details. Here is an example:

   ```python
   _base_ = ['../_base_/backends/onnxruntime.py']

   codebase_config = dict(type='mmpretrain', task='Classification')
   onnx_config = dict(input_shape=None)
   ```

4. If the backend requires model files or weight files other than a ".onnx" file, create a `onnx2backend.py` file in the corresponding folder (e.g., create `mmdeploy/backend/tensorrt/onnx2tensorrt.py`). Then add a conversion function `onnx2backend` in the file. The function should convert a given ".onnx" file to the required backend files in a given work directory. There are no requirements on other parameters of the function and the implementation details. You can use any tools for conversion. Here are some examples:

   Use Python script:

   ```python
   def onnx2openvino(input_info: Dict[str, Union[List[int], torch.Size]],
                     output_names: List[str], onnx_path: str, work_dir: str):

       input_names = ','.join(input_info.keys())
       input_shapes = ','.join(str(list(elem)) for elem in input_info.values())
       output = ','.join(output_names)
   ```

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```
    mo_args = f'--input_model="{onnx_path}" '\
              f'--output_dir="{work_dir}" ' \
              f'--output="{output}" ' \
              f'--input="{input_names}" ' \
              f'--input_shape="{input_shapes}" ' \
              f'--disable_fusing '
    command = f'mo.py {mo_args}'
    mo_output = run(command, stdout=PIPE, stderr=PIPE, shell=True, check=True)
```

Use executable program:

```
def onnx2ncnn(onnx_path: str, work_dir: str):
    onnx2ncnn_path = get_onnx2ncnn_path()
    save_param, save_bin = get_output_model_file(onnx_path, work_dir)
    call([onnx2ncnn_path, onnx_path, save_param, save_bin])\
```

5. Define APIs in a new package in `mmdeploy/apis`.

   Example:

```
# mmdeploy/apis/ncnn/__init__.py

from mmdeploy.backend.ncnn import is_available

__all__ = ['is_available']

if is_available():
    from mmdeploy.backend.ncnn.onnx2ncnn import (onnx2ncnn,
                                                 get_output_model_file)
    __all__ += ['onnx2ncnn', 'get_output_model_file']
```

   Create a backend manager class which derive from `BaseBackendManager`, implement its `to_backend` static method.

   Example:

```
 @classmethod
 def to_backend(cls,
             ir_files: Sequence[str],
             deploy_cfg: Any,
             work_dir: str,
             log_level: int = logging.INFO,
             device: str = 'cpu',
             **kwargs) -> Sequence[str]:
     return ir_files
```

6. Convert the models of OpenMMLab to backends (if necessary) and inference on backend engine. If you find some incompatible operators when testing, you can try to rewrite the original model for the backend following the *rewriter tutorial* or add custom operators.

7. Add docstring and unit tests for new code :).

41.3 Support backend inference

Although the backend engines are usually implemented in C/C++, it is convenient for testing and debugging if the backend provides Python inference interface. We encourage the contributors to support backend inference in the Python interface of MMDeploy. In this section we will introduce the steps to support backend inference.

1. Add a file named `wrapper.py` to corresponding folder in `mmdeploy/backend/{backend}`. For example, `mmdeploy/backend/tensorrt/wrapper.py`. This module should implement and register a wrapper class that inherits the base class `BaseWrapper` in `mmdeploy/backend/base/base_wrapper.py`.

   Example:

```
from mmdeploy.utils import Backend
from ..base import BACKEND_WRAPPER, BaseWrapper

@BACKEND_WRAPPER.register_module(Backend.TENSORRT.value)
class TRTWrapper(BaseWrapper):
```

2. The wrapper class can initialize the engine in `__init__` function and inference in `forward` function. Note that the `__init__` function must take a parameter `output_names` and pass it to base class to determine the orders of output tensors. The input and output variables of `forward` should be dictionaries denoting the name and value of the tensors.

3. For the convenience of performance testing, the class should define a "execute" function that only calls the inference interface of the backend engine. The `forward` function should call the "execute" function after pre-processing the data.

   Example:

```
from mmdeploy.utils import Backend
from mmdeploy.utils.timer import TimeCounter
from ..base import BACKEND_WRAPPER, BaseWrapper

@BACKEND_WRAPPER.register_module(Backend.ONNXRUNTIME.value)
class ORTWrapper(BaseWrapper):

    def __init__(self,
                 onnx_file: str,
                 device: str,
                 output_names: Optional[Sequence[str]] = None):
        # Initialization
        # ...
        super().__init__(output_names)

    def forward(self, inputs: Dict[str,
                                   torch.Tensor]) -> Dict[str, torch.Tensor]:
        # Fetch data
        # ...

        self.__ort_execute(self.io_binding)

                # Postprocess data
        # ...

    @TimeCounter.count_time('onnxruntime')
```

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```
    def __ort_execute(self, io_binding: ort.IOBinding):
            # Only do the inference
        self.sess.run_with_iobinding(io_binding)
```

4. Create a backend manager class which derive from `BaseBackendManager`, implement its `build_wrapper` static method.

   Example:

```
    @BACKEND_MANAGERS.register('onnxruntime')
    class ONNXRuntimeManager(BaseBackendManager):
        @classmethod
        def build_wrapper(cls,
                          backend_files: Sequence[str],
                          device: str = 'cpu',
                          input_names: Optional[Sequence[str]] = None,
                          output_names: Optional[Sequence[str]] = None,
                          deploy_cfg: Optional[Any] = None,
                          **kwargs):
            from .wrapper import ORTWrapper
            return ORTWrapper(
                onnx_file=backend_files[0],
                device=device,
                output_names=output_names)
```

5. Add docstring and unit tests for new code :).

41.4 Support new backends using MMDeploy as a third party

Previous parts show how to add a new backend in MMDeploy, which requires changing its source codes. However, if we treat MMDeploy as a third party, the methods above are no longer efficient. To this end, adding a new backend requires us pre-install another package named `aenum`. We can install it directly through `pip install aenum`.

After installing `aenum` successfully, we can use it to add a new backend through:

```
from mmdeploy.utils.constants import Backend
from aenum import extend_enum

try:
    Backend.get('backend_name')
except Exception:
    extend_enum(Backend, 'BACKEND', 'backend_name')
```

We can run the codes above before we use the rewrite logic of MMDeploy.

CHAPTER

FORTYTWO

HOW TO ADD TEST UNITS FOR BACKEND OPS

This tutorial introduces how to add unit test for backend ops. When you add a custom op under `backend_ops`, you need to add the corresponding test unit. Test units of ops are included in `tests/test_ops/test_ops.py`.

42.1 Prerequisite

- `Compile new ops`: After adding a new custom op, needs to recompile the relevant backend, referring to *build.md*.

42.2 1. Add the test program test_XXXX()

You can put unit test for ops in `tests/test_ops/`. Usually, the following program template can be used for your custom op.

42.2.1 example of ops unit test

```
@pytest.mark.parametrize('backend', [TEST_TENSORRT, TEST_ONNXRT])        # 1.1 backend␣
↪test class
@pytest.mark.parametrize('pool_h,pool_w,spatial_scale,sampling_ratio',   # 1.2 set␣
↪parameters of op
                         [(2, 2, 1.0, 2), (4, 4, 2.0, 4)])               # [(# Examples␣
↪of op test parameters),...]
def test_roi_align(backend,
                   pool_h,                                               # set␣
↪parameters of op
                   pool_w,
                   spatial_scale,
                   sampling_ratio,
                   input_list=None,
                   save_dir=None):
    backend.check_env()

    if input_list is None:
        input = torch.rand(1, 1, 16, 16, dtype=torch.float32)            # 1.3 op input␣
↪data initialization
        single_roi = torch.tensor([[0, 0, 0, 4, 4]], dtype=torch.float32)
    else:
```

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```
        input = torch.tensor(input_list[0], dtype=torch.float32)
        single_roi = torch.tensor(input_list[1], dtype=torch.float32)

    from mmcv.ops import roi_align

    def wrapped_function(torch_input, torch_rois):                      # 1.4␣
↪initialize op model to be tested
        return roi_align(torch_input, torch_rois, (pool_w, pool_h),
                         spatial_scale, sampling_ratio, 'avg', True)

    wrapped_model = WrapFunction(wrapped_function).eval()

    with RewriterContext(cfg={}, backend=backend.backend_name, opset=11): # 1.5 call the␣
↪backend test class interface
        backend.run_and_validate(
            wrapped_model, [input, single_roi],
            'roi_align',
            input_names=['input', 'rois'],
            output_names=['roi_feat'],
            save_dir=save_dir)
```

42.2.2 1.1 backend test class

We provide some functions and classes for difference backends, such as `TestOnnxRTExporter`, `TestTensorRTExporter`, `TestNCNNExporter`.

42.2.3 1.2 set parameters of op

Set some parameters of op, such as 'pool_h', 'pool_w', 'spatial_scale', 'sampling_ratio' in roi_align. You can set multiple parameters to test op.

42.2.4 1.3 op input data initialization

Initialization required input data.

42.2.5 1.4 initialize op model to be tested

The model containing custom op usually has two forms.

- `torch model`: Torch model with custom operators. Python code related to op is required, refer to `roi_align` unit test.
- `onnx model`: Onnx model with custom operators. Need to call onnx api to build, refer to `multi_level_roi_align` unit test.

42.2.6 1.5 call the backend test class interface

Call the backend test class `run_and_validate` to run and verify the result output by the op on the backend.

```
    def run_and_validate(self,
                         model,
                         input_list,
                         model_name='tmp',
                         tolerate_small_mismatch=False,
                         do_constant_folding=True,
                         dynamic_axes=None,
                         output_names=None,
                         input_names=None,
                         expected_result=None,
                         save_dir=None):
```

Parameter Description

- `model`: Input model to be tested and it can be torch model or any other backend model.
- `input_list`: List of test data, which is mapped to the order of input_names.
- `model_name`: The name of the model.
- `tolerate_small_mismatch`: Whether to allow small errors in the verification of results.
- `do_constant_folding`: Whether to use constant light folding to optimize the model.
- `dynamic_axes`: If you need to use dynamic dimensions, enter the dimension information.
- `output_names`: The node name of the output node.
- `input_names`: The node name of the input node.
- `expected_result`: Expected ground truth values for verification.
- `save_dir`: The folder used to save the output files.

42.3 2. Test Methods

Use pytest to call the test function to test ops.

```
pytest tests/test_ops/test_ops.py::test_XXXX
```

CHAPTER

FORTYTHREE

HOW TO TEST REWRITTEN MODELS

After you create a rewritten model using our *rewriter*, it's better to write a unit test for the model to validate if the model rewrite would come into effect. Generally, we need to get outputs of the original model and rewritten model, then compare them. The outputs of the original model can be acquired directly by calling the forward function of the model, whereas the way to generate the outputs of the rewritten model depends on the complexity of the rewritten model.

43.1 Test rewritten model with small changes

If the changes to the model are small (e.g., only change the behavior of one or two variables and don't introduce side effects), you can construct the input arguments for the rewritten functions/modulesrun model's inference in `RewriteContext` and check the results.

```
# mmpretrain.models.classfiers.base.py
class BaseClassifier(BaseModule, metaclass=ABCMeta):
    def forward(self, img, return_loss=True, **kwargs):
        if return_loss:
            return self.forward_train(img, **kwargs)
        else:
            return self.forward_test(img, **kwargs)

# Custom rewritten function
@FUNCTION_REWRITER.register_rewriter(
    'mmpretrain.models.classifiers.BaseClassifier.forward', backend='default')
def forward_of_base_classifier(self, img, *args, **kwargs):
    """Rewrite `forward` for default backend."""
    return self.simple_test(img, {})
```

In the example, we only change the function that `forward` calls. We can test this rewritten function by writing the following test function:

```
def test_baseclassfier_forward():
    input = torch.rand(1)
    from mmpretrain.models.classifiers import BaseClassifier
    class DummyClassifier(BaseClassifier):

        def __init__(self, init_cfg=None):
            super().__init__(init_cfg=init_cfg)

        def extract_feat(self, imgs):
```

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```
            pass

        def forward_train(self, imgs):
            return 'train'

        def simple_test(self, img, tmp, **kwargs):
            return 'simple_test'

    model = DummyClassifier().eval()

    model_output = model(input)
    with RewriterContext(cfg=dict()), torch.no_grad():
        backend_output = model(input)

    assert model_output == 'train'
    assert backend_output == 'simple_test'
```

In this test function, we construct a derived class of `BaseClassifier` to test if the rewritten model would work in the rewrite context. We get outputs of the original model by directly calling `model(input)` and get the outputs of the rewritten model by calling `model(input)` in `RewriteContext`. Finally, we can check the outputs by asserting their value.

43.2 Test rewritten model with big changes

In the first example, the output is generated in Python. Sometimes we may make big changes to original model functions (e.g., eliminate branch statements to generate correct computing graph). Even if the outputs of a rewritten model running in Python are correct, we cannot assure that the rewritten model can work as expected in the backend. Therefore, we need to test the rewritten model in the backend.

```
# Custom rewritten function
@FUNCTION_REWRITER.register_rewriter(
    func_name='mmseg.models.segmentors.BaseSegmentor.forward')
def base_segmentor__forward(self, img, img_metas=None, **kwargs):
    ctx = FUNCTION_REWRITER.get_context()
    if img_metas is None:
        img_metas = {}
    assert isinstance(img_metas, dict)
    assert isinstance(img, torch.Tensor)

    deploy_cfg = ctx.cfg
    is_dynamic_flag = is_dynamic_shape(deploy_cfg)
    img_shape = img.shape[2:]
    if not is_dynamic_flag:
        img_shape = [int(val) for val in img_shape]
    img_metas['img_shape'] = img_shape
    return self.simple_test(img, img_metas, **kwargs)
```

The behavior of this rewritten function is complex. We should test it as follows:

```python
def test_basesegmentor_forward():
    from mmdeploy.utils.test import (WrapModel, get_model_outputs,
                                     get_rewrite_outputs)

    segmentor = get_model()
    segmentor.cpu().eval()

    # Prepare data
    # ...

    # Get the outputs of original model
    model_inputs = {
        'img': [imgs],
        'img_metas': [img_metas],
        'return_loss': False
    }
    model_outputs = get_model_outputs(segmentor, 'forward', model_inputs)

    # Get the outputs of rewritten model
    wrapped_model = WrapModel(segmentor, 'forward', img_metas = None, return_loss =␣
↪False)
    rewrite_inputs = {'img': imgs}
    rewrite_outputs, is_backend_output = get_rewrite_outputs(
        wrapped_model=wrapped_model,
        model_inputs=rewrite_inputs,
        deploy_cfg=deploy_cfg)
    if is_backend_output:
        # If the backend plugins have been installed, the rewrite outputs are
        # generated by backend.
        rewrite_outputs = torch.tensor(rewrite_outputs)
        model_outputs = torch.tensor(model_outputs)
        model_outputs = model_outputs.unsqueeze(0).unsqueeze(0)
        assert torch.allclose(rewrite_outputs, model_outputs)
    else:
        # Otherwise, the outputs are generated by python.
        assert rewrite_outputs is not None
```

We provide some utilities to test rewritten functions. At first, you can construct a model and call `get_model_outputs` to get outputs of the original model. Then you can wrap the rewritten function with `WrapModel`, which serves as a partial function, and get the results with `get_rewrite_outputs`. `get_rewrite_outputs` returns two values that indicate the content of outputs and whether the outputs come from the backend. Because we cannot assume that everyone has installed the backend, we should check if the results are generated by a Python or backend engine. The unit test must cover both conditions. Finally, we should compare the original and rewritten outputs, which may be done simply by calling `torch.allclose`.

43.3 Note

To learn the complete usage of the test utilities, please refer to our apis document.

CHAPTER

FORTYFOUR

HOW TO GET PARTITIONED ONNX MODELS

MMDeploy supports exporting PyTorch models to partitioned onnx models. With this feature, users can define their partition policy and get partitioned onnx models at ease. In this tutorial, we will briefly introduce how to support partition a model step by step. In the example, we would break YOLOV3 model into two parts and extract the first part without the post-processing (such as anchor generating and NMS) in the onnx model.

44.1 Step 1: Mark inputs/outpupts

To support the model partition, we need to add `Mark` nodes in the ONNX model. This could be done with mmdeploy's `@mark` decorator. Note that to make the `mark` work, the marking operation should be included in a rewriting function.

At first, we would mark the model input, which could be done by marking the input tensor `img` in the `forward` method of `BaseDetector` class, which is the parent class of all detector classes. Thus we name this marking point as `detector_forward` and mark the inputs as `input`. Since there could be three outputs for detectors such as `Mask RCNN`, the outputs are marked as `dets`, `labels`, and `masks`. The following code shows the idea of adding mark functions and calling the mark functions in the rewrite. For source code, you could refer to mmdeploy/codebase/mmdet/models/detectors/single_stage.py

```
from mmdeploy.core import FUNCTION_REWRITER, mark

@mark(
    'detector_forward', inputs=['input'], outputs=['dets', 'labels', 'masks'])
def __forward_impl(self, img, img_metas=None, **kwargs):
    ...


@FUNCTION_REWRITER.register_rewriter(
    'mmdet.models.detectors.base.BaseDetector.forward')
def base_detector__forward(self, img, img_metas=None, **kwargs):
    ...
    # call the mark function
    return __forward_impl(...)
```

Then, we have to mark the output feature of `YOLOV3Head`, which is the input argument `pred_maps` in `get_bboxes` method of `YOLOV3Head` class. We could add a internal function to only mark the `pred_maps` inside `yolov3_head__get_bboxes` function as following.

```
from mmdeploy.core import FUNCTION_REWRITER, mark

@FUNCTION_REWRITER.register_rewriter(
```

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```
    func_name='mmdet.models.dense_heads.YOLOV3Head.get_bboxes')
def yolov3_head__get_bboxes(self,
                            pred_maps,
                            img_metas,
                            cfg=None,
                            rescale=False,
                            with_nms=True):
    # mark pred_maps
    @mark('yolo_head', inputs=['pred_maps'])
    def __mark_pred_maps(pred_maps):
        return pred_maps
    pred_maps = __mark_pred_maps(pred_maps)
    ...
```

Note that `pred_maps` is a list of `Tensor` and it has three elements. Thus, three `Mark` nodes with op name as `pred_maps.0`, `pred_maps.1`, `pred_maps.2` would be added in the onnx model.

44.2 Step 2: Add partition config

After marking necessary nodes that would be used to split the model, we could add a deployment config file `configs/mmdet/detection/yolov3_partition_onnxruntime_static.py`. If you are not familiar with how to write config, you could check *write_config.md*.

In the config file, we need to add `partition_config`. The key part is `partition_cfg`, which contains elements of dict that designates the start nodes and end nodes of each model segments. Since we only want to keep `YOLOV3` without post-processing, we could set the `start` as `['detector_forward:input']`, and `end` as `['yolo_head:input']`. Note that `start` and `end` can have multiple marks.

```
_base_ = ['./detection_onnxruntime_static.py']

onnx_config = dict(input_shape=[608, 608])
partition_config = dict(
    type='yolov3_partition', # the partition policy name
    apply_marks=True, # should always be set to True
    partition_cfg=[
        dict(
            save_file='yolov3.onnx', # filename to save the partitioned onnx model
            start=['detector_forward:input'], # [mark_name:input/output, ...]
            end=['yolo_head:input'],  # [mark_name:input/output, ...]
            output_names=[f'pred_maps.{i}' for i in range(3)]) # output names
    ])
```

44.3 Step 3: Get partitioned onnx models

Once we have marks of nodes and the deployment config with `parition_config` being set properly, we could use the *tool* `torch2onnx` to export the model to onnx and get the partition onnx files.

```
python tools/torch2onnx.py \
configs/mmdet/detection/yolov3_partition_onnxruntime_static.py \
../mmdetection/configs/yolo/yolov3_d53_8xb8-ms-608-273e_coco.py \
https://download.openmmlab.com/mmdetection/v2.0/yolo/yolov3_d53_mstrain-608_273e_coco/
↪yolov3_d53_mstrain-608_273e_coco_20210518_115020-a2c3acb8.pth \
../mmdetection/demo/demo.jpg \
--work-dir ./work-dirs/mmdet/yolov3/ort/partition
```

After run the script above, we would have the partitioned onnx file `yolov3.onnx` in the `work-dir`. You can use the visualization tool netron to check the model structure.

With the partitioned onnx file, you could refer to *useful_tools.md* to do the following procedures such as `mmdeploy_onnx2ncnn`, `onnx2tensorrt`.

CHAPTER

FORTYFIVE

HOW TO DO REGRESSION TEST

This tutorial describes how to do regression test. The deployment configuration file contains codebase config and inference config.

45.1 1. Python Environment

```
pip install -r requirements/tests.txt
```

If pip throw an exception, try to upgrade numpy.

```
pip install -U numpy
```

45.2 2. Usage

```
python ./tools/regression_test.py \
    --codebase "${CODEBASE_NAME}" \
    --backends "${BACKEND}" \
    [--models "${MODELS}"] \
    --work-dir "${WORK_DIR}" \
    --device "${DEVICE}" \
    --log-level INFO \
    [--performance  -p] \
    [--checkpoint-dir "$CHECKPOINT_DIR"]
```

45.2.1 Description

- `--codebase` : The codebase to test, eg.`mmdet`. If you want to test multiple codebase, use `mmpretrain mmdet ...`
- `--backends` : The backend to test. By default, all `backend`s would be tested. You can use `onnxruntime tesensorrt`to choose several backends. If you also need to test the SDK, you need to configure the `sdk_config` in `tests/regression/${codebase}.yml`.
- `--models` : Specify the model to be tested. All models in `yml` are tested by default. You can also give some model names. For the model name, please refer to the relevant yml configuration file. For example `ResNet SE-ResNet "Mask R-CNN"`. Model name can only contain numbers and letters.

- `--work-dir` : The directory of model convert and report, use `../mmdeploy_regression_working_dir` by default.
- `--checkpoint-dir`: The path of downloaded torch model, use `../mmdeploy_checkpoints` by default.
- `--device` : device type, use `cuda` by default
- `--log-level` : These options are available:`'CRITICAL', 'FATAL', 'ERROR', 'WARN', 'WARNING', 'INFO', 'DEBUG', 'NOTSET'`. The default value is `INFO`.
- `-p` or `--performance` : Test precision or not. If not enabled, only model convert would be tested.

45.2.2 Notes

For Windows user:

1. To use the && connector in shell commands, you need to download `PowerShell 7 Preview 5+`.
2. If you are using conda env, you may need to change `python3` to `python` in regression_test.py because there is `python3.exe` in `%USERPROFILE%\AppData\Local\Microsoft\WindowsApps` directory.

45.3 Example

1. Test all backends of mmdet and mmpose for **model convert and precision**

```
python ./tools/regression_test.py \
    --codebase mmdet mmpose \
    --work-dir "../mmdeploy_regression_working_dir" \
    --device "cuda" \
    --log-level INFO \
    --performance
```

2. Test **model convert and precision** of some backends of mmdet and mmpose

```
python ./tools/regression_test.py \
    --codebase mmdet mmpose \
    --backends onnxruntime tensorrt \
    --work-dir "../mmdeploy_regression_working_dir" \
    --device "cuda" \
    --log-level INFO \
    -p
```

3. Test some backends of mmdet and mmpose, **only test model convert**

```
python ./tools/regression_test.py \
    --codebase mmdet mmpose \
    --backends onnxruntime tensorrt \
    --work-dir "../mmdeploy_regression_working_dir" \
    --device "cuda" \
    --log-level INFO
```

4. Test some models of mmdet and mmpretrain, **only test model convert**

```
python ./tools/regression_test.py \
    --codebase mmdet mmpose \
    --models ResNet SE-ResNet "Mask R-CNN" \
    --work-dir "../mmdeploy_regression_working_dir" \
    --device "cuda" \
    --log-level INFO
```

45.4 3. Regression Test Configuration

45.4.1 Example and parameter description

```yaml
globals:
  codebase_dir: ../mmocr # codebase path to test
  checkpoint_force_download: False # whether to redownload the model even if it already␣
↪exists
  images:
    img_densetext_det: &img_densetext_det ../mmocr/demo/demo_densetext_det.jpg
    img_demo_text_det: &img_demo_text_det ../mmocr/demo/demo_text_det.jpg
    img_demo_text_ocr: &img_demo_text_ocr ../mmocr/demo/demo_text_ocr.jpg
    img_demo_text_recog: &img_demo_text_recog ../mmocr/demo/demo_text_recog.jpg
  metric_info: &metric_info
    hmean-iou: # metafile.Results.Metrics
      eval_name: hmean-iou #  test.py --metrics args
      metric_key: 0_hmean-iou:hmean # the key name of eval log
      tolerance: 0.1 # tolerated threshold interval
      task_name: Text Detection # the name of metafile.Results.Task
      dataset: ICDAR2015 # the name of metafile.Results.Dataset
    word_acc: # same as hmean-iou, also a kind of metric
      eval_name: acc
      metric_key: 0_word_acc_ignore_case
      tolerance: 0.2
      task_name: Text Recognition
      dataset: IIIT5K
  convert_image_det: &convert_image_det # the image that will be used by detection model␣
↪convert
    input_img: *img_densetext_det
    test_img: *img_demo_text_det
  convert_image_rec: &convert_image_rec
    input_img: *img_demo_text_recog
    test_img: *img_demo_text_recog
  backend_test: &default_backend_test True # whether test model precision for backend
  sdk: # SDK config
    sdk_detection_dynamic: &sdk_detection_dynamic configs/mmocr/text-detection/text-
↪detection_sdk_dynamic.py
    sdk_recognition_dynamic: &sdk_recognition_dynamic configs/mmocr/text-recognition/
↪text-recognition_sdk_dynamic.py

onnxruntime:
  pipeline_ort_recognition_static_fp32: &pipeline_ort_recognition_static_fp32
    convert_image: *convert_image_rec # the image used by model conversion
```

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```
    backend_test: *default_backend_test # whether inference on the backend
    sdk_config: *sdk_recognition_dynamic # test SDK or not. If it exists, use a specific␣
↪SDK config for testing
    deploy_config: configs/mmocr/text-recognition/text-recognition_onnxruntime_static.py
↪# the deploy cfg path to use, based on mmdeploy path

  pipeline_ort_recognition_dynamic_fp32: &pipeline_ort_recognition_dynamic_fp32
    convert_image: *convert_image_rec
    backend_test: *default_backend_test
    sdk_config: *sdk_recognition_dynamic
    deploy_config: configs/mmocr/text-recognition/text-recognition_onnxruntime_dynamic.py

  pipeline_ort_detection_dynamic_fp32: &pipeline_ort_detection_dynamic_fp32
    convert_image: *convert_image_det
    deploy_config: configs/mmocr/text-detection/text-detection_onnxruntime_dynamic.py

tensorrt:
  pipeline_trt_recognition_dynamic_fp16: &pipeline_trt_recognition_dynamic_fp16
    convert_image: *convert_image_rec
    backend_test: *default_backend_test
    sdk_config: *sdk_recognition_dynamic
    deploy_config: configs/mmocr/text-recognition/text-recognition_tensorrt-fp16_dynamic-
↪1x32x32-1x32x640.py

  pipeline_trt_detection_dynamic_fp16: &pipeline_trt_detection_dynamic_fp16
    convert_image: *convert_image_det
    backend_test: *default_backend_test
    sdk_config: *sdk_detection_dynamic
    deploy_config: configs/mmocr/text-detection/text-detection_tensorrt-fp16_dynamic-
↪320x320-2240x2240.py

openvino:
  # same as onnxruntime backend configuration
ncnn:
  # same as onnxruntime backend configuration
pplnn:
  # same as onnxruntime backend configuration
torchscript:
  # same as onnxruntime backend configuration


models:
  - name: crnn # model name
    metafile: configs/textrecog/crnn/metafile.yml # the path of model metafile, based on␣
↪codebase path
    codebase_model_config_dir: configs/textrecog/crnn # the basepath of `model_configs`,␣
↪based on codebase path
    model_configs: # the config name to teset
      - crnn_academic_dataset.py
    pipelines: # pipeline name
      - *pipeline_ort_recognition_dynamic_fp32
```

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```yaml
- name: dbnet
  metafile: configs/textdet/dbnet/metafile.yml
  codebase_model_config_dir: configs/textdet/dbnet
  model_configs:
    - dbnet_r18_fpnc_1200e_icdar2015.py
  pipelines:
    - *pipeline_ort_detection_dynamic_fp32
    - *pipeline_trt_detection_dynamic_fp16

    # special pipeline can be added like this
    - convert_image: xxx
      backend_test: xxx
      sdk_config: xxx
      deploy_config: configs/mmocr/text-detection/xxx
```

45.5 4. Generated Report

This is an example of mmocr regression test report.

45.6 5. Supported Backends

- [x] ONNX Runtime
- [x] TensorRT
- [x] PPLNN
- [x] ncnn
- [x] OpenVINO
- [x] TorchScript
- [x] SNPE
- [x] MMDeploy SDK

45.7 6. Supported Codebase and Metrics

CHAPTER

FORTYSIX

ONNX EXPORT OPTIMIZER

This is a tool to optimize ONNX model when exporting from PyTorch.

46.1 Installation

Build MMDeploy with `torchscript` support:

```
export Torch_DIR=$(python -c "import torch;print(torch.utils.cmake_prefix_path + '/Torch
↪')")

cmake \
    -DTorch_DIR=${Torch_DIR} \
    -DMMDEPLOY_TARGET_BACKENDS="${your_backend};torchscript" \
    .. # You can also add other build flags if you need

cmake --build . -- -j$(nproc) && cmake --install .
```

46.2 Usage

```
# import model_to_graph_custom_optimizer so we can hijack onnx.export
from mmdeploy.apis.onnx.optimizer import model_to_graph__custom_optimizer # noqa
from mmdeploy.core import RewriterContext
from mmdeploy.apis.onnx.passes import optimize_onnx

# load you model here
model = create_model()

# export with ONNX Optimizer
x = create_dummy_input()
with RewriterContext({}, onnx_custom_passes=optimize_onnx):
    torch.onnx.export(model, x, output_path)
```

The model would be optimized after export.

You can also define your own optimizer:

```
# create the optimize callback
def _optimize_onnx(graph, params_dict, torch_out):
```

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```
    from mmdeploy.backend.torchscript import ts_optimizer
    ts_optimizer.onnx._jit_pass_onnx_peephole(graph)
    return graph, params_dict, torch_out

with RewriterContext({}, onnx_custom_passes=_optimize_onnx):
    # export your model
```

CHAPTER

FORTYSEVEN

CROSS COMPILE SNPE INFERENCE SERVER ON UBUNTU 18

mmdeploy has provided a prebuilt package, if you want to compile it by self, or need to modify the `.proto` file, you can refer to this document.

Note that the official gRPC documentation does not have complete support for the NDK.

47.1 1. Environment

47.2 2. Cross compile gRPC with NDK

1. Pull gRPC repo, compile `protoc` and `grpc_cpp_plugin` on host

```
# Install dependencies
$ apt-get update && apt-get install -y libssl-dev
# Compile
$ git clone https://github.com/grpc/grpc --recursive=1 --depth=1
$ mkdir -p cmake/build
$ pushd cmake/build

$ cmake \
  -DCMAKE_BUILD_TYPE=Release \
  -DgRPC_INSTALL=ON \
  -DgRPC_BUILD_TESTS=OFF \
  -DgRPC_SSL_PROVIDER=package \
  ../..
# Install to host
$ make -j
$ sudo make install
```

2. Download the NDK and cross-compile the static libraries with android aarch64 format

```
$ wget https://dl.google.com/android/repository/android-ndk-r17c-linux-x86_64.zip
$ unzip android-ndk-r17c-linux-x86_64.zip

$ export ANDROID_NDK=/path/to/android-ndk-r17c

$ cd /path/to/grpc
$ mkdir -p cmake/build_aarch64  && pushd cmake/build_aarch64

$ cmake ../.. \
```

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```
 -DCMAKE_TOOLCHAIN_FILE=${ANDROID_NDK}/build/cmake/android.toolchain.cmake \
 -DANDROID_ABI=arm64-v8a \
 -DANDROID_PLATFORM=android-26 \
 -DANDROID_TOOLCHAIN=clang \
 -DANDROID_STL=c++_shared \
 -DCMAKE_BUILD_TYPE=Release \
 -DCMAKE_INSTALL_PREFIX=/tmp/android_grpc_install_shared

$ make -j
$ make install
```

3. At this point `/tmp/android_grpc_install` should have the complete installation file

```
$ cd /tmp/android_grpc_install
$ tree -L 1
.
├── bin
├── include
├── lib
└── share
```

47.3 3. (Skipable) Self-test whether NDK gRPC is available

1. Compile the helloworld that comes with gRPC

```
$ cd /path/to/grpc/examples/cpp/helloworld/
$ mkdir cmake/build_aarch64 -p && pushd cmake/build_aarch64

$ cmake ../.. \
 -DCMAKE_TOOLCHAIN_FILE=${ANDROID_NDK}/build/cmake/android.toolchain.cmake \
 -DANDROID_ABI=arm64-v8a \
 -DANDROID_PLATFORM=android-26 \
 -DANDROID_STL=c++_shared \
 -DANDROID_TOOLCHAIN=clang \
 -DCMAKE_BUILD_TYPE=Release \
 -Dabsl_DIR=/tmp/android_grpc_install_shared/lib/cmake/absl \
 -DProtobuf_DIR=/tmp/android_grpc_install_shared/lib/cmake/protobuf \
 -DgRPC_DIR=/tmp/android_grpc_install_shared/lib/cmake/grpc

$ make -j
$ ls greeter*
greeter_async_client   greeter_async_server     greeter_callback_server   greeter_server
greeter_async_client2  greeter_callback_client  greeter_client
```

2. Turn on debug mode on your phone, push the binary to `/data/local/tmp`

```
$ adb push greeter* /data/local/tmp
```

3. `adb shell` into the phone, execute client/server

```
/data/local/tmp $ ./greeter_client
Greeter received: Hello world
```

47.4 4. Cross compile snpe inference server

1. Open the snpe tools website and download version 1.59. Unzip and set environment variables

   Note that snpe >= 1.60 starts using `clang-8.0`, which may cause incompatibility with `libc++_shared.so` on older devices.

```
$ export SNPE_ROOT=/path/to/snpe-1.59.0.3230
```

2. Open the snpe server directory within mmdeploy, use the options when cross-compiling gRPC

```
$ cd /path/to/mmdeploy
$ cd service/snpe/server

$ mkdir -p build && cd build
$ export ANDROID_NDK=/path/to/android-ndk-r17c
$ cmake .. \
 -DCMAKE_TOOLCHAIN_FILE=${ANDROID_NDK}/build/cmake/android.toolchain.cmake \
 -DANDROID_ABI=arm64-v8a \
 -DANDROID_PLATFORM=android-26 \
 -DANDROID_STL=c++_shared \
 -DANDROID_TOOLCHAIN=clang \
 -DCMAKE_BUILD_TYPE=Release \
 -Dabsl_DIR=/tmp/android_grpc_install_shared/lib/cmake/absl \
 -DProtobuf_DIR=/tmp/android_grpc_install_shared/lib/cmake/protobuf \
 -DgRPC_DIR=/tmp/android_grpc_install_shared/lib/cmake/grpc

 $ make -j
 $ file inference_server
inference_server: ELF 64-bit LSB shared object, ARM aarch64, version 1 (SYSV),
↪dynamically linked, interpreter /system/bin/linker64,
↪BuildID[sha1]=252aa04e2b982681603dacb74b571be2851176d2, with debug_info, not stripped
```

Finally, you can see `infernece_server`, `adb push` it to the device and execute.

47.5 5. Regenerate the proto interface

If you have changed `inference.proto`, you need to regenerate the .cpp and .py interfaces

```
$ python3 -m pip install grpc_tools --user
$ python3 -m  grpc_tools.protoc -I./ --python_out=./client/ --grpc_python_out=./client/
↪inference.proto

$ ln -s `which protoc-gen-grpc`
$ protoc --cpp_out=./ --grpc_out=./  --plugin=protoc-gen-grpc=grpc_cpp_plugin  inference.
↪proto
```

47.6 Reference

- snpe tutorial https://developer.qualcomm.com/sites/default/files/docs/snpe/cplus_plus_tutorial.html
- gRPC cross build script https://raw.githubusercontent.com/grpc/grpc/master/test/distrib/cpp/run_distrib_test_cmake_aarch64_cros
- stackoverflow https://stackoverflow.com/questions/54052229/build-grpc-c-for-android-using-ndk-arm-linux-androideabi-clang-compiler

CHAPTER

FORTYEIGHT

FREQUENTLY ASKED QUESTIONS

48.1 TensorRT

- "WARNING: Half2 support requested on hardware without native FP16 support, performance will be negatively affected."

  Fp16 mode requires a device with full-rate fp16 support.

- "error: parameter check failed at: engine.cpp::setBindingDimensions::1046, condition: profileMinDims.d[i] <= dimensions.d[i]"

  When building an `ICudaEngine` from an `INetworkDefinition` that has dynamically resizable inputs, users need to specify at least one optimization profile. Which can be set in deploy config:

```
backend_config = dict(
  common_config=dict(max_workspace_size=1 << 30),
  model_inputs=[
      dict(
          input_shapes=dict(
              input=dict(
                  min_shape=[1, 3, 320, 320],
                  opt_shape=[1, 3, 800, 1344],
                  max_shape=[1, 3, 1344, 1344])))
  ])
```

  The input tensor shape should be limited between `min_shape` and `max_shape`.

- "error: [TensorRT] INTERNAL ERROR: Assertion failed: cublasStatus == CUBLAS_STATUS_SUCCESS"

  TRT 7.2.1 switches to use cuBLASLt (previously it was cuBLAS). cuBLASLt is the defaulted choice for SM version >= 7.0. You may need CUDA-10.2 Patch 1 (Released Aug 26, 2020) to resolve some cuBLASLt issues. Another option is to use the new TacticSource API and disable cuBLASLt tactics if you dont want to upgrade.

48.2 Libtorch

- Error: `libtorch/share/cmake/Caffe2/Caffe2Config.cmake:96 (message):Your installed Caffe2 version uses cuDNN but I cannot find the cuDNN libraries. Please set the proper cuDNN prefixes and / or install cuDNN.`

  May `export CUDNN_ROOT=/root/path/to/cudnn` to resolve the build error.

48.3 Windows

- Error: similar like this `OSError: [WinError 1455] The paging file is too small for this operation to complete. Error loading "C:\Users\cx\miniconda3\lib\site-packages\torch\lib\cudnn_cnn_infer64_8.dll" or one of its dependencies`

  Solution: according to this post, the issue may be caused by NVidia and will fix in *CUDA release 11.7*. For now one could use the fixNvPe.py script to modify the nvidia dlls in the pytorch lib dir.

  `python fixNvPe.py --input=C:\Users\user\AppData\Local\Programs\Python\Python38\lib\site-packages\torch\lib\*.dll`

  You can find your pytorch installation path with:

```python
import torch
print(torch.__file__)
```

- enable_language(CUDA) error

```
-- Selecting Windows SDK version 10.0.19041.0 to target Windows 10.0.19044.
-- Found CUDA: C:/Program Files/NVIDIA GPU Computing Toolkit/CUDA/v11.1 (found␣
↪version "11.1")
CMake Error at C:/Software/cmake/cmake-3.23.1-windows-x86_64/share/cmake-3.23/
↪Modules/CMakeDetermineCompilerId.cmake:491 (message):
  No CUDA toolset found.
Call Stack (most recent call first):
  C:/Software/cmake/cmake-3.23.1-windows-x86_64/share/cmake-3.23/Modules/
↪CMakeDetermineCompilerId.cmake:6 (CMAKE_DETERMINE_COMPILER_ID_BUILD)
  C:/Software/cmake/cmake-3.23.1-windows-x86_64/share/cmake-3.23/Modules/
↪CMakeDetermineCompilerId.cmake:59 (__determine_compiler_id_test)
  C:/Software/cmake/cmake-3.23.1-windows-x86_64/share/cmake-3.23/Modules/
↪CMakeDetermineCUDACompiler.cmake:339 (CMAKE_DETERMINE_COMPILER_ID)
  C:/workspace/mmdeploy-0.6.0-windows-amd64-cuda11.1-tensorrt8.2.3.0/sdk/lib/cmake/
↪MMDeploy/MMDeployConfig.cmake:27 (enable_language)
  CMakeLists.txt:5 (find_package)
```

  Cause CUDA Toolkit 11.1 was installed before Visual Studio, so the VS plugin was not installed. Or the version of VS is too new, so that the installation of the VS plugin is skipped during the installation of the CUDA Toolkit

  Solution This problem can be solved by manually copying the four files in `C:\Program Files\NVIDIA GPU Computing Toolkit\CUDA\v11.1\extras\visual_studio_integration\MSBuildExtensions` to `C:\Software\Microsoft Visual Studio\2022\Community\Msbuild\Microsoft\VC\v170\BuildCustomizations` The specific path should be changed according to the actual situation.

48.4 ONNX Runtime

- Under Windows system, when visualizing model inference result failed with the following error:

```
onnxruntime.capi.onnxruntime_pybind11_state.Fail: [ONNXRuntimeError] : 1 : FAIL :␣
↪Failed to load library, error code: 193
```

  Cause In latest Windows systems, there are two `onnxruntime.dll` under the system path, and they will be loaded first, causing conflicts.

```
C:\Windows\SysWOW64\onnxruntime.dll
C:\Windows\System32\onnxruntime.dll
```

Solution Choose one of the following two options

1. Copy the dll in the lib directory of the downloaded onnxruntime to the directory where mmdeploy_onnxruntime_ops.dll locates (It is recommended to use Everything to search the ops dll)
2. Rename the two dlls in the system path so that they cannot be loaded.

48.5 Pip

- pip installed package but could not `import` them.

  Make sure your are using conda pip.

```
$ which pip
# /path/to/.local/bin/pip
/path/to/miniconda3/lib/python3.9/site-packages/pip
```

CHAPTER

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APIS

mmdeploy.apis.**build_task_processor**(*model_cfg: mmengine.config.config.Config*, *deploy_cfg: mmengine.config.config.Config*, *device: str*) → mmdeploy.codebase.base.task.BaseTask

Build a task processor to manage the deployment pipeline.

Parameters

- **model_cfg** (*str | mmengine.Config*) – Model config file.
- **deploy_cfg** (*str | mmengine.Config*) – Deployment config file.
- **device** (*str*) – A string specifying device type.

Returns A task processor.

Return type BaseTask

mmdeploy.apis.**create_calib_input_data**(*calib_file: str*, *deploy_cfg: Union[str, mmengine.config.config.Config]*, *model_cfg: Union[str, mmengine.config.config.Config]*, *model_checkpoint: Optional[str] = None*, *dataset_cfg: Optional[Union[str, mmengine.config.config.Config]] = None*, *dataset_type: str = 'val'*, *device: str = 'cpu'*) → None

Create dataset for post-training quantization.

Parameters

- **calib_file** (*str*) – The output calibration data file.
- **deploy_cfg** (*str | Config*) – Deployment config file or Config object.
- **model_cfg** (*str | Config*) – Model config file or Config object.
- **model_checkpoint** (*str*) – A checkpoint path of PyTorch model, defaults to *None*.
- **dataset_cfg** (*Optional[Union[str, Config]], optional*) – Model config to provide calibration dataset. If none, use *model_cfg* as the dataset config. Defaults to None.
- **dataset_type** (*str, optional*) – The dataset type. Defaults to 'val'.
- **device** (*str, optional*) – Device to create dataset. Defaults to 'cpu'.

mmdeploy.apis.**extract_model**(*model: Union[str, onnx.onnx_ml_pb2.ModelProto]*, *start_marker: Union[str, Iterable[str]]*, *end_marker: Union[str, Iterable[str]]*, *start_name_map: Optional[Dict[str, str]] = None*, *end_name_map: Optional[Dict[str, str]] = None*, *dynamic_axes: Optional[Dict[str, Dict[int, str]]] = None*, *save_file: Optional[str] = None*) → onnx.onnx_ml_pb2.ModelProto

Extract partition-model from an ONNX model.

The partition-model is defined by the names of the input and output tensors exactly.

Examples

```
>>> from mmdeploy.apis import extract_model
>>> model = 'work_dir/fastrcnn.onnx'
>>> start_marker = 'detector:input'
>>> end_marker = ['extract_feat:output', 'multiclass_nms[0]:input']
>>> dynamic_axes = {
    'input': {
        0: 'batch',
        2: 'height',
        3: 'width'
    },
    'scores': {
        0: 'batch',
        1: 'num_boxes',
    },
    'boxes': {
        0: 'batch',
        1: 'num_boxes',
    }
}
>>> save_file = 'partition_model.onnx'
>>> extract_model(model, start_marker, end_marker,                 dynamic_
↪axes=dynamic_axes,                 save_file=save_file)
```

Parameters

- **model** (*str | onnx.ModelProto*) – Input ONNX model to be extracted.
- **start_marker** (*str | Sequence[str]*) – Start marker(s) to extract.
- **end_marker** (*str | Sequence[str]*) – End marker(s) to extract.
- **start_name_map** (*Dict[str, str]*) – A mapping of start names, defaults to *None*.
- **end_name_map** (*Dict[str, str]*) – A mapping of end names, defaults to *None*.
- **dynamic_axes** (*Dict[str, Dict[int, str]]*) – A dictionary to specify dynamic axes of input/output, defaults to *None*.
- **save_file** (*str*) – A file to save the extracted model, defaults to *None*.

Returns The extracted model.

Return type onnx.ModelProto

mmdeploy.apis.**get_predefined_partition_cfg**(*deploy_cfg: mmengine.config.config.Config*, *partition_type: str*)

Get the predefined partition config.

Notes

Currently only support mmdet codebase.

Parameters

- **deploy_cfg** (*mmengine.Config*) – use deploy config to get the codebase and task type.
- **partition_type** (*str*) – A string specifying partition type.

Returns A dictionary of partition config.

Return type dict

mmdeploy.apis.**inference_model**(*model_cfg: Union[str, mmengine.config.config.Config]*, *deploy_cfg: Union[str, mmengine.config.config.Config]*, *backend_files: Sequence[str]*, *img: Union[str, numpy.ndarray]*, *device: str*) → Any

Run inference with PyTorch or backend model and show results.

Examples

```
>>> from mmdeploy.apis import inference_model
>>> model_cfg = ('mmdetection/configs/fcos/'
                 'fcos_r50_caffe_fpn_gn-head_1x_coco.py')
>>> deploy_cfg = ('configs/mmdet/detection/'
                  'detection_onnxruntime_dynamic.py')
>>> backend_files = ['work_dir/fcos.onnx']
>>> img = 'demo.jpg'
>>> device = 'cpu'
>>> model_output = inference_model(model_cfg, deploy_cfg,
                       backend_files, img, device)
```

Parameters

- **model_cfg** (*str | mmengine.Config*) – Model config file or Config object.
- **deploy_cfg** (*str | mmengine.Config*) – Deployment config file or Config object.
- **backend_files** (*Sequence[str]*) – Input backend model file(s).
- **img** (*str | np.ndarray*) – Input image file or numpy array for inference.
- **device** (*str*) – A string specifying device type.

Returns The inference results

Return type Any

mmdeploy.apis.**torch2onnx**(*img: Any*, *work_dir: str*, *save_file: str*, *deploy_cfg: Union[str, mmengine.config.config.Config]*, *model_cfg: Union[str, mmengine.config.config.Config]*, *model_checkpoint: Optional[str] = None*, *device: str = 'cuda:0'*)

Convert PyTorch model to ONNX model.

Examples

```
>>> from mmdeploy.apis import torch2onnx
>>> img = 'demo.jpg'
>>> work_dir = 'work_dir'
>>> save_file = 'fcos.onnx'
>>> deploy_cfg = ('configs/mmdet/detection/'
                  'detection_onnxruntime_dynamic.py')
>>> model_cfg = ('mmdetection/configs/fcos/'
                 'fcos_r50_caffe_fpn_gn-head_1x_coco.py')
>>> model_checkpoint = ('checkpoints/'
                        'fcos_r50_caffe_fpn_gn-head_1x_coco-821213aa.pth')
>>> device = 'cpu'
>>> torch2onnx(img, work_dir, save_file, deploy_cfg,             model_cfg, model_
↪checkpoint, device)
```

Parameters

- **img** (*str | np.ndarray | torch.Tensor*) – Input image used to assist converting model.
- **work_dir** (*str*) – A working directory to save files.
- **save_file** (*str*) – Filename to save onnx model.
- **deploy_cfg** (*str | mmengine.Config*) – Deployment config file or Config object.
- **model_cfg** (*str | mmengine.Config*) – Model config file or Config object.
- **model_checkpoint** (*str*) – A checkpoint path of PyTorch model, defaults to *None*.
- **device** (*str*) – A string specifying device type, defaults to 'cuda:0'.

mmdeploy.apis.**torch2torchscript**(*img: Any*, *work_dir: str*, *save_file: str*, *deploy_cfg: Union[str, mmengine.config.config.Config]*, *model_cfg: Union[str, mmengine.config.config.Config]*, *model_checkpoint: Optional[str] = None*, *device: str = 'cuda:0'*)

Convert PyTorch model to torchscript model.

Parameters

- **img** (*str | np.ndarray | torch.Tensor*) – Input image used to assist converting model.
- **work_dir** (*str*) – A working directory to save files.
- **save_file** (*str*) – Filename to save torchscript model.
- **deploy_cfg** (*str | mmengine.Config*) – Deployment config file or Config object.
- **model_cfg** (*str | mmengine.Config*) – Model config file or Config object.
- **model_checkpoint** (*str*) – A checkpoint path of PyTorch model, defaults to *None*.
- **device** (*str*) – A string specifying device type, defaults to 'cuda:0'.

mmdeploy.apis.**visualize_model**(*model_cfg: Union[str, mmengine.config.config.Config], deploy_cfg: Union[str, mmengine.config.config.Config], model: Union[str, Sequence[str]], img: Union[str, numpy.ndarray, Sequence[str]], device: str, backend: Optional[mmdeploy.utils.constants.Backend] = None, output_file: Optional[str] = None, show_result: bool = False, **kwargs*)

Run inference with PyTorch or backend model and show results.

Examples

```
>>> from mmdeploy.apis import visualize_model
>>> model_cfg = ('mmdetection/configs/fcos/'
                 'fcos_r50_caffe_fpn_gn-head_1x_coco.py')
>>> deploy_cfg = ('configs/mmdet/detection/'
                  'detection_onnxruntime_dynamic.py')
>>> model = 'work_dir/fcos.onnx'
>>> img = 'demo.jpg'
>>> device = 'cpu'
>>> visualize_model(model_cfg, deploy_cfg, model,             img, device, show_
↪result=True)
```

Parameters

- **model_cfg** (*str | mmengine.Config*) – Model config file or Config object.
- **deploy_cfg** (*str | mmengine.Config*) – Deployment config file or Config object.
- **model** (*str | Sequence[str]*) – Input model or file(s).
- **img** (*str | np.ndarray | Sequence[str]*) – Input image file or numpy array for inference.
- **device** (*str*) – A string specifying device type.
- **backend** (*Backend*) – Specifying backend type, defaults to *None*.
- **output_file** (*str*) – Output file to save visualized image, defaults to *None*. Only valid if *show_result* is set to *False*.
- **show_result** (*bool*) – Whether to show plotted image in windows, defaults to *False*.

CHAPTER

FIFTYTWO

APIS/TENSORRT

mmdeploy.apis.tensorrt.**from_onnx**(*onnx_model: Union[str, onnx.onnx_ml_pb2.ModelProto]*, *output_file_prefix: str*, *input_shapes: Dict[str, Sequence[int]]*, *max_workspace_size: int = 0*, *fp16_mode: bool = False*, *int8_mode: bool = False*, *int8_param: Optional[dict] = None*, *device_id: int = 0*, *log_level: tensorrt.Logger.Severity = tensorrt.Logger.ERROR*, ***kwargs*) → tensorrt.ICudaEngine

Create a tensorrt engine from ONNX.

Parameters

- **onnx_model** (*str or onnx.ModelProto*) – Input onnx model to convert from.
- **output_file_prefix** (*str*) – The path to save the output ncnn file.
- **input_shapes** (*Dict[str, Sequence[int]]*) – The min/opt/max shape of each input.
- **max_workspace_size** (*int*) – To set max workspace size of TensorRT engine. some tactics and layers need large workspace. Defaults to *0*.
- **fp16_mode** (*bool*) – Specifying whether to enable fp16 mode. Defaults to *False*.
- **int8_mode** (*bool*) – Specifying whether to enable int8 mode. Defaults to *False*.
- **int8_param** (*dict*) – A dict of parameter int8 mode. Defaults to *None*.
- **device_id** (*int*) – Choice the device to create engine. Defaults to *0*.
- **log_level** (*trt.Logger.Severity*) – The log level of TensorRT. Defaults to *trt.Logger.ERROR*.

Returns The TensorRT engine created from onnx_model.

Return type tensorrt.ICudaEngine

Example

```
>>> from mmdeploy.apis.tensorrt import from_onnx
>>> engine = from_onnx(
>>>             "onnx_model.onnx",
>>>             {'input': {"min_shape" : [1, 3, 160, 160],
>>>                        "opt_shape" : [1, 3, 320, 320],
>>>                        "max_shape" : [1, 3, 640, 640]}},
>>>             log_level=trt.Logger.WARNING,
>>>             fp16_mode=True,
>>>             max_workspace_size=1 << 30,
```

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```
>>>                device_id=0)
>>>                })
```

mmdeploy.apis.tensorrt.**is_available**(*with_custom_ops: bool = False*) → bool

Check whether backend is installed.

Parameters **with_custom_ops** (*bool*) – check custom ops exists.

Returns True if backend package is installed.

Return type bool

mmdeploy.apis.tensorrt.**load**(*path: str*, *allocator: Optional[Any] = None*) → tensorrt.ICudaEngine

Deserialize TensorRT engine from disk.

Parameters

- **path** (*str*) – The disk path to read the engine.
- **allocator** (*Any*) – gpu allocator

Returns The TensorRT engine loaded from disk.

Return type tensorrt.ICudaEngine

mmdeploy.apis.tensorrt.**onnx2tensorrt**(*work_dir: str*, *save_file: str*, *model_id: int*, *deploy_cfg: Union[str, mmengine.config.config.Config]*, *onnx_model: Union[str, onnx.onnx_ml_pb2.ModelProto]*, *device: str = 'cuda:0'*, *partition_type: str = 'end2end'*, ***kwargs*)

Convert ONNX to TensorRT.

Examples

```
>>> from mmdeploy.backend.tensorrt.onnx2tensorrt import onnx2tensorrt
>>> work_dir = 'work_dir'
>>> save_file = 'end2end.engine'
>>> model_id = 0
>>> deploy_cfg = ('configs/mmdet/detection/'
                  'detection_tensorrt_dynamic-320x320-1344x1344.py')
>>> onnx_model = 'work_dir/end2end.onnx'
>>> onnx2tensorrt(work_dir, save_file, model_id, deploy_cfg,
        onnx_model, 'cuda:0')
```

Parameters

- **work_dir** (*str*) – A working directory.
- **save_file** (*str*) – The base name of the file to save TensorRT engine. E.g. *end2end.engine*.
- **model_id** (*int*) – Index of input model.
- **deploy_cfg** (*str | mmengine.Config*) – Deployment config.
- **onnx_model** (*str | onnx.ModelProto*) – input onnx model.
- **device** (*str*) – A string specifying cuda device, defaults to 'cuda:0'.
- **partition_type** (*str*) – Specifying partition type of a model, defaults to 'end2end'.

`mmdeploy.apis.tensorrt.save`(*engine: Any*, *path: str*) → None

Serialize TensorRT engine to disk.

Parameters

- **engine** (*Any*) – TensorRT engine to be serialized.
- **path** (*str*) – The absolute disk path to write the engine.

CHAPTER

FIFTYTHREE

APIS/ONNXRUNTIME

mmdeploy.apis.onnxruntime.**is_available**(*with_custom_ops: bool = False*) → bool

Check whether backend is installed.

Parameters **with_custom_ops** (*bool*) – check custom ops exists.

Returns True if backend package is installed.

Return type bool

CHAPTER

FIFTYFOUR

APIS/NCNN

mmdeploy.apis.ncnn.**from_onnx**(*onnx_model: Union[onnx.onnx_ml_pb2.ModelProto, str]*, *output_file_prefix: str*)

Convert ONNX to ncnn.

The inputs of ncnn include a model file and a weight file. We need to use an executable program to convert the *.onnx* file to a *.param* file and a *.bin* file. The output files will save to work_dir.

Example

```
>>> from mmdeploy.apis.ncnn import from_onnx
>>> onnx_path = 'work_dir/end2end.onnx'
>>> output_file_prefix = 'work_dir/end2end'
>>> from_onnx(onnx_path, output_file_prefix)
```

Parameters

- **onnx_path** (*ModelProto|str*) – The path of the onnx model.
- **output_file_prefix** (*str*) – The path to save the output ncnn file.

mmdeploy.apis.ncnn.**is_available**(*with_custom_ops: bool = False*) → bool

Check whether backend is installed.

Parameters **with_custom_ops** (*bool*) – check custom ops exists.

Returns True if backend package is installed.

Return type bool

CHAPTER

FIFTYFIVE

APIS/PPLNN

`mmdeploy.apis.pplnn.is_available`(*with_custom_ops: bool = False*) → bool

Check whether backend is installed.

Parameters `with_custom_ops` (*bool*) – check custom ops exists.

Returns True if backend package is installed.

Return type bool

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